

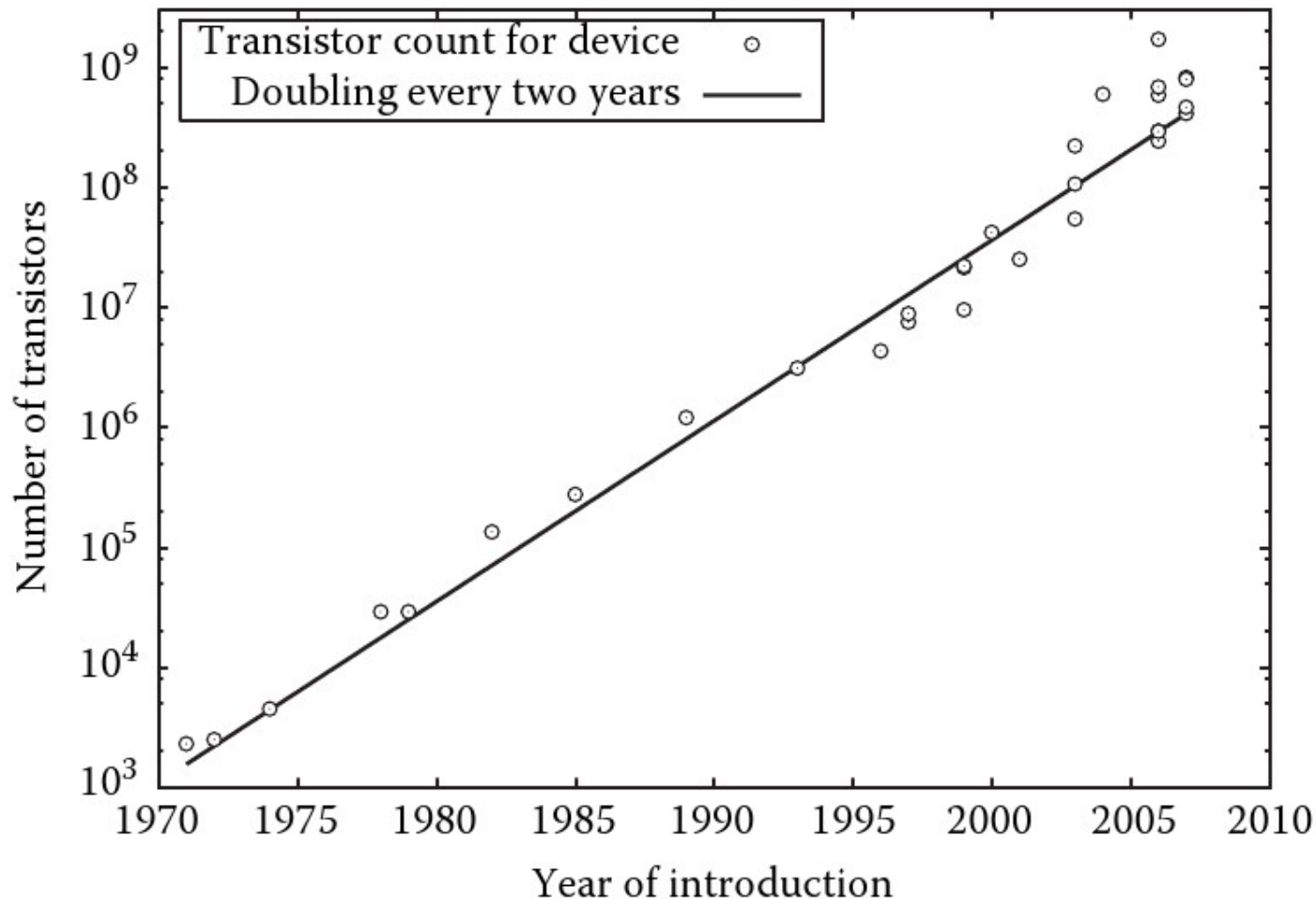
Trends in parallel computing and their implications for extreme-scale parallel coupled cluster

**Workshop on Parallelization
of Coupled Cluster Methods**

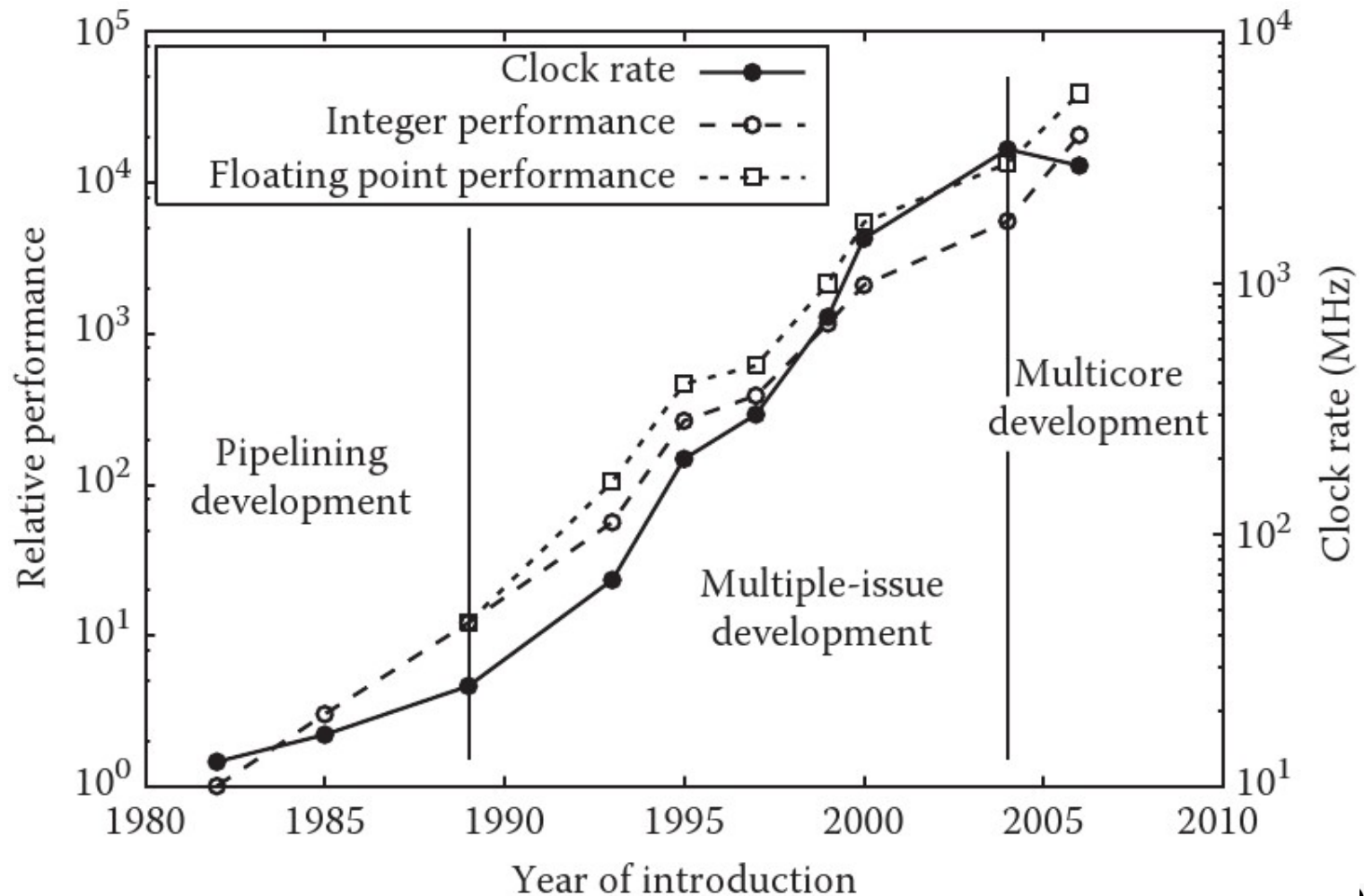
**February 23 to 24, 2008
St. Simons Island, GA**

Curtis Janssen

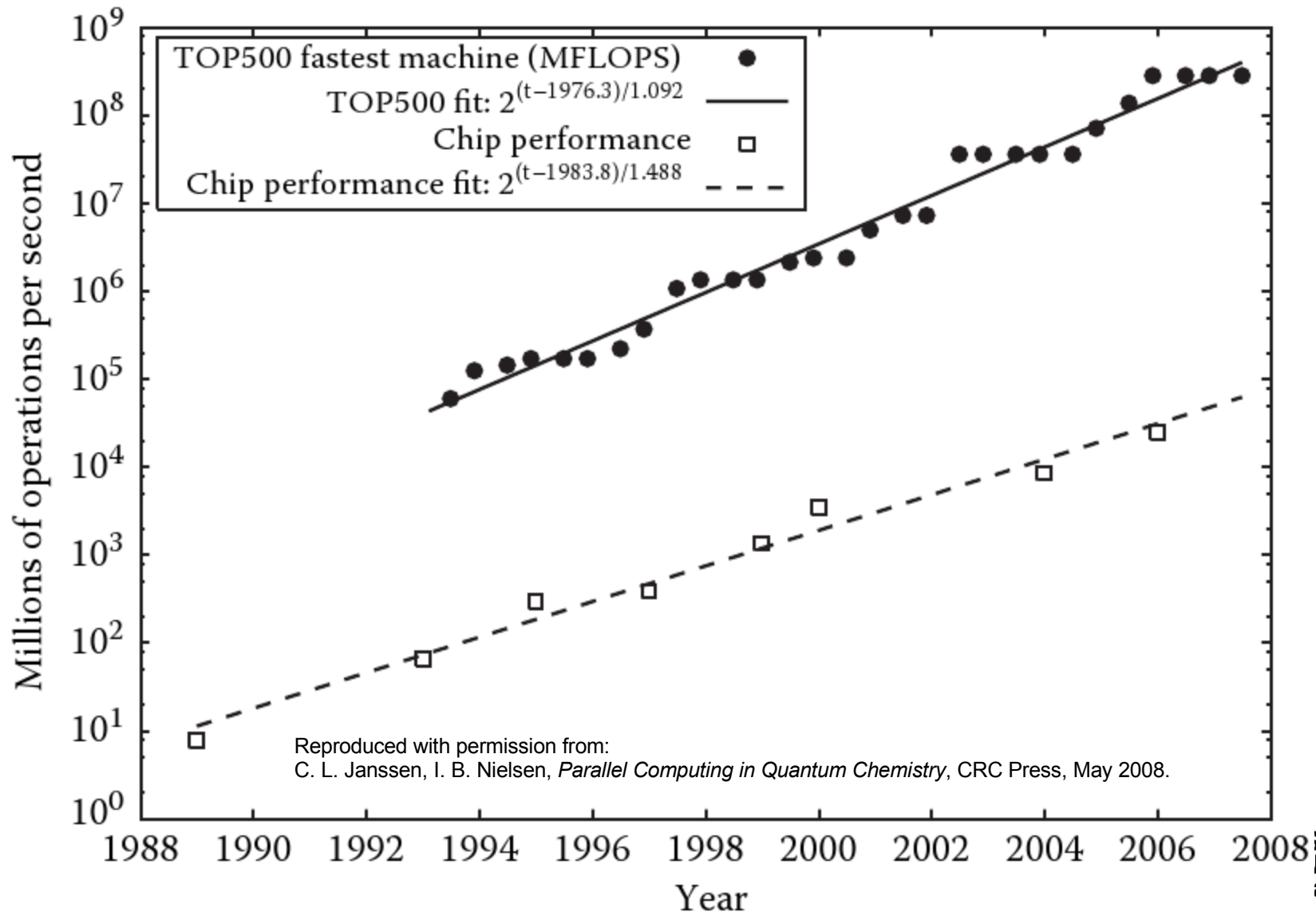
Cost of semiconductor production continues to follow Moore's law



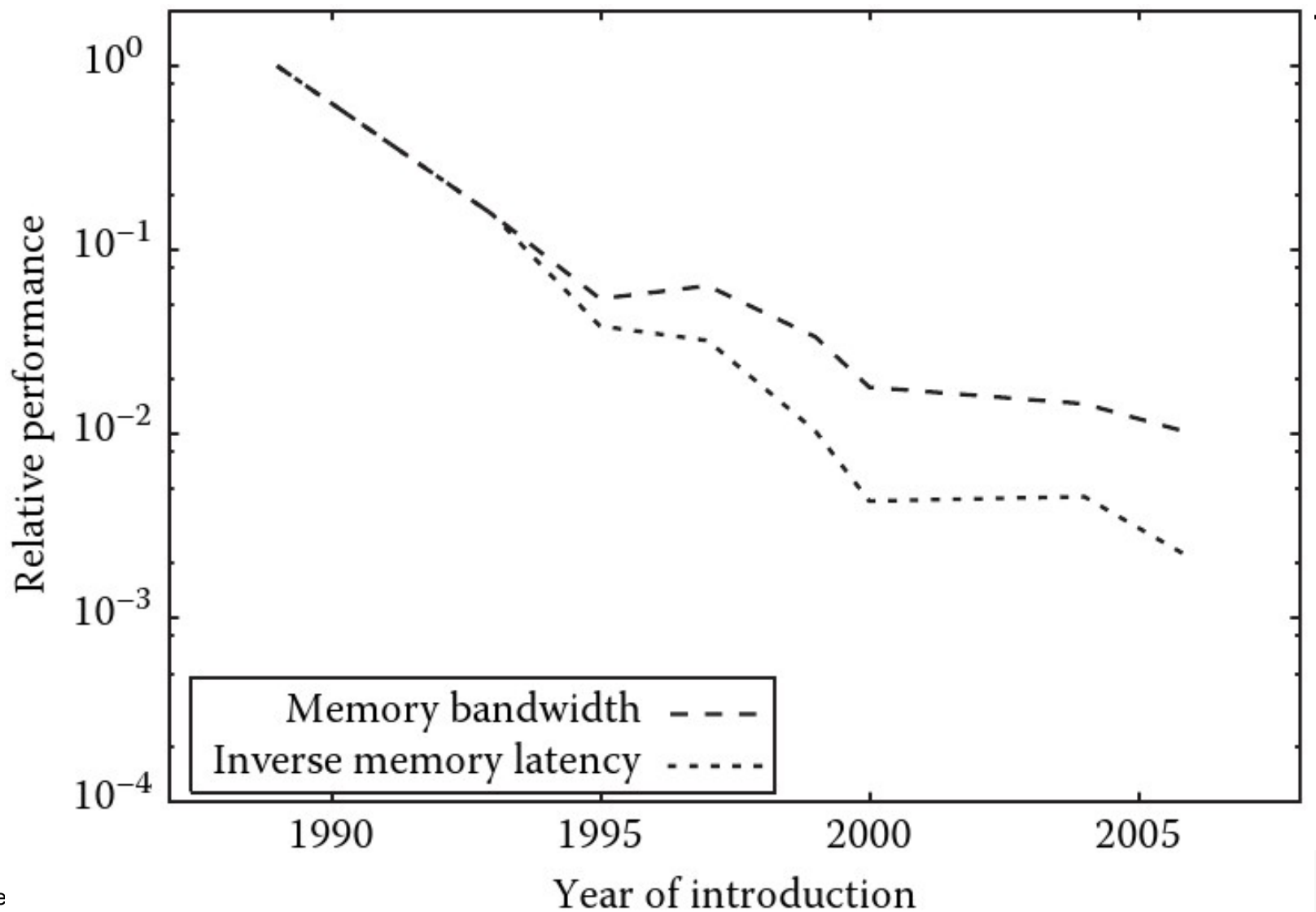
Moore's law affects realized performance in a variety of ways



Parallel machines increase performance by faster chips and more chips



These improvements in speed are not matched by latency and bandwidth





Net result: future parallel environments very different from today's.

- **Multiple levels of memory (both local and remote)**
- **Failure rate proportional to number of components**
 - **Can we assume future machines are 100% reliable?**
- **Even if crashes avoided what about “brown outs”?**
 - **Thermal throttling, cores going offline, ECC recovery.**
 - **Nodes might provide heterogeneous performance.**

Efficient utilization of future machines will be hard.



We also must consider how the application will be transformed.

- **We all agree that high accuracy quantum methods are important, but how best employed at such scale?**
 - Canonical CC methods?
 - Reduced scaling CC methods?
 - Periodic CC methods?
 - All of the above.
- **Obligated to provide the most impactful science possible on such large and expensive machines.**
 - With \$100M machine, 5 yr lifetime, a few MW power, several FTEs support: cost to run a one week job on entire machine > \$500,000.



We also must consider how the application will be transformed.

- **1 week of an exaflop machine is about 2500^7 flops**
 - **2500 basis functions is about 22 CH_2 units**
 - **Is canonical CCSD(T) the best way to utilize this machine? —Probably not.**



Reduced scaling methods have tremendous parallelization challenges

- Canonical MP2, parallelizing only the $O(N^5)$ step:

$$t_{MP2}(N, p) \approx A \frac{N^5}{p} + B N^4 \qquad S_{max, MP2} = \frac{AN + B}{B}$$

- Local MP2, parallelizing most of the $O(N)$ steps:

$$t_{LMP2}(N, p) \approx C \frac{N}{p} + DN \qquad S_{max, LMP2} \approx \frac{C + D}{D}$$

In a local method, data is more irregular, making load balancing more difficult—this is where current programming models break down.



Current programming models do not scale

- **MPI+Remote Accumulate has worked up to now**
- **MPI+Remote Accumulate+threads will help use scale up — but there are problems**
 - **MPI is difficult, threads is difficult, hybrid is difficult²**
 - **Results in a fragile environment, expensive to develop, debug, and obtain portable performance**
- **Memory hierarchy is deep, but imperative programming languages encourage random access**
 - **Need to think of new models akin to dataflow**



Key Points

- **Getting good scaling to $> 100,000$ will be hard.**
- **Current methods must expand and adapt to the types of problems that will be solved at that scale.**
- **Must reexamine current programming models to find best way to allow human scalability—entire software life cycle must be considered.**