

Further Considerations on the use of Parallel Matrix Compression and Calderon Preconditioning in the Method of Moments code EIGER

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Overview

- **EIGER description**
- **Compression algorithm description**
- **Compression implementation**
- **Calderon preconditioner**
- **Conclusions/ Future Work**



EIGER Description

- **Method of moments code**
 - Rao-Wilton-Glisson basis functions
- **Object oriented design**
 - Written in Fortran 90
- **Sub-cell slot and wire models**
- **Configured for massively parallel platforms**



Compression Algorithm

- **Adaptive Cross Approximation (ACA)**
 - Bebendorf (2000), Zhao (2005)
- **Basic Idea – some matrix blocks are approximated by a lower rank matrix (without forming the full matrix)**

$$\mathbf{Z}^{m \times n} \approx \tilde{\mathbf{Z}}^{m \times n} = \mathbf{U}^{m \times r} \mathbf{V}^{r \times n} = \sum_{j=1}^r \mathbf{u}_j^{m \times 1} \mathbf{v}_j^{1 \times n}$$



Compression Algorithm

Block Decomposition

- Meshed model is enclosed in an oct-tree, equivalent to 1 level Fast Multipole Method
- The matrix is described as:

$$Z = \sum_{j=1}^{MOM_blocks} Z_j^{mom} + \sum_{i=1}^{COM_blocks} Z_i^{com}$$

MOM_Blocks – Moment method matrix blocks

COM_Blocks – Compressed matrix blocks

Matrix Compression in EIGER

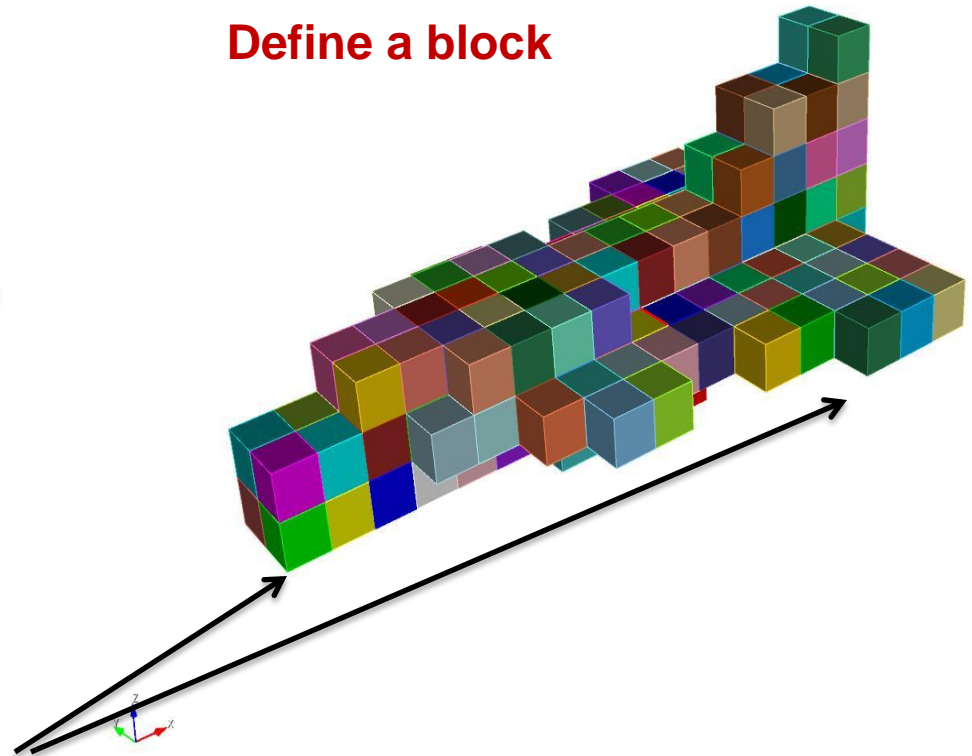
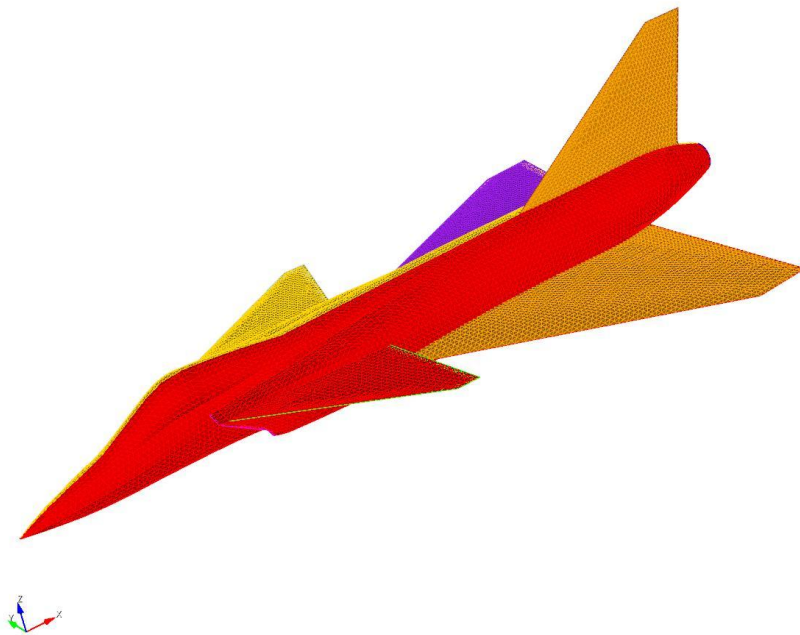
Block Decomposition

Meshed Object

VFY 218

Interaction Boxes

Define a block



Unknowns that are in these interaction boxes can be compressed.



Compression Algorithm

Block Computation

- Once first row is obtained, maximum of row is found, that determines the next column, process continues until:

$$\left\| \begin{bmatrix} \mathbf{u}_p \\ \mathbf{v}_p \end{bmatrix} \right\|_{\varepsilon} \leq \varepsilon \left\| \tilde{\mathbf{Z}}^{(p)} \right\|$$

- **Error control**
 - Choice of blocks for compression
 - proximity
 - Error parameter



Solution Methods

- **Direct – demonstrated by John Schaeffer(2007)**
 - **Modified LU solver**
 - Lower Upper Triangular
- **Iterative (matrix vector product)**
 - **GMRES**
 - Generalized Minimum Residual
 - **TFQMR**
 - Transpose Free Quasi-Minimal Residual
 - **Preconditioning**



Parallelization

- **Blocks are split among the processors.**

- **For either MOM or COM matrix blocks:**

$$\textit{Number_of_blocks}_{\textit{processor}(i)} = \frac{\textit{Total_blocks}}{\textit{Number_of_processors}}$$

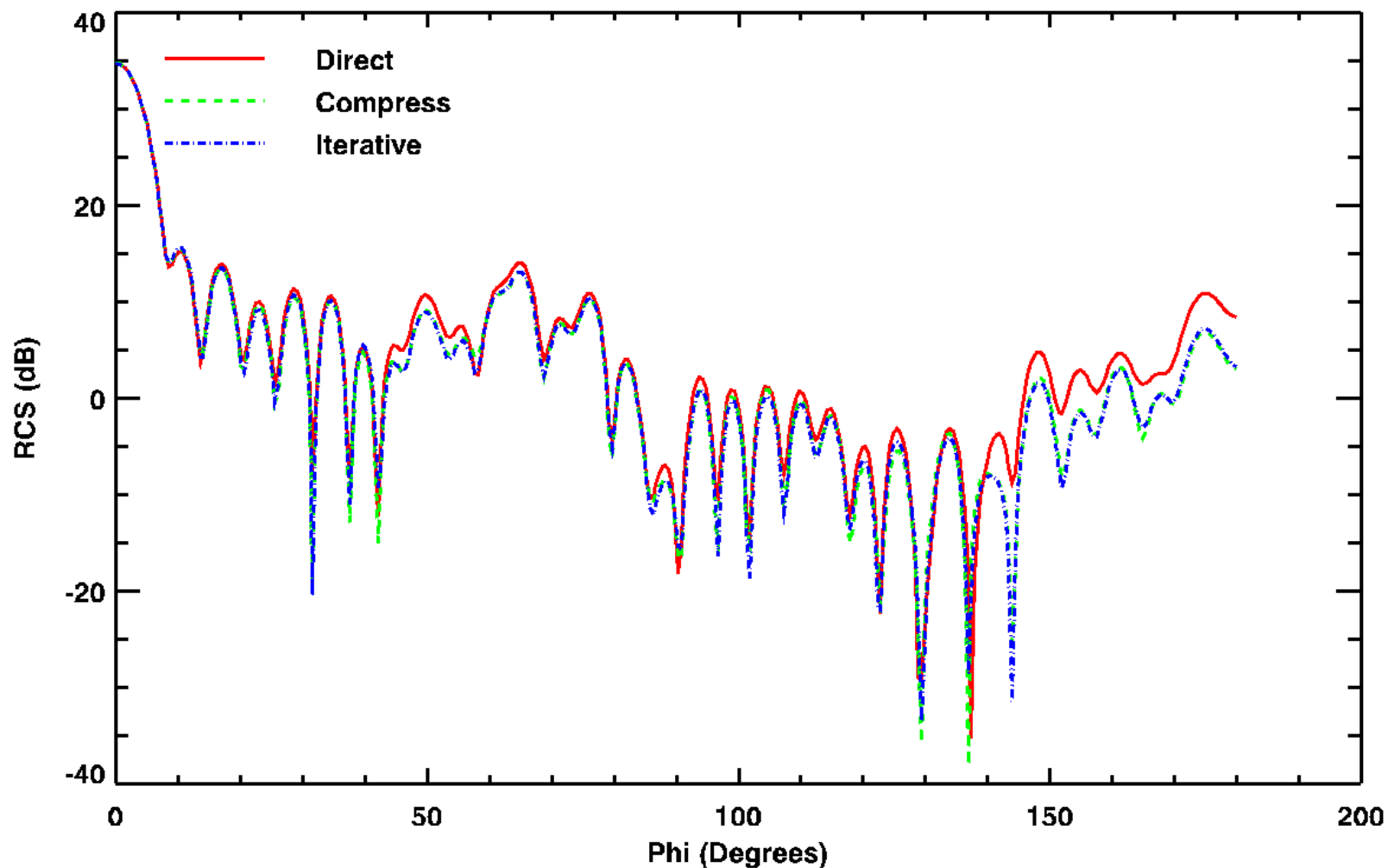
- **Note actual algorithm enforces:**
 - No processor can have more or less than one block than any other processor.
 - Processors have both MOM and COM blocks.



Example Problem - 1

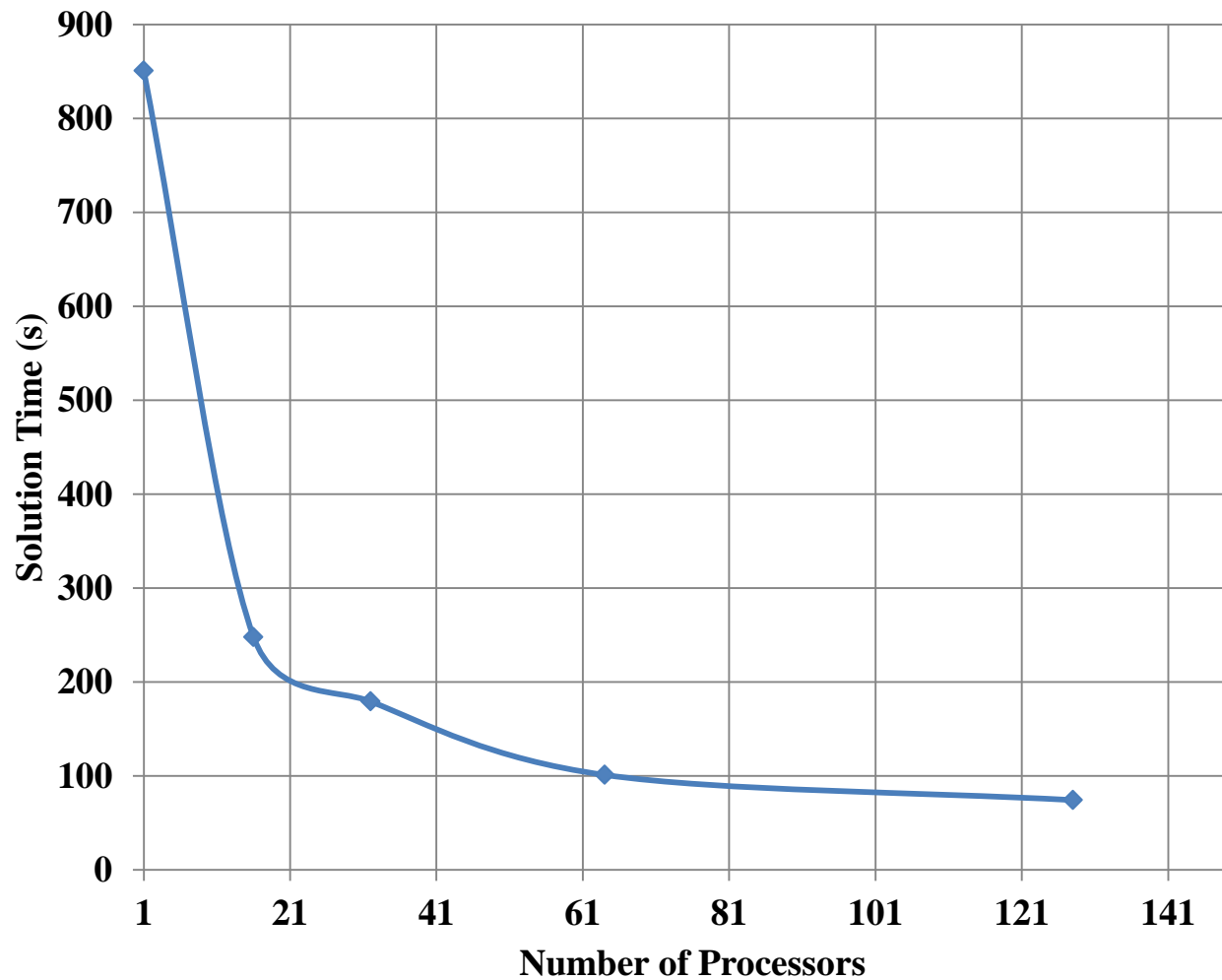
- **VFY 218**
 - **58383 unknowns**
- **Combined Field Integral formulation**
 - **No preconditioner**
- **Compression tolerance 1.e-03**
- **Solution method**
 - **TFQMR** **Solver tolerance 1.e-04**

Results

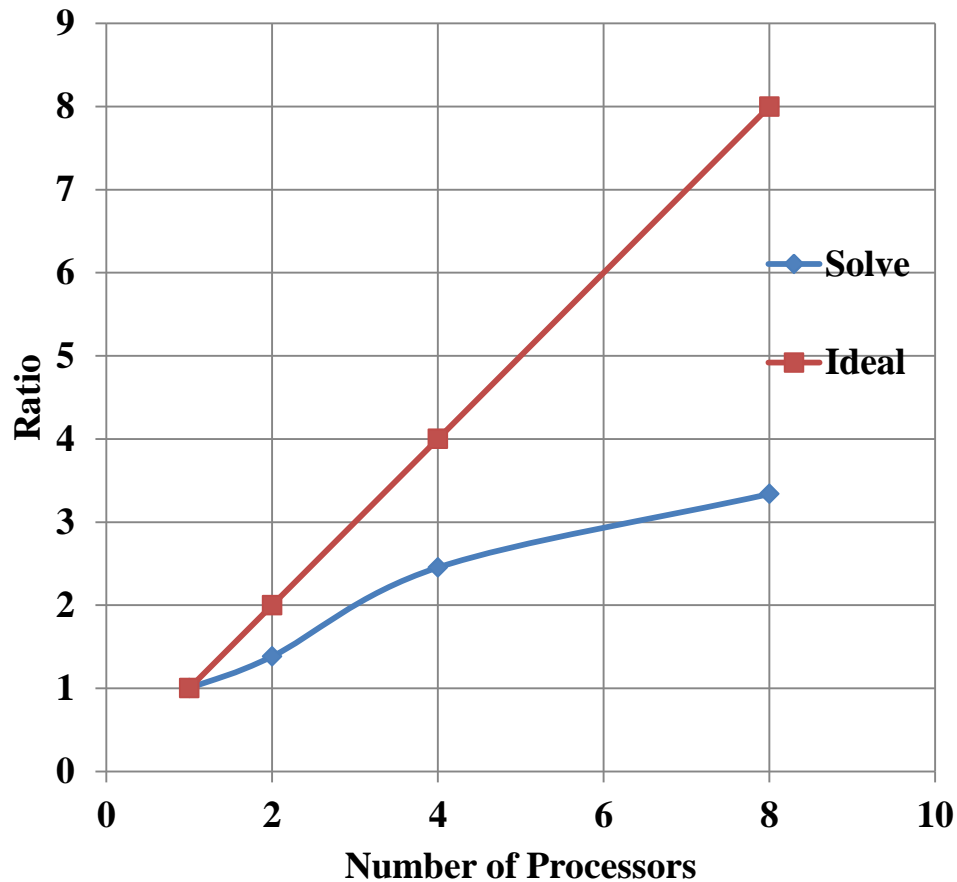


RCS – Radar Cross Section

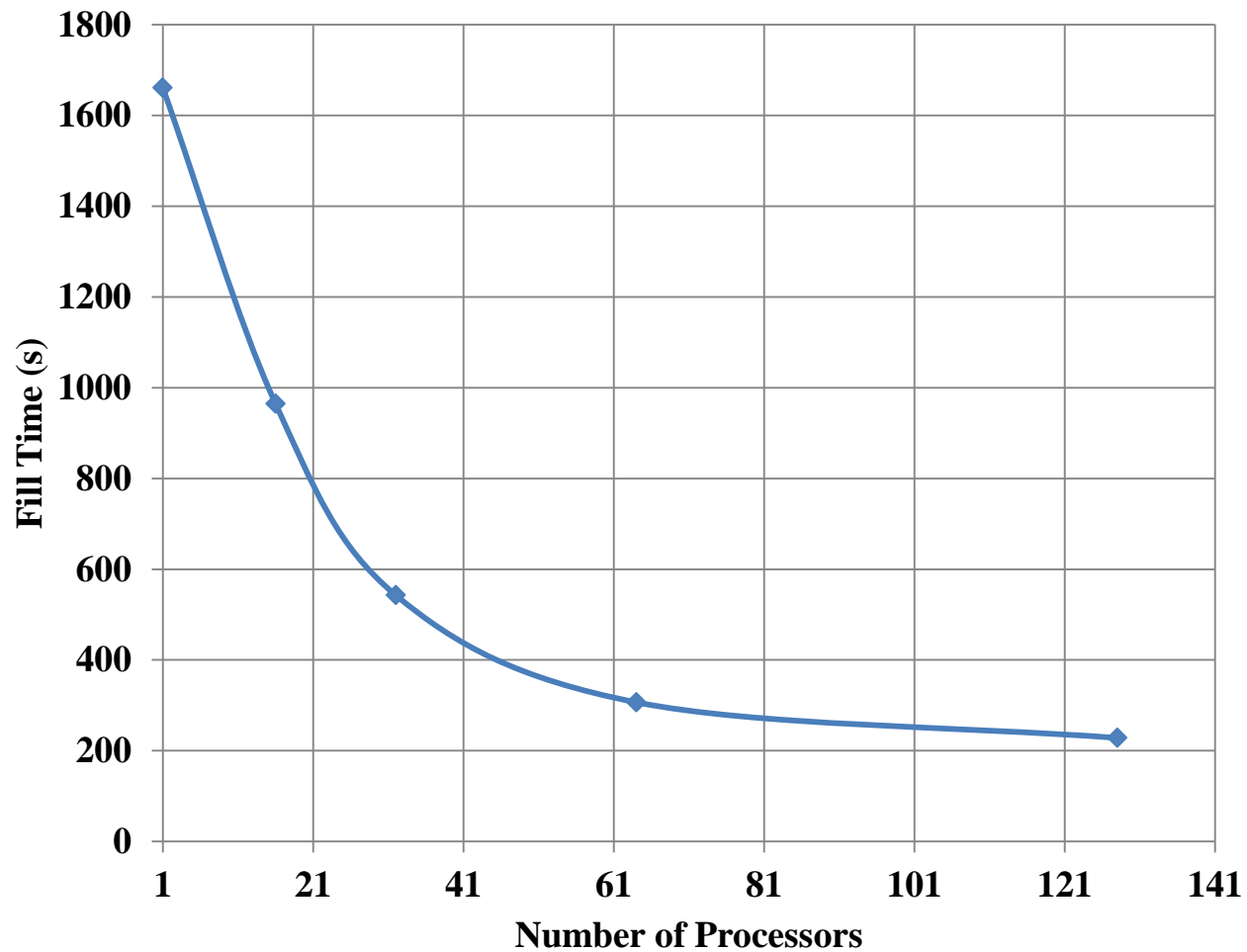
Parallel Timing



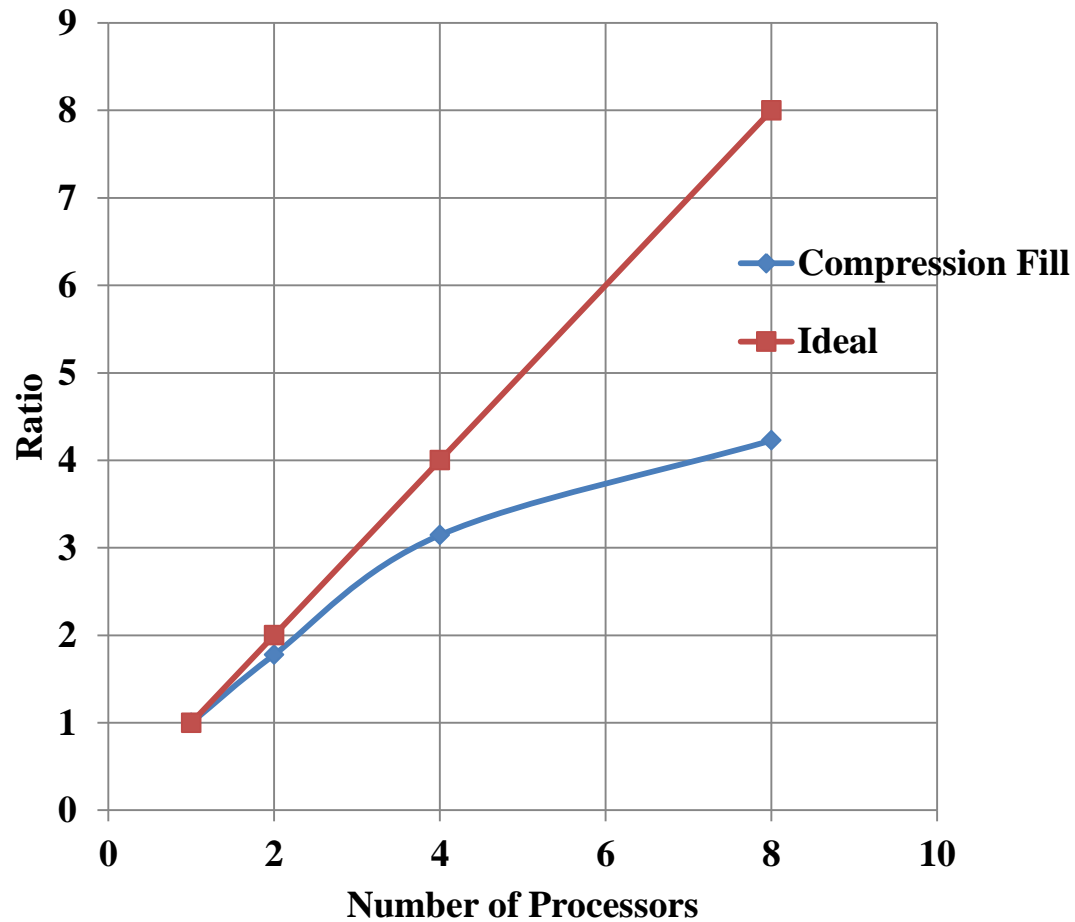
Parallel Timing



Parallel Timing



Parallel Timing



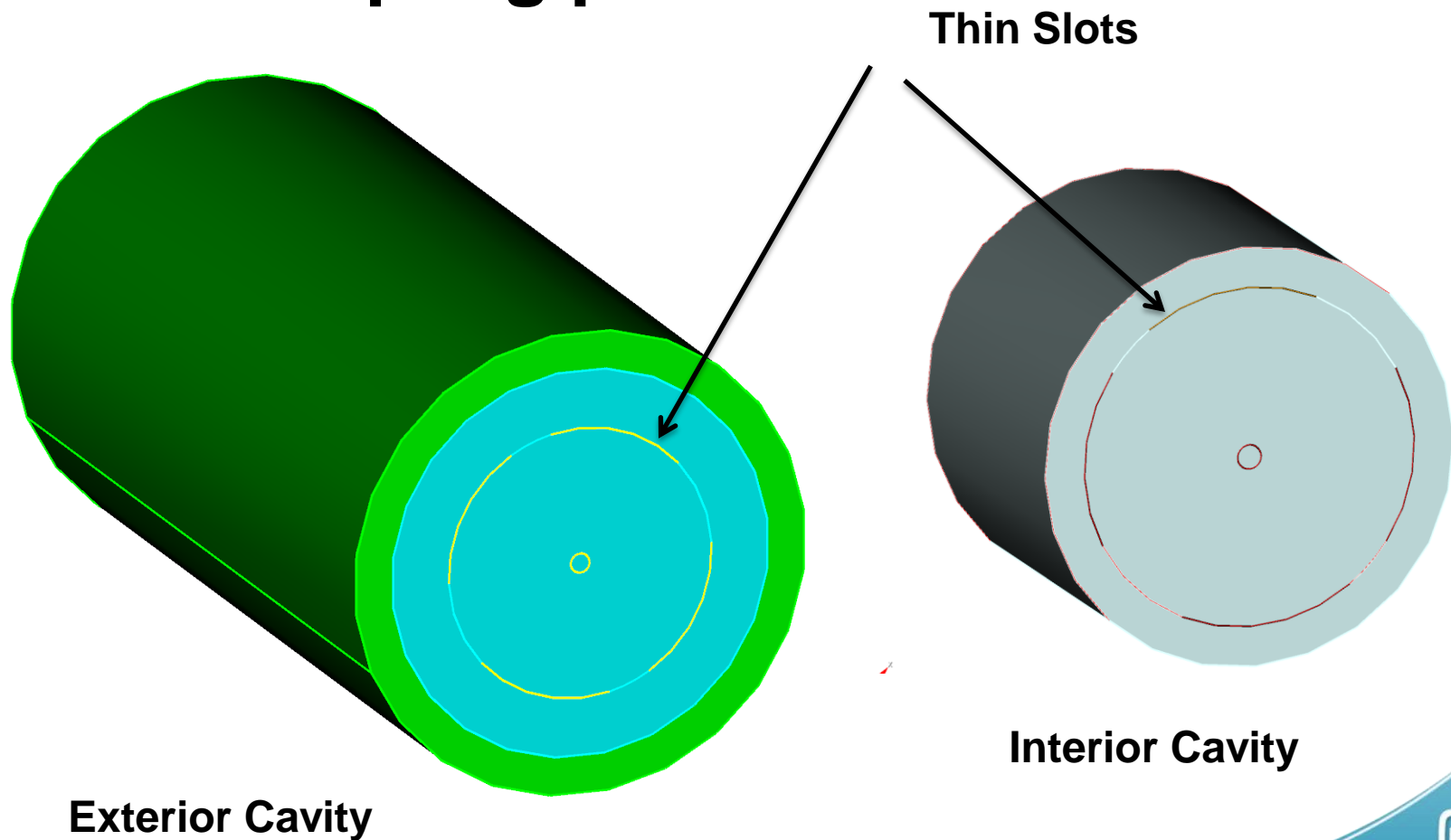


Memory Used

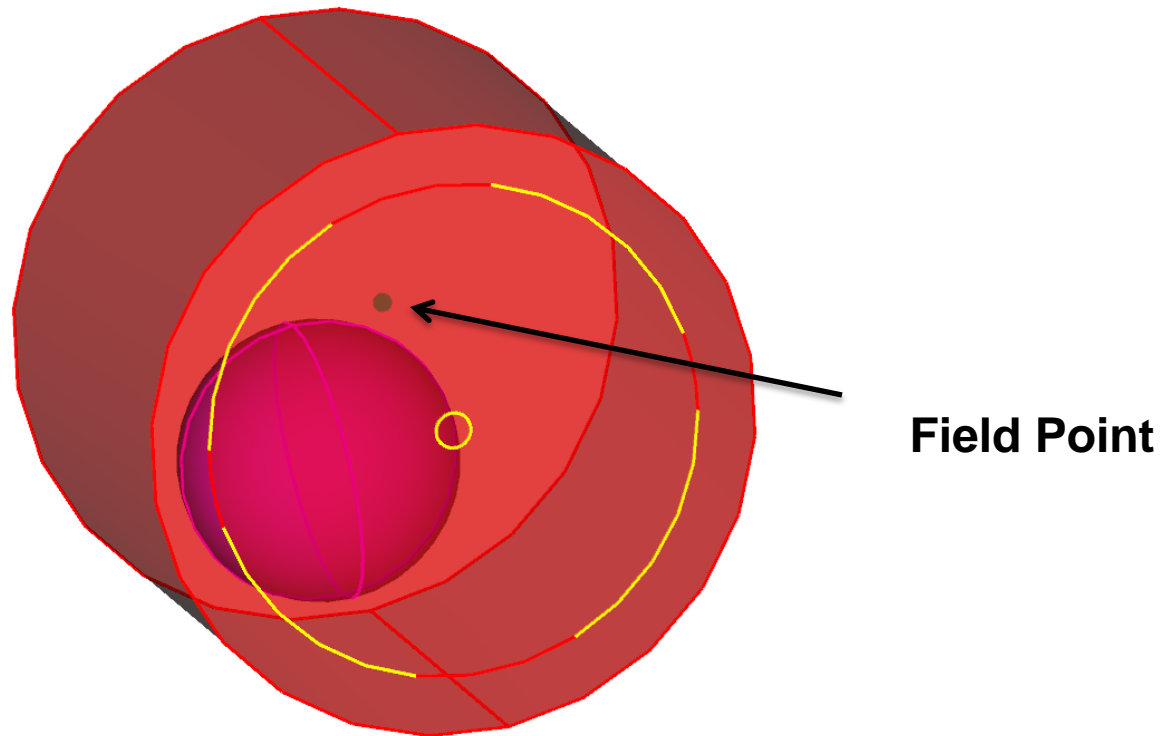
- **Original , full matrix**
 - **3.4 Gbytes**
- **Compression**
 - **MOM matrix memory 52.5 Mbytes**
 - **COM matrix memory 22.6 Mbytes**

Example Problem - 2

- Slot coupling problem



Example Problem - 2



Interior View



Results

- **Field Results LU**
 - **Ex** **(-79.535, -4.247)**
 - **Ey** **(184.40, 20.565)**
 - **Ez** **(-18.517, 4262)**
- **Field Results TFQMR (Diagonal Preconditioning)**
 - **Ex** **(-79.525, -4.238)**
 - **Ey** **(184.38, 20.578)**
 - **Ez** **(-18.528, .4305)**

Electric Field Components



Calderon Preconditioning

- **Preconditioning with the operator**
 - **(Electric Field Integral Equation)**

$$\mathcal{T}^2(\mathbf{J}) = -\frac{\mathbf{J}}{4} + \mathcal{K}^2(\mathbf{J})$$

- **Spectrum is bounded**

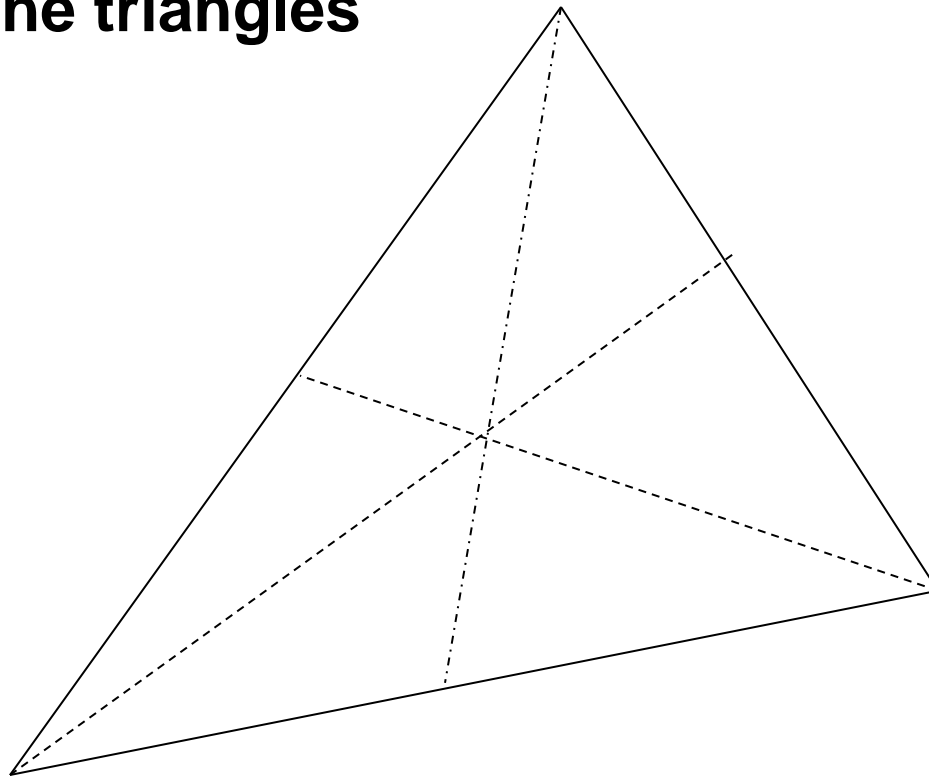


Multiplicative Calderon Preconditioning

- **Based on the Buffa-Christiansen(BC) basis functions.**
- **Implemented by Francesco P. Andriulli, Kristof Cools, Femke Olyslager, Eric Michielssen**
- **The BC basis functions are div-conforming, quasi-curl-conforming basis functions**
 - **RWG basis functions defined on the barycentric mesh**

Barycentric Mesh

6 times the triangles





Matrix Equation

$$\begin{pmatrix} \bar{\bar{\mathbf{P}}}^T & \bar{\bar{\mathbf{Z}}}^B & \bar{\bar{\mathbf{Q}}} & \bar{\bar{\mathbf{Z}}}^B & \bar{\bar{\mathbf{R}}} \end{pmatrix} \bar{\mathbf{I}} = \begin{pmatrix} \bar{\bar{\mathbf{P}}}^T & \bar{\bar{\mathbf{Z}}}^B & \bar{\bar{\mathbf{Q}}} \end{pmatrix} \bar{\mathbf{V}}^B$$

$\bar{\bar{\mathbf{Z}}}^B$

Matrix on barycentric mesh

$\bar{\mathbf{V}}^B$

RHS on barycentric mesh

$\bar{\mathbf{I}}$

Unknowns on original mesh



Matrix Equation

$$\begin{pmatrix} \bar{\bar{\mathbf{P}}}^T & \bar{\bar{\mathbf{Z}}}^B & \bar{\bar{\mathbf{Q}}} & \bar{\bar{\mathbf{Z}}}^B & \bar{\bar{\mathbf{R}}} \end{pmatrix} \bar{\mathbf{I}} = \begin{pmatrix} \bar{\bar{\mathbf{P}}}^T & \bar{\bar{\mathbf{Z}}}^B & \bar{\bar{\mathbf{Q}}} \end{pmatrix} \bar{\mathbf{V}}^B$$

$\bar{\bar{\mathbf{R}}}$

Maps RWG space to the barycentric RWG

$\bar{\bar{\mathbf{Q}}}$

Maps curl-conforming RWG space to the div-conforming barycentric RWG

$\bar{\bar{\mathbf{P}}}^T$

Maps div-conforming RWG barycentric and div and quasi –curl-conforming BC functions



Calderon Preconditioner Implementation

- **Construct barycentric mesh**
- **Construct matrices needed for the solution**
 - **Compression for matrix Z^B**
- **Iterative solution**



Calderon Preconditioner Implementation - Status

- **Barycentric mesh generator in place**
 - Basis function information
- **Other projectors integrated into the code.**
- **Testing continues**



Conclusions/ Future Work

- **Finish integration of the two techniques described.**
- **Continue testing with focus on appropriate parameters for compression.**
- **Consider multilevel compression algorithms.**
- **Implement an enhanced parallelization strategy.**
 - **Reordering of unknowns**
 - **Block algorithm**
 - **multilevel**