



# **Techniques for Rapid Visual Communication of Uncertainty in System Safety Analyses**

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# Overview

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- 1. Discussion of Problem & Partial Solution**
- 2. Biases Involving Uncertainty**
- 3. Visualization Techniques**
- 4. Scales of Measurement**
- 5. Specific Visualization Techniques Investigated**
- 6. Discussion / Conclusions**



# Discussion of Problem & Partial Solution

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- **Problem:** A decision maker's (e.g., regulator, manager, key policy maker) understanding of a system is often biased by impressive system visualizations focused on nominal system states or specific instances of system failure such that they discount uncertainty-related system risks
  - Decision makers tend to remember the impressive visualizations, but may forget risk-relevant probabilistic or other uncertainty details



# Discussion of Problem & Partial Solution

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- **Example:** It appears that there are enormous differences of opinion as to the probability of a failure with loss of vehicle and of human life. The estimates range from roughly 1 in 100 to 1 in 100,000. The higher figures come from the working engineers, and the very low figures from management. What are the causes and consequences of this lack of agreement?

**Richard P. Feynman (1986), *Report of the Presidential Commission on the Space Shuttle Challenger Accident***



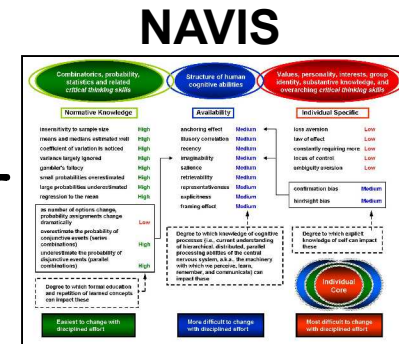
# Discussion of Problem & Partial Solution

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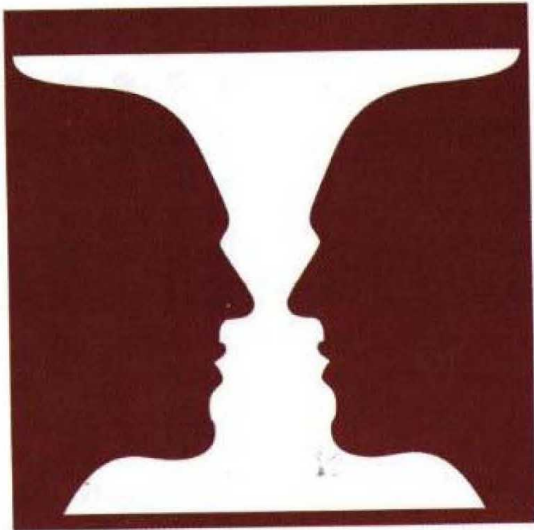
- **Problem:** Visual representations of systems or subsystems presented to decision makers tend to be salient, efficient & memorable, but often do not include visual representation of *uncertainty* – esp. important in *System Safety Analyses*
  - Safety analysts must obtain deep knowledge of potential failures and subtleties of uncertainty impacting performance (known knowns, known unknowns, & respect for ‘unknown unknowns’)
  - How does the analyst transmit this wealth of uncertainty insight?
- **Partial Solution:** Improve communication during a safety analysis review by using visual image manipulations including object focus, transparency, and color to quickly communicate uncertainties in a salient, efficient memorable manner.

# Biases Involving Uncertainty

- Roughly 80% of information used to understand our relationship to outside world is obtained visually
- Normative, Availability, & Individual Specific Bias Processes (27 bias processes in the NAVIS taxonomy)
- Culture: e.g., language habits in Western culture → People speak as if they are certain when they are only fairly certain; people perceive opinions to be worthless when they are only weakly supported
- Limitations of working memory (especially in brief, infrequent presentations to decision makers with many oversight responsibilities)



- *“The magical number seven plus or minus two: Some limits on our capacity for processing information”* Miller (1956), Psychological Review, 63, 81-97.
- Note: from those familiar with the research – stick to 5 or less distinctions that need to be held in working memory during a brief presentation & encoded in long term memory



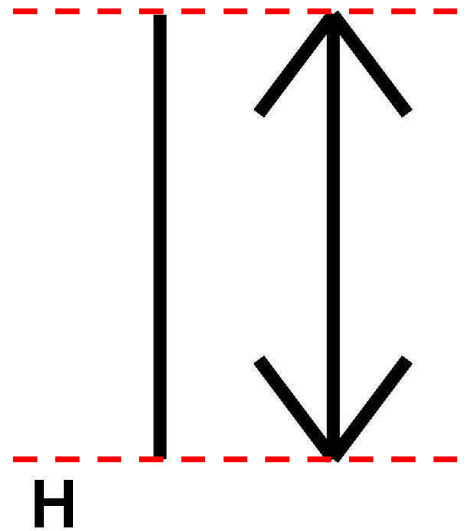
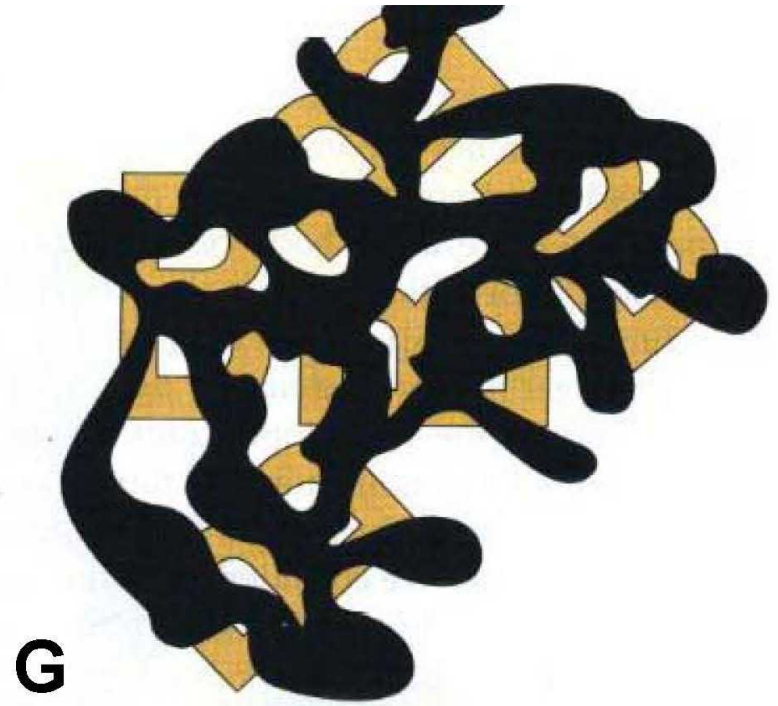
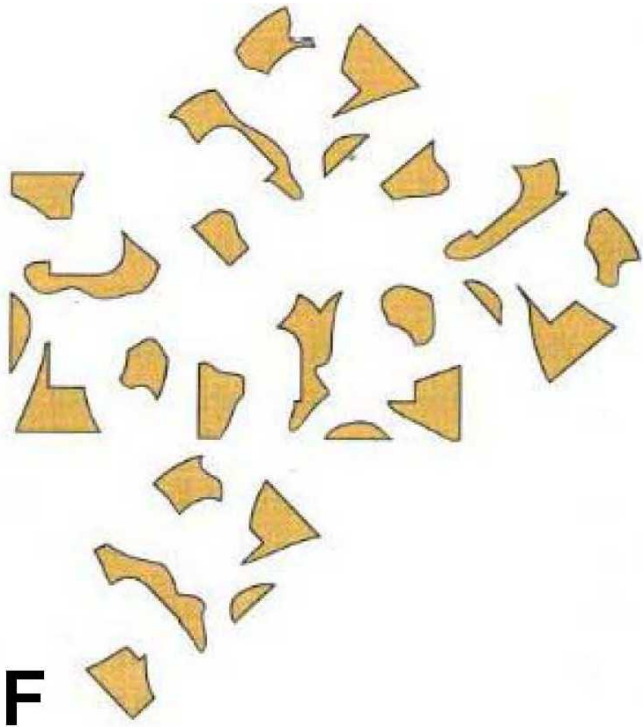
# Visual Biases

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A



B



## Visual Biases

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# Visualization Techniques

## General Techniques

- Color
- Size
- Transparency
- Position
- Angle
- Texture
- Edge definition/crispness

## Helpful References

### *Approaches to uncertainty visualization*

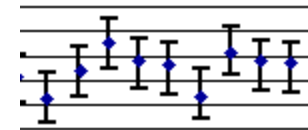
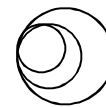
Pang, Wittenbrink, & Lodha (1997)  
[The Visual Computer, 13, 370-390]

### *An evaluation of blink inspection*

Luzzo & Drury (1980)  
[Human Factors, 22, 201-210]

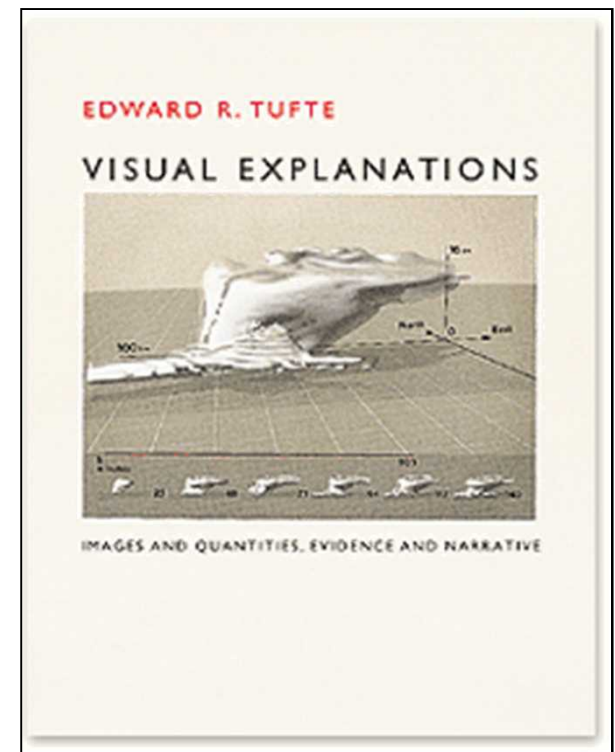
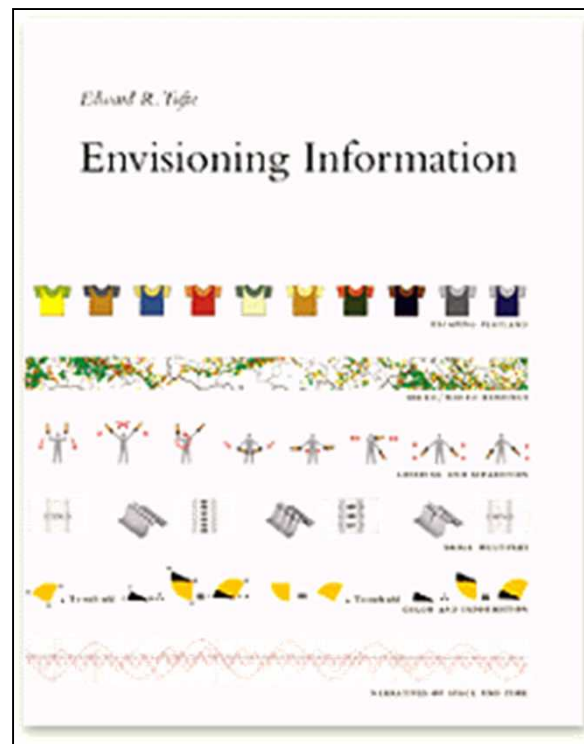
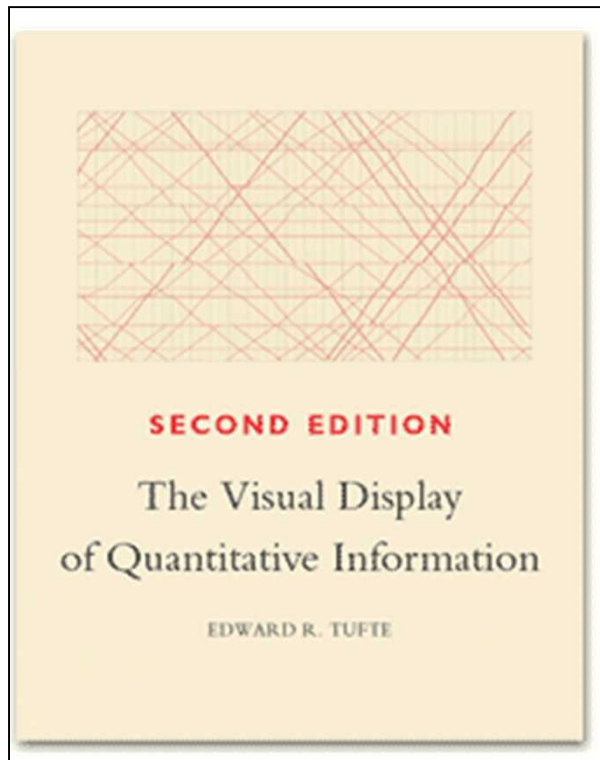
## Uncertainty Visualization

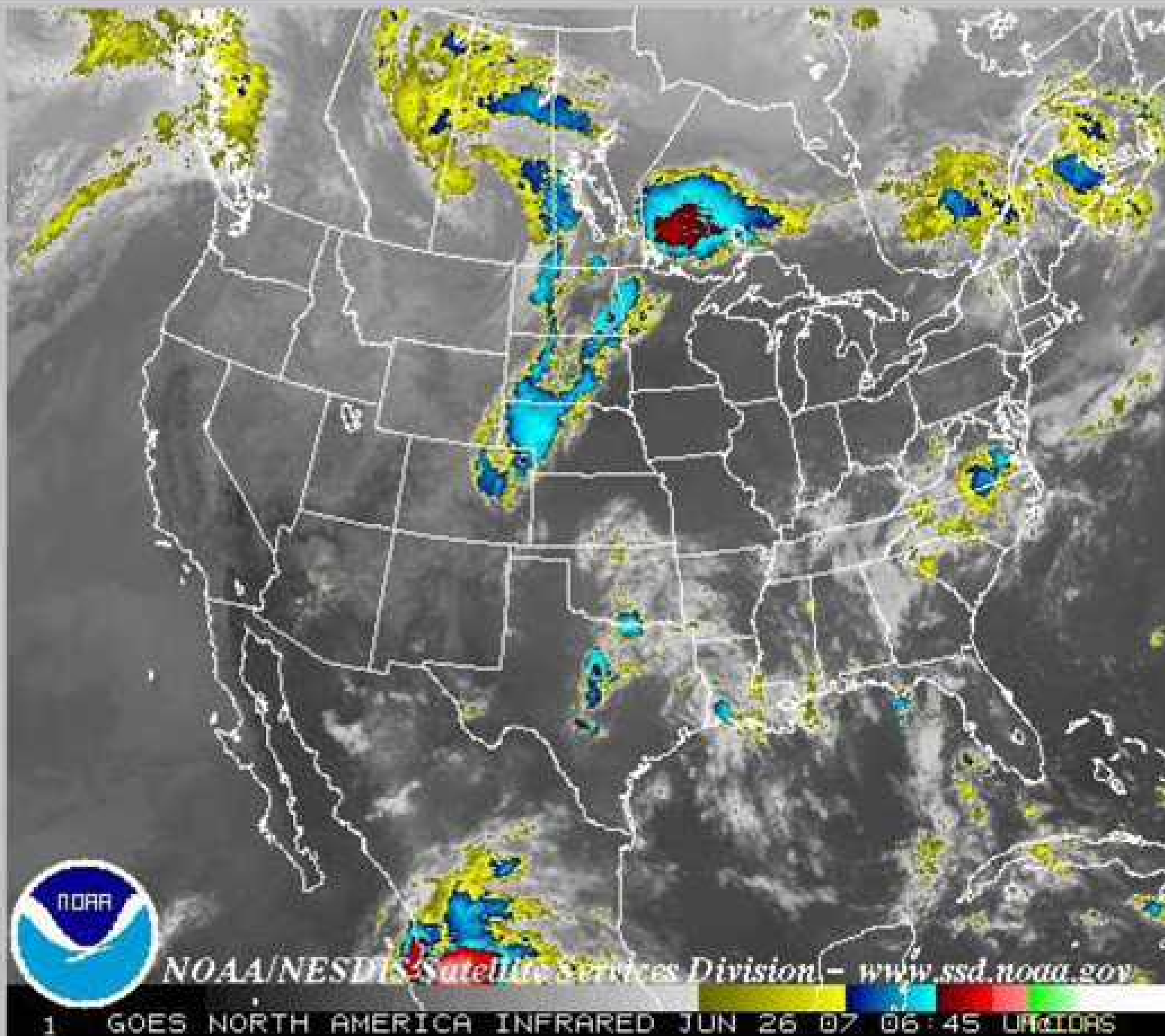
- Color
- Blurring  
Blurred Icons versus probabilities, linguistic, & colored icon methods  
(Finger & Bisantz 2002, Bisantz et al. 2005)
- Texture
- Glyphs – geometrically plotted object that encodes data values



- Animation Effects
  - Speed of motion
  - Motion blur
  - Range or extent of motion
  - Blinking

# Excellent Information Visualization References by Edward Tufte







***Sandia National Laboratories, Org. 1532 - Fire Science and Technology***



# Scales of Measurement

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- **Nominal** – different classes or categories (e.g., power supplies, fuzes)
- **Ordinal** – enables ordering of entities (i.e., greater, less, or equal), but does not indicate the spacing between entities (e.g., output of a paired comparison approach)
- **Interval** – includes both ordering and spacing information; incorporates the concept of a unit distance (e.g., ° Celsius, ° Fahrenheit)
- **Ratio** – similar to interval, except that it has a natural measurement called zero, whereas the zero point for an interval scale is arbitrarily assigned (e.g., ° Kelvin)
- **DoD MIL-STD-882D, NRC RG 1.174, ...** (pick or create your uncertainty scale)
  - Frequent      • Catastrophic      • 0.1      • Levels of dependency
  - Probable      • Critical      • 0.01      • Correlation coefficients
  - Occasional      • Marginal      • 0.001      • Confidence factors
  - Remote      • Negligible      • 0.0001      • Reliability factors (k-factors)
  - Improbable



# Specific Visualization Techniques Investigated

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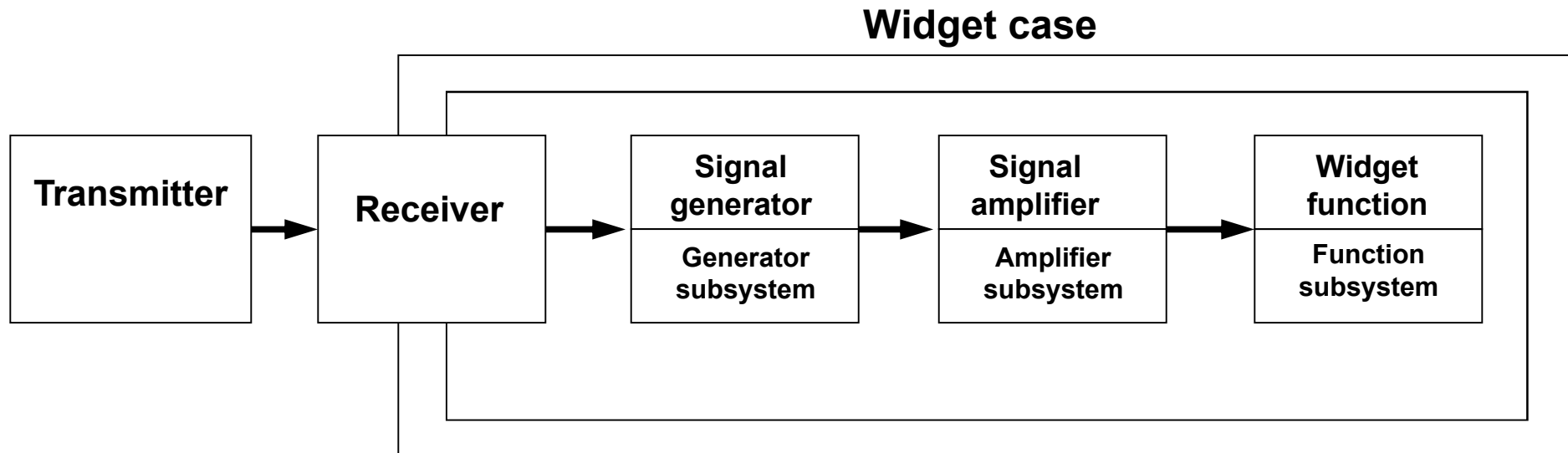
- 1. Identification of image objects to manipulate**
  - 1) Simplified functional block diagram
  - 2) Simplified hierarchical block diagram
  - 3) Near-photorealistic images
- 2. Selection of image manipulation techniques**
  - 1) Color
  - 2) Transparency
  - 3) Blurring
- 3. Selection of the number of levels of visual manipulation**



# Simplified Functional Block Diagram

(notional weapon system)

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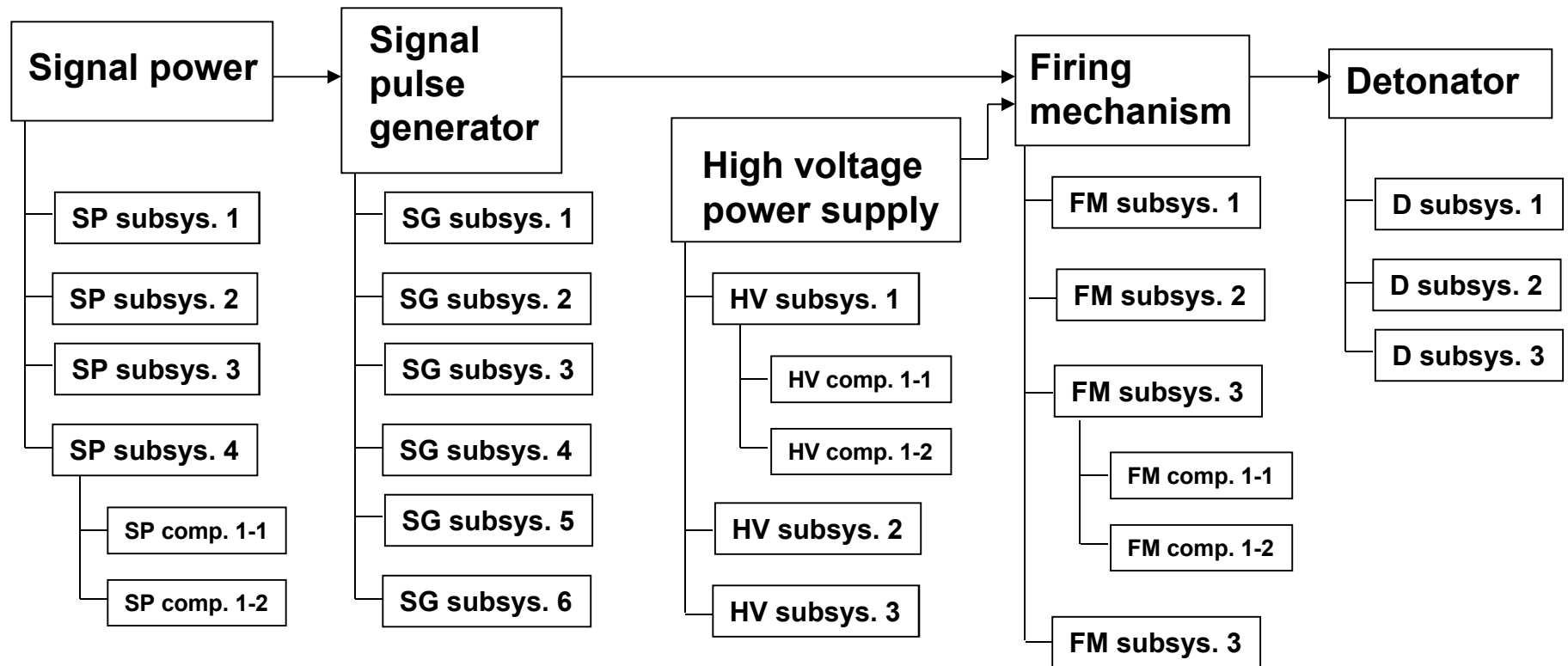
(Notional weapon system)

**Black, white, & gray** colors were chosen for system entities (i.e., text, outlines, background, & surface shading – to facilitate visual discrimination between notional system and uncertainty display enhancements



# Simplified Hierarchical Block Diagram

(notional weapon system)



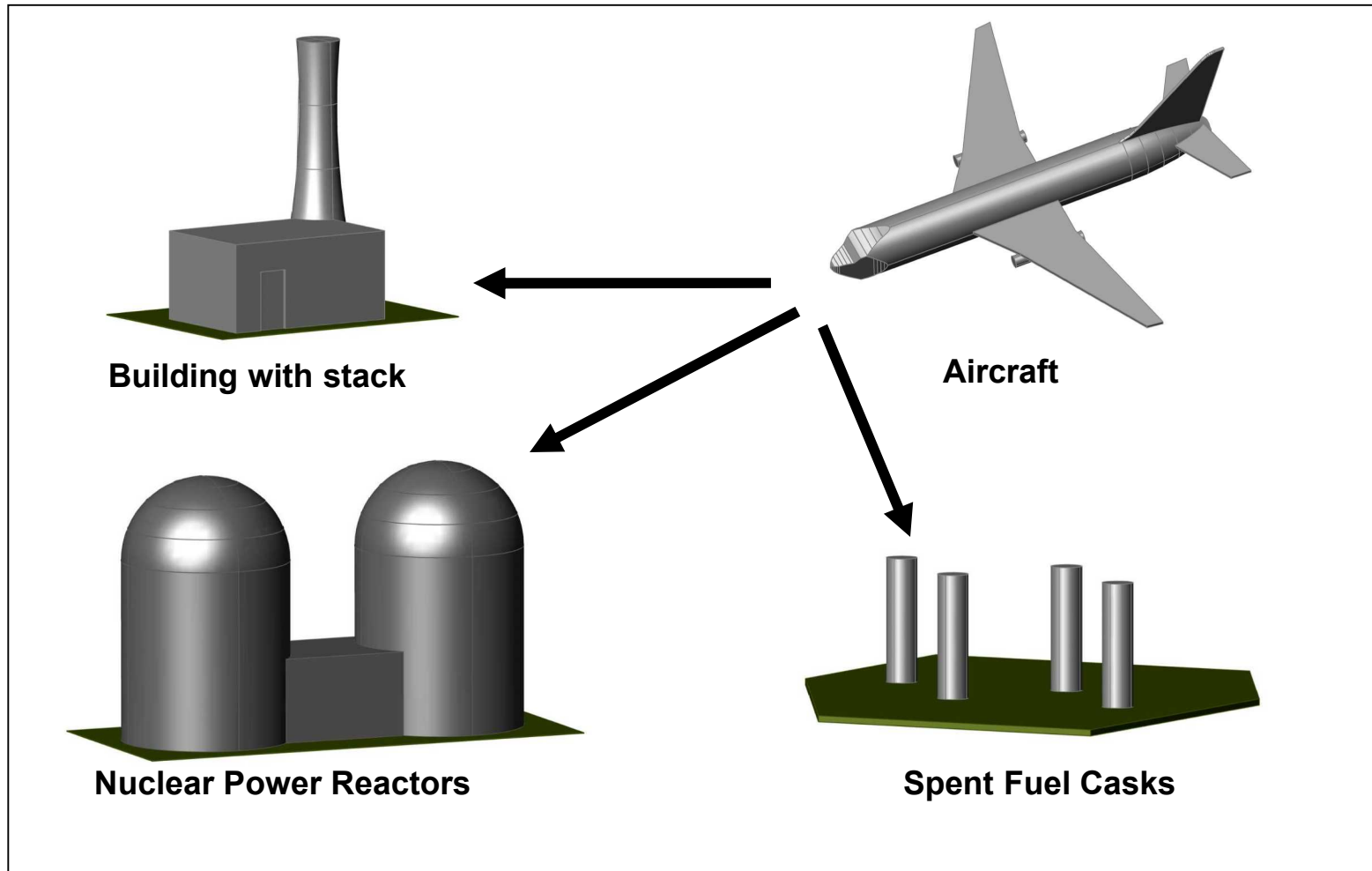




# Near Photorealistic Images

(hypothetical vulnerability analysis)

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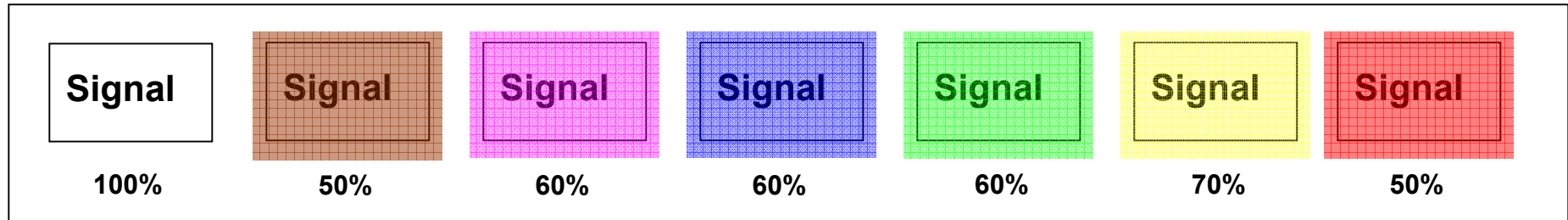
# Selection of Image Manipulation Techniques & Number of Levels

Microsoft Office PowerPoint® 2003

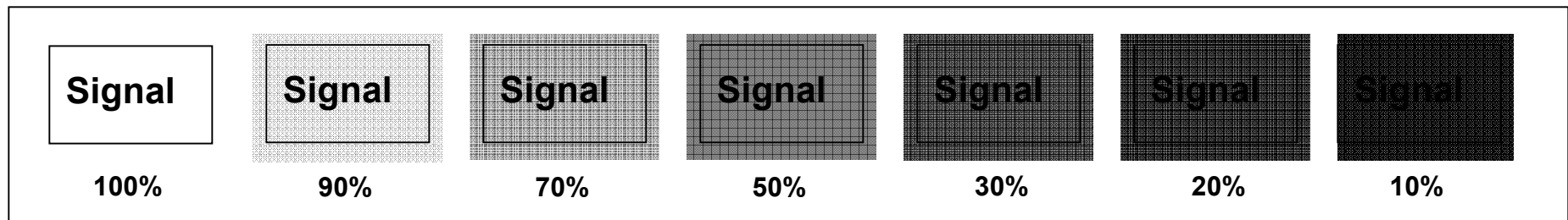
↳ Format AutoShape

↳ Colors & Lines

## 1) Color



## 2) Transparency

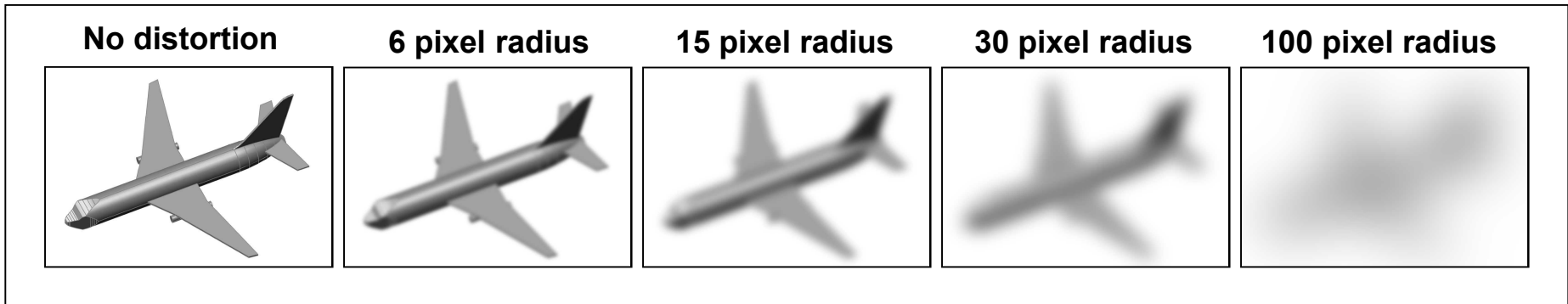


# Selection of Image Manipulation Techniques & Number of Levels

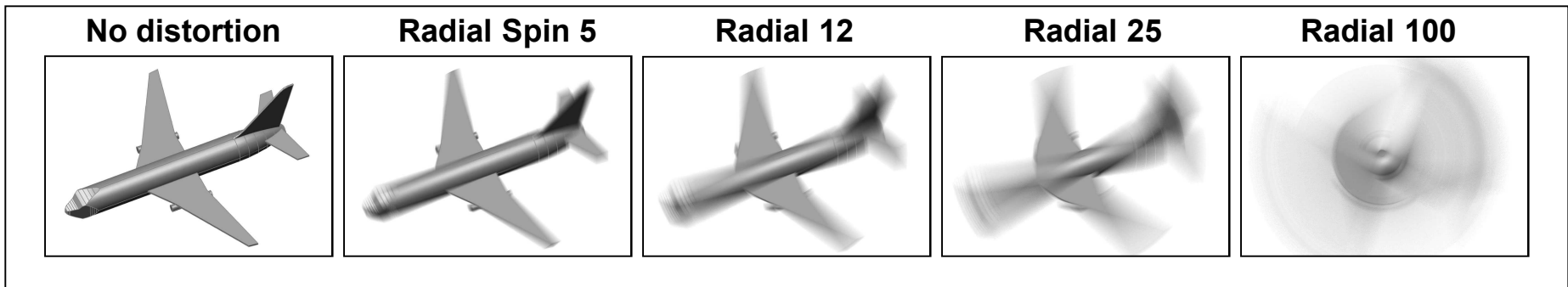
Adobe® ImageReady® CS, version 8.0

## 3) Blurring

### Gaussian Blur



### Radial Blur



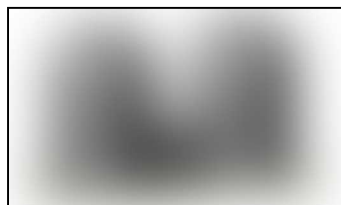
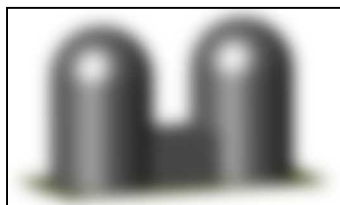
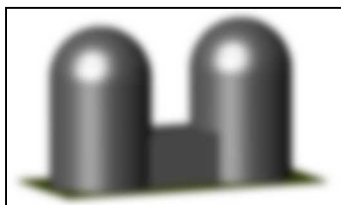
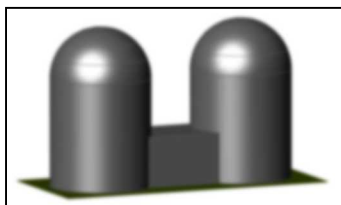
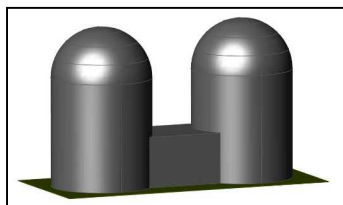
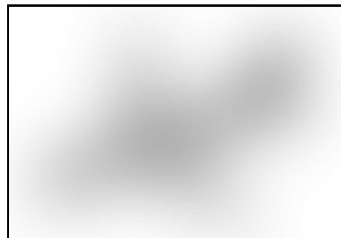
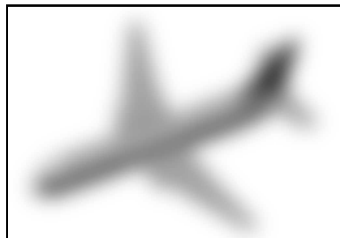
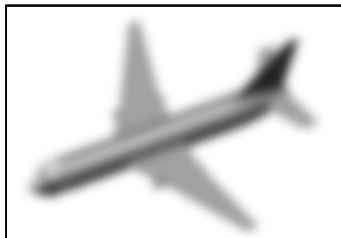
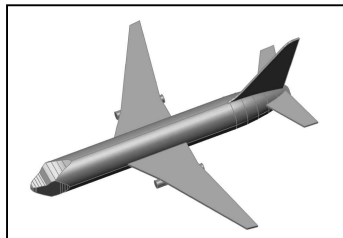
**No distortion**

**6 pixel radius**

**15 pixel radius**

**30 pixel radius**

**100 pixel radius**



**A**

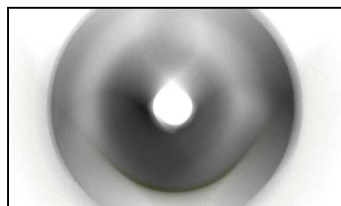
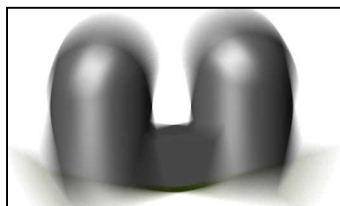
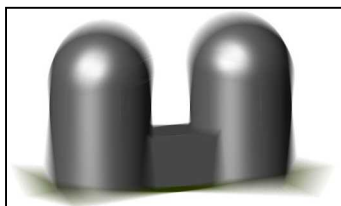
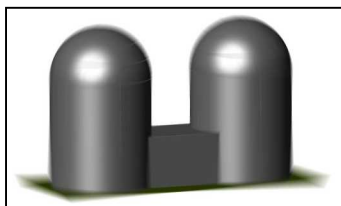
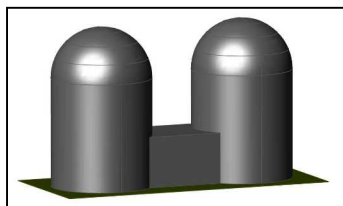
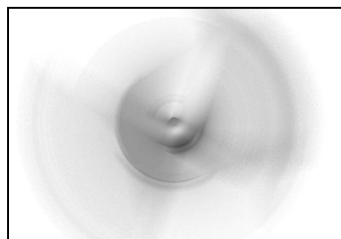
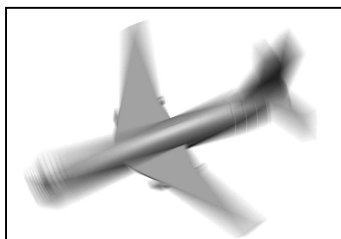
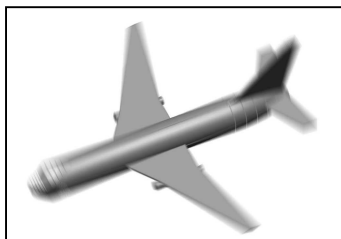
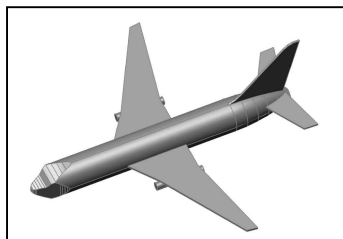
**No distortion**

**Radial Spin 5**

**Radial 12**

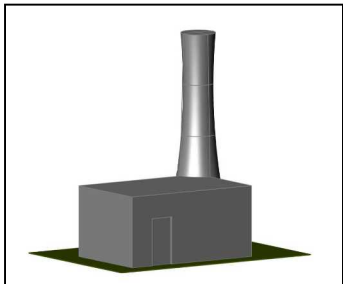
**Radial 25**

**Radial 100**



**B**

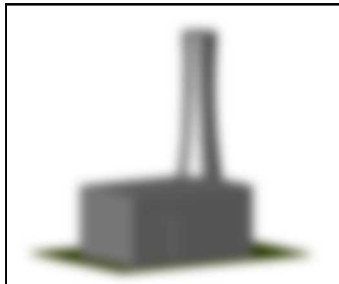
No distortion



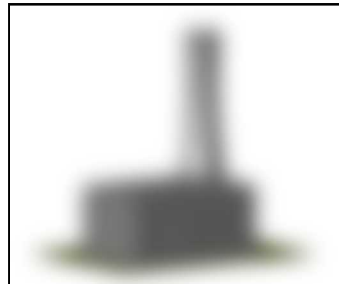
6 pixel radius



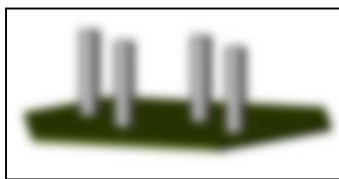
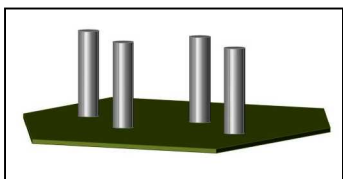
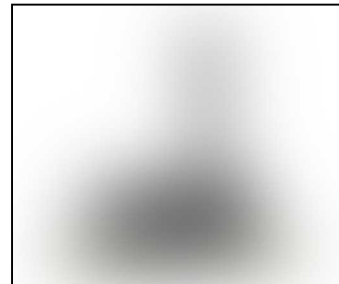
15 pixel radius



30 pixel radius

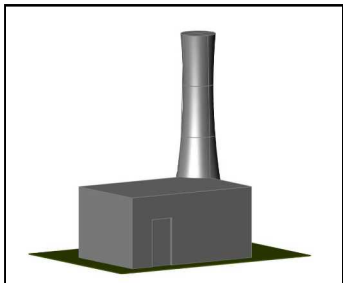


100 pixel radius

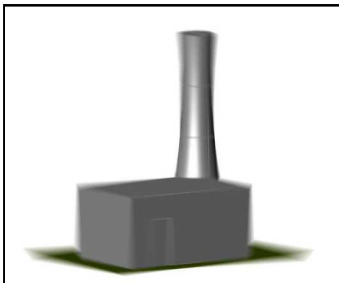


A

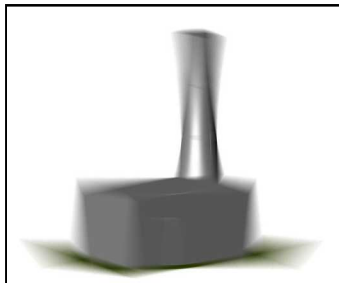
No distortion



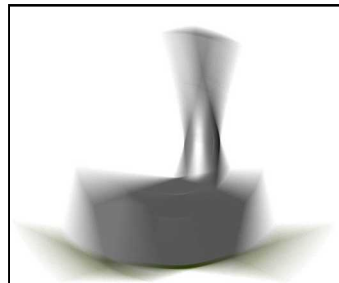
Radial Spin 5



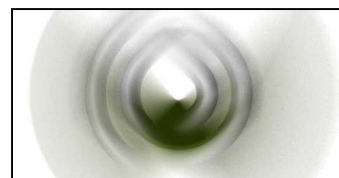
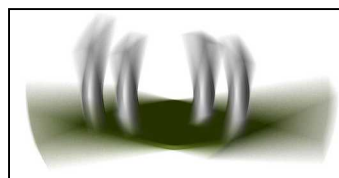
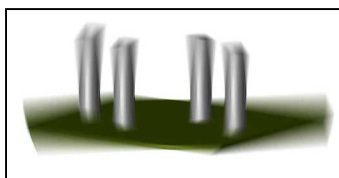
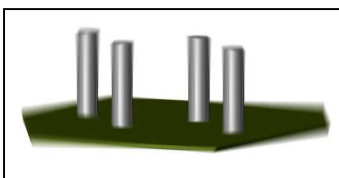
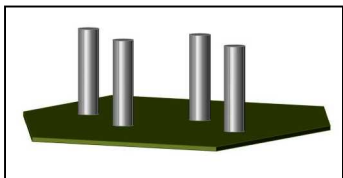
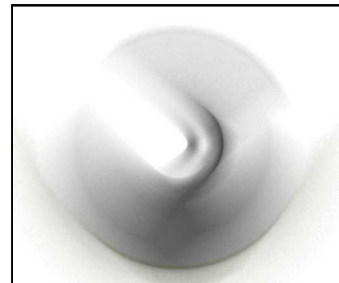
Radial 12



Radial 25



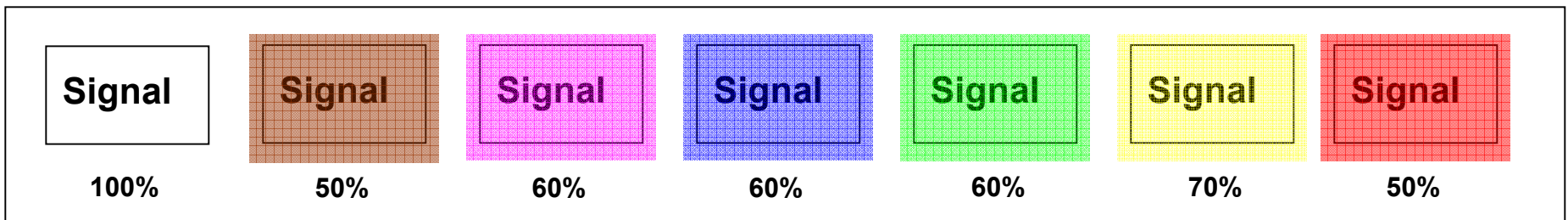
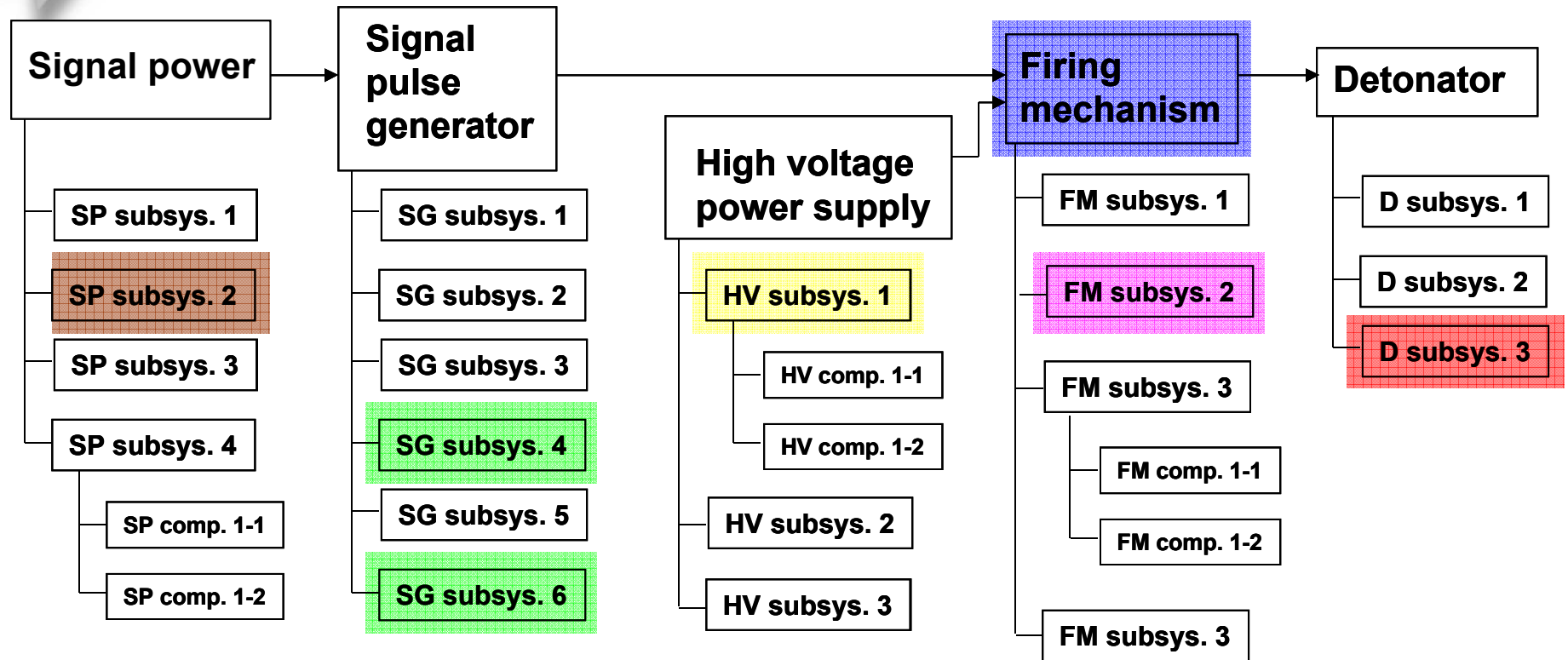
Radial 100



B

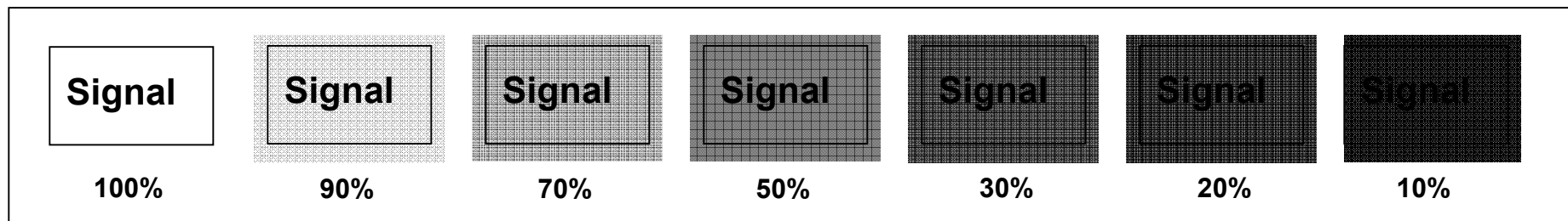
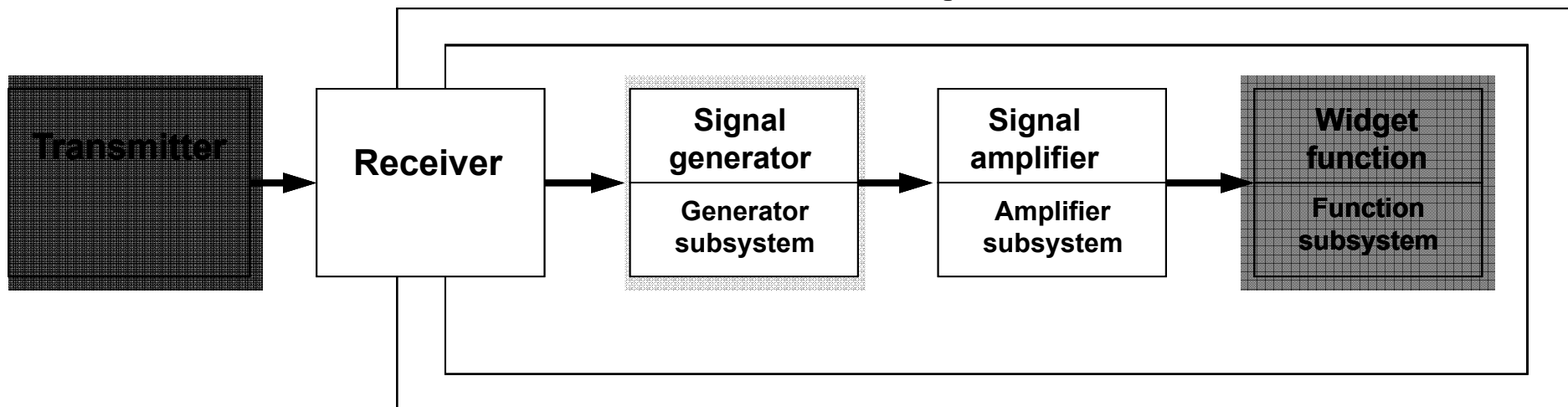
# Example of Color Manipulation

(with Blinking)



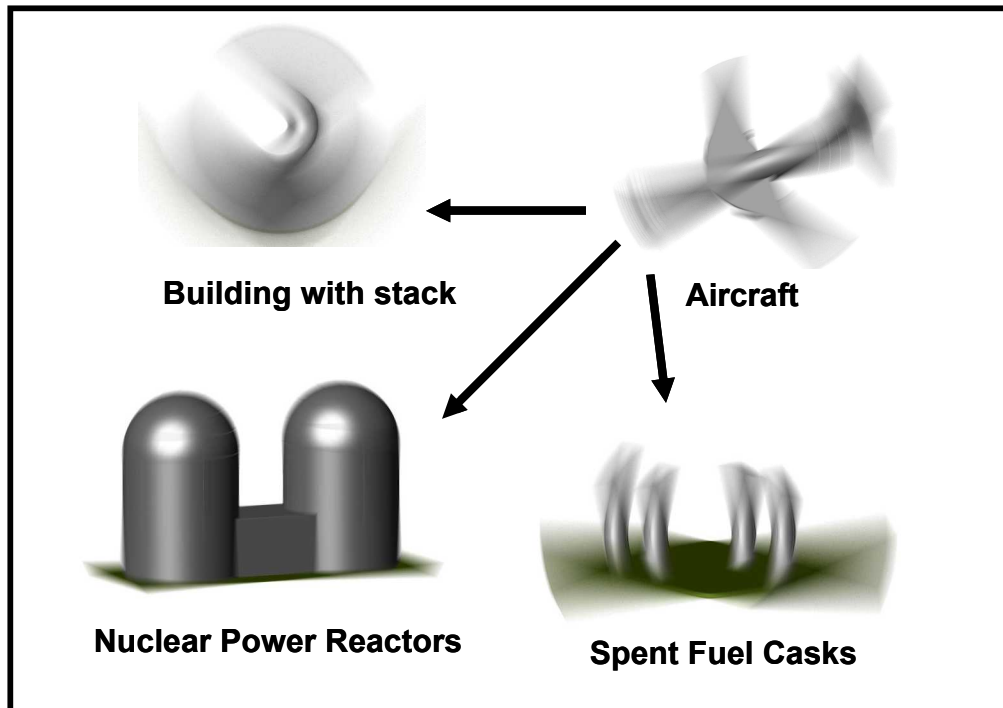
# Example of Transparency Manipulation (with Blinking)

## Widget case

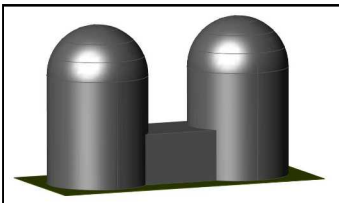


# Example of Blur Manipulation

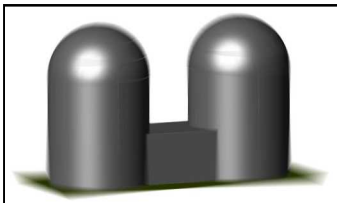
(with Blinking)



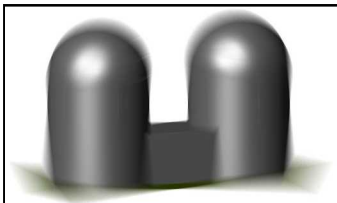
No distortion



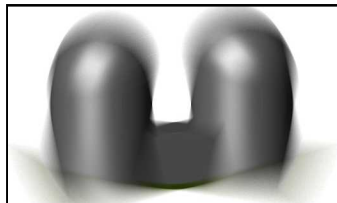
Radial Spin 5



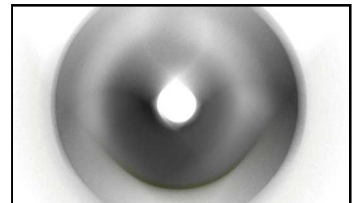
Radial 12



Radial 25



Radial 100







# Discussion

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- Selecting object images with **similar edge features & aspect ratios** (i.e., width / height) enables consistency of interpretation with **blurring method**
- Block diagram entities with **consistent forms** enables consistency of interpretation with **transparency method**
- **Color method** is less sensitive to similarity of object forms
- Use **5 or fewer** uncertainty levels
- **Blinking** between a nominal & uncertainty enhanced image is a highly effective communication approach



# Conclusions

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**Conclusion:** Visual image manipulations including **object focus**, **transparency**, and **color** quickly communicate uncertainties in a salient, efficient memorable manner.

**Note:** The justification for this conclusion is based upon a review of visual display approaches, basic human factors insights, related experimental data, and the subjective judgment of the author.

Ideally, **systematic experiments** should be conducted to **verify** that the proposed visual manipulation techniques provide the proposed benefits in a context involving **decision makers** and system safety analysis **summaries/reviews**.