

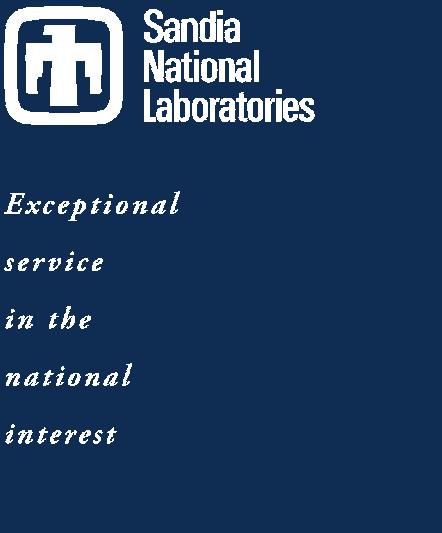
# The Sandia Analysis Workbench

## Leveraging a COTS Framework To Provide Integrated Engineering Analysis Workflows On HPC Systems

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U.S. DEPARTMENT OF  
**ENERGY**

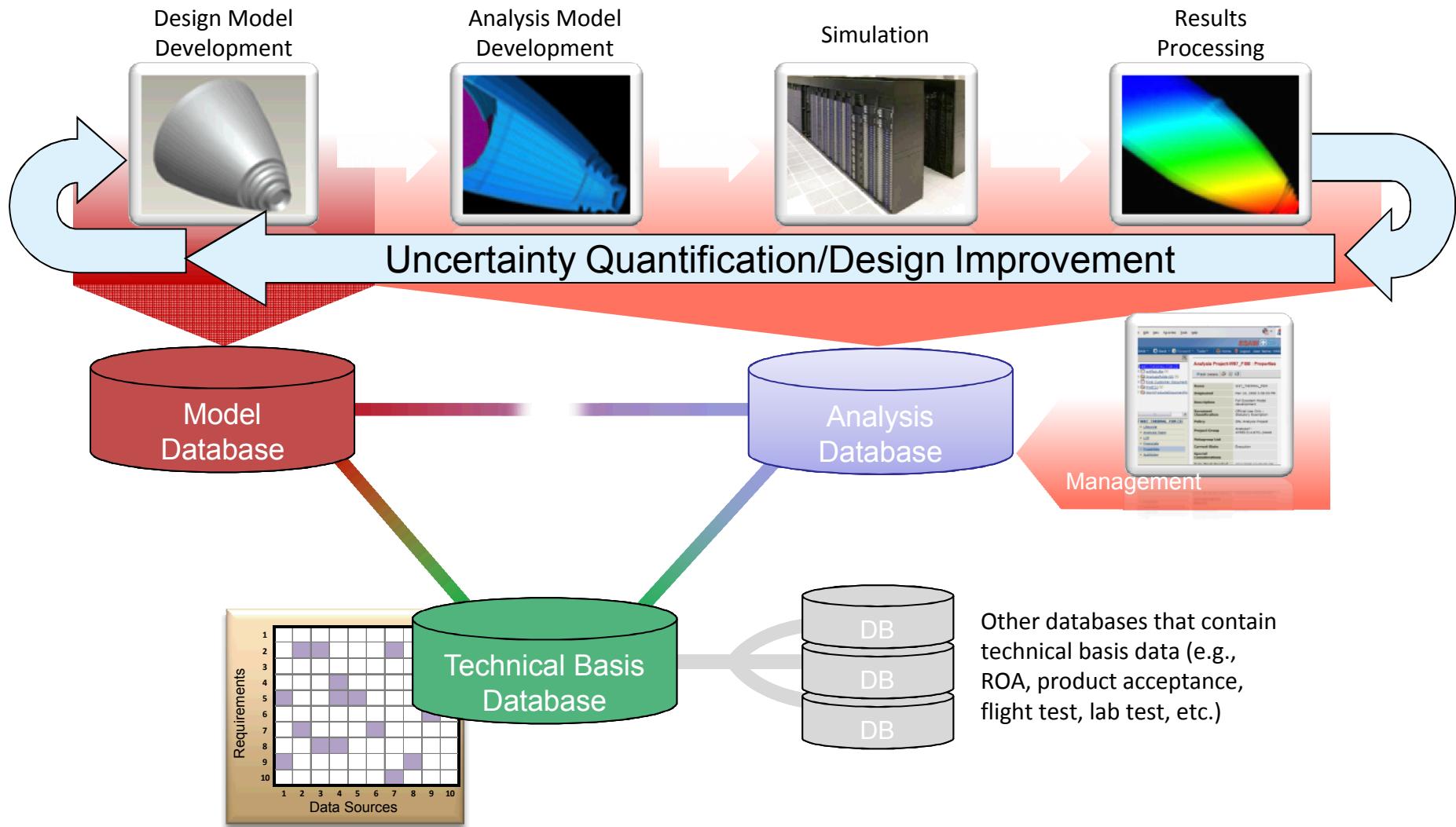


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# Outline

- Problem Space
- The Eclipse Framework
- Tool Case Studies

# Support the Design-To-Analysis process, capturing data in context



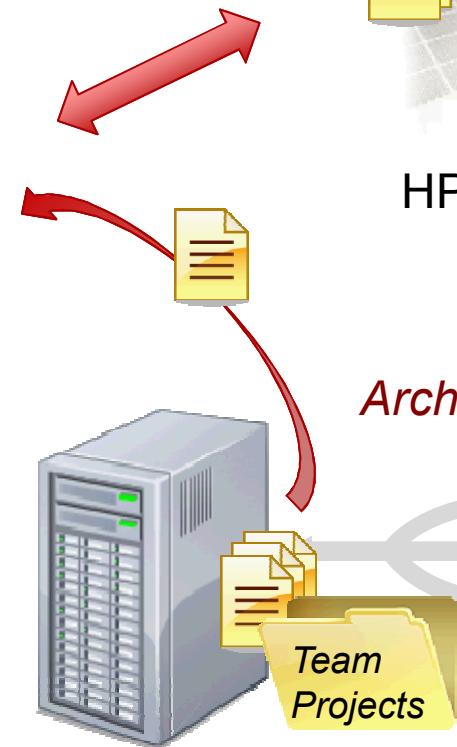
# Integrating Analysis Systems

## *Job Submission & Remote Viz*

### *Model Building*

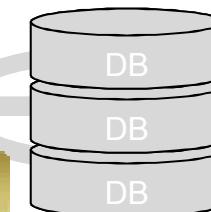


Workbench Client



Workbench Central Repository

### *Archive*



Traceability  
Provenance  
Knowledge Retention  
Disaster Recovery

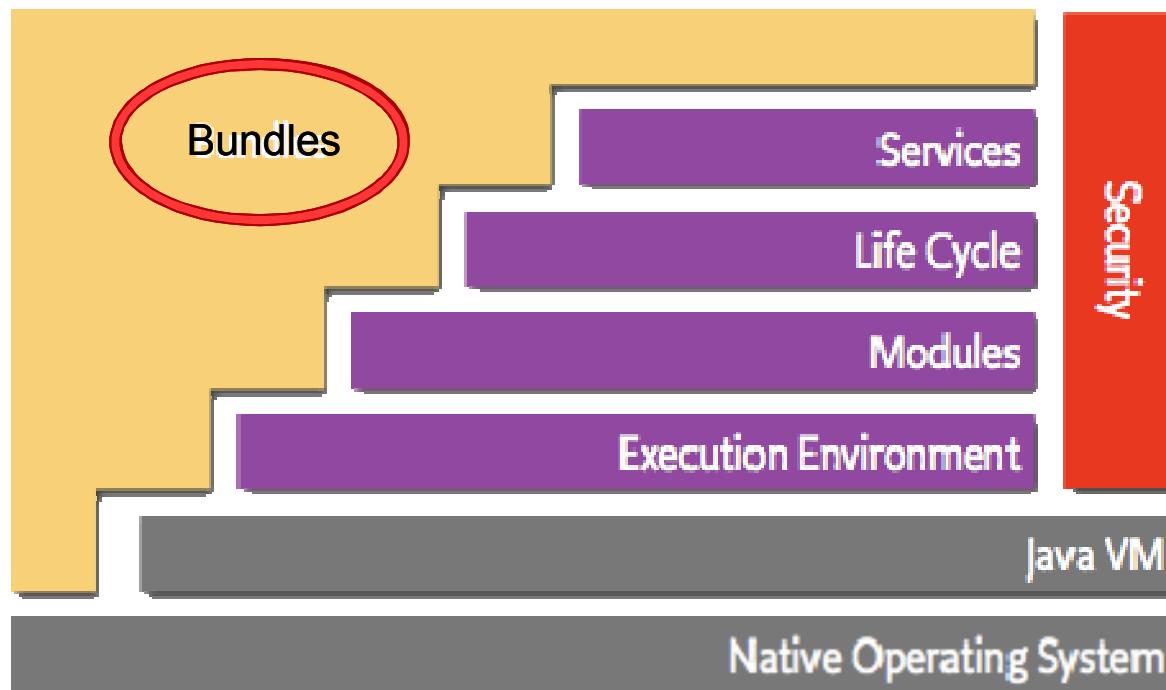
- Scientists
- Engineers
- Developers

}

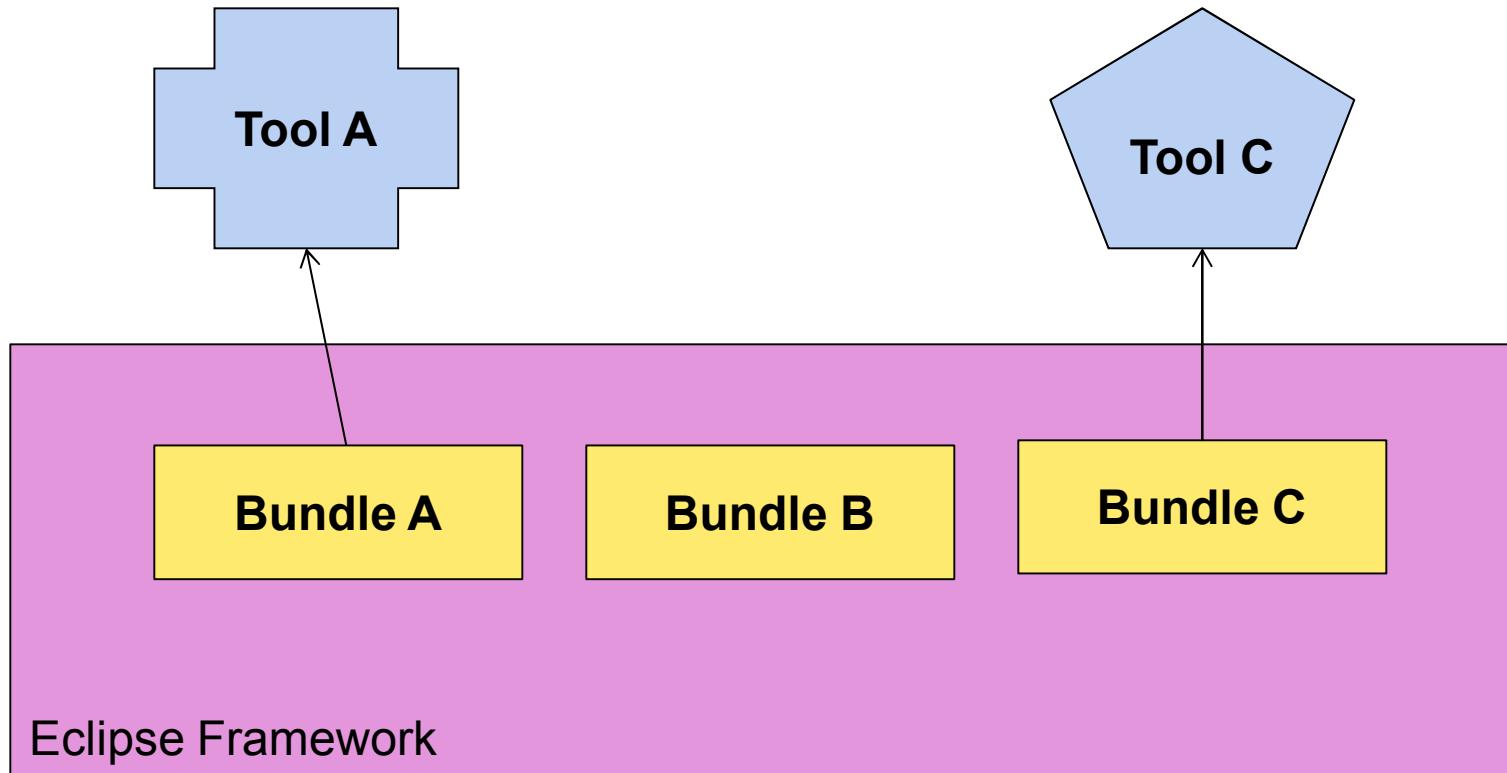
- All working together
- Wide variety of software in use
  - Commercial
  - In-house
- Corporate services available
- Change is a given
- How to make everything work together?

# Eclipse

## OSGi Architecture

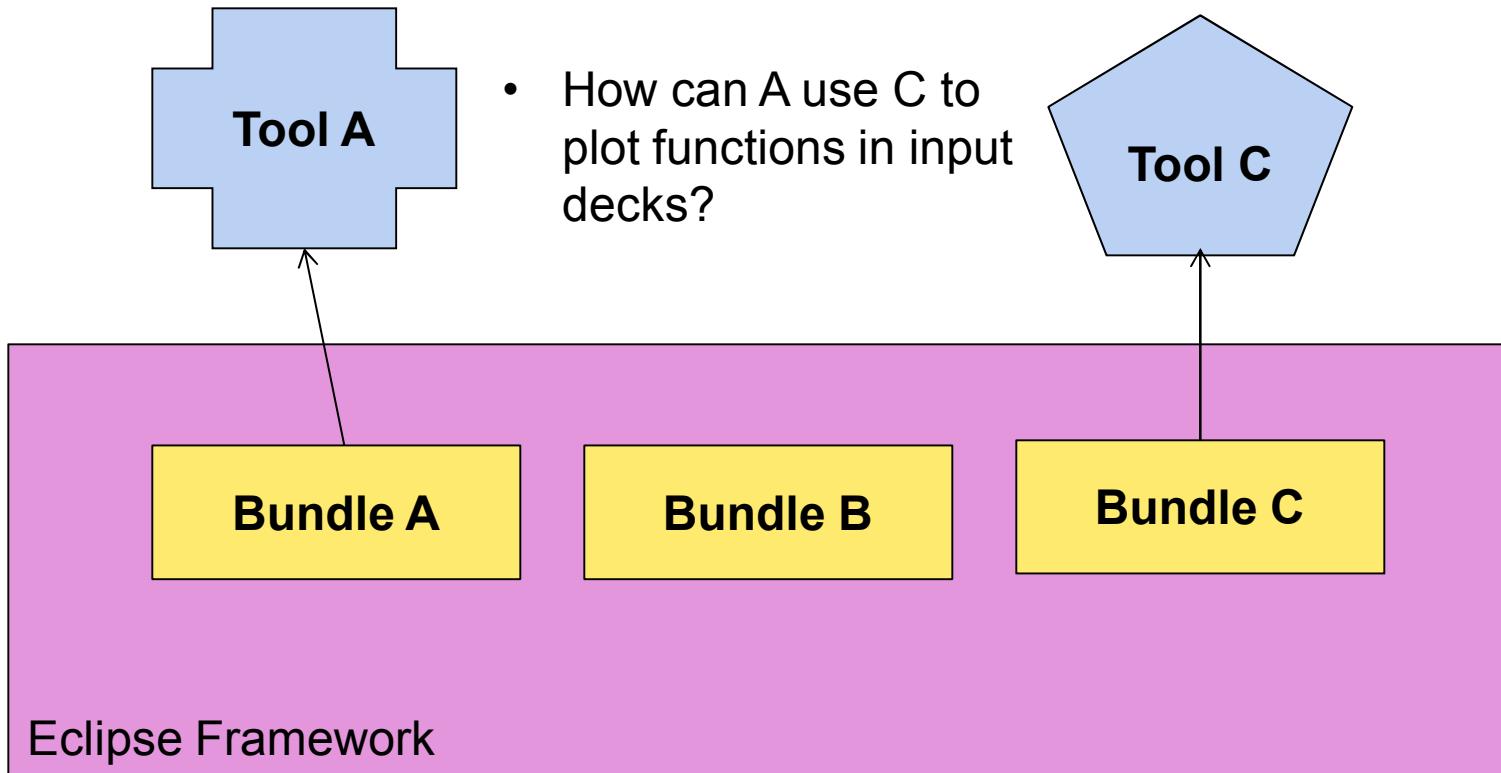


# Bundles

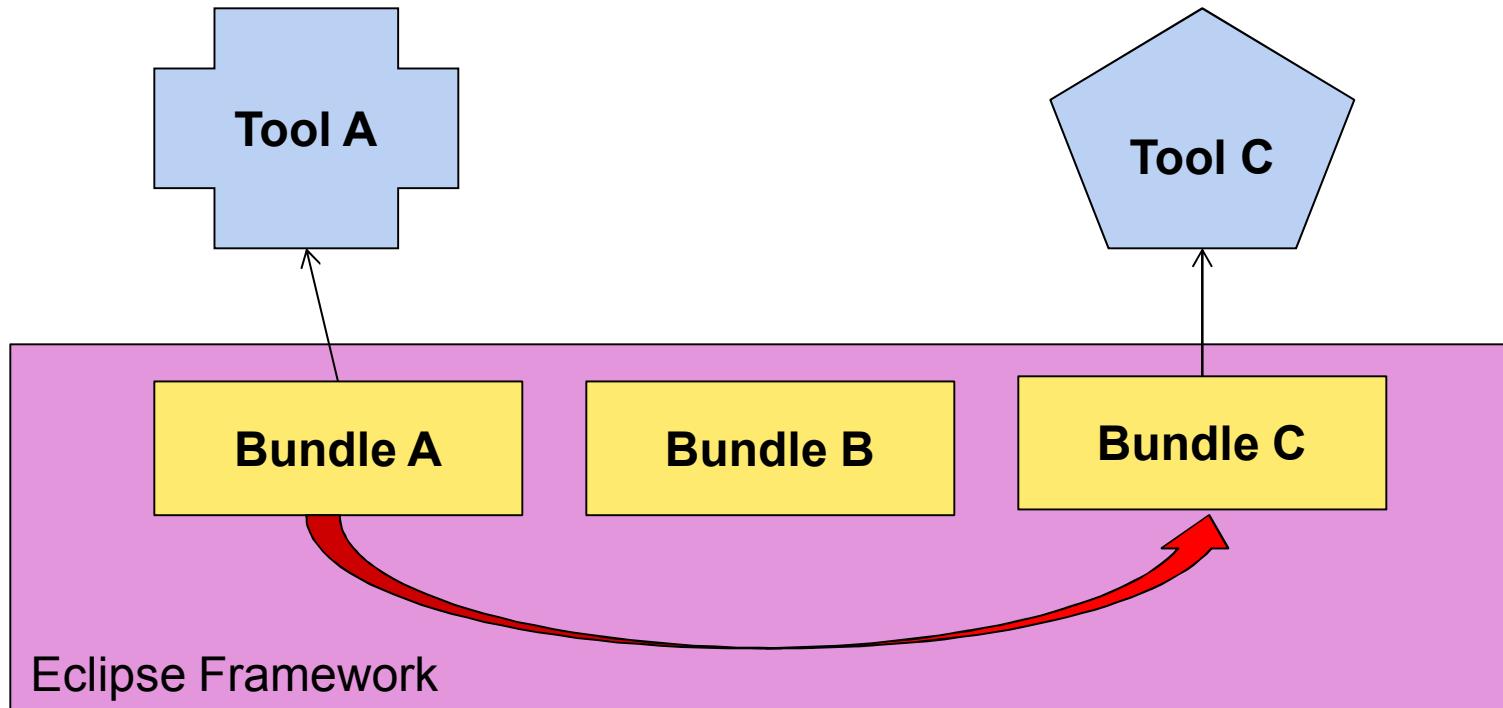


# Tool Interactions

- A is an input deck editor
- C is a plotting package



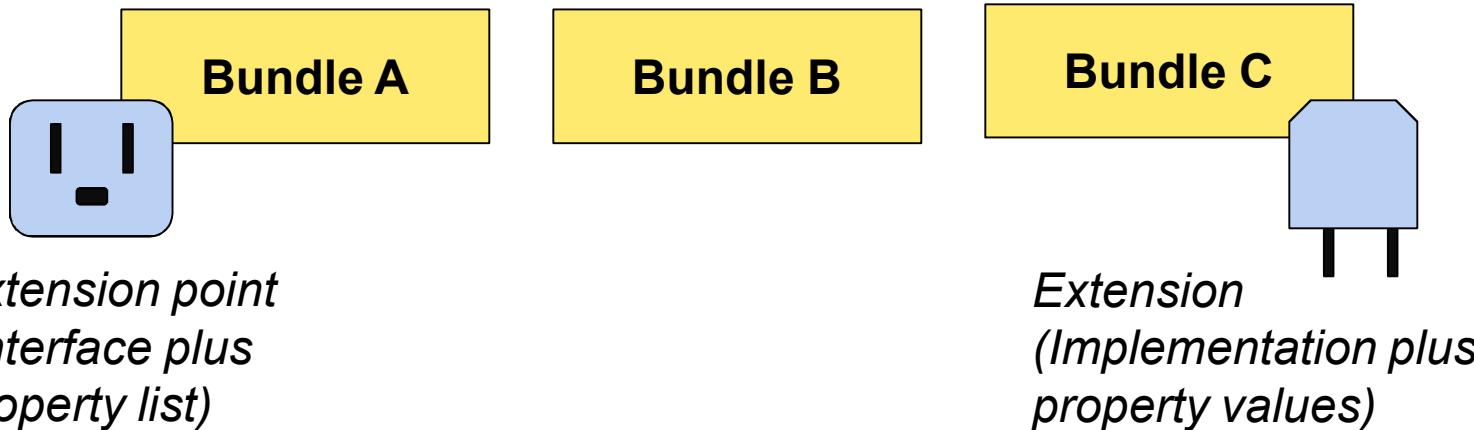
# Direct Dependencies



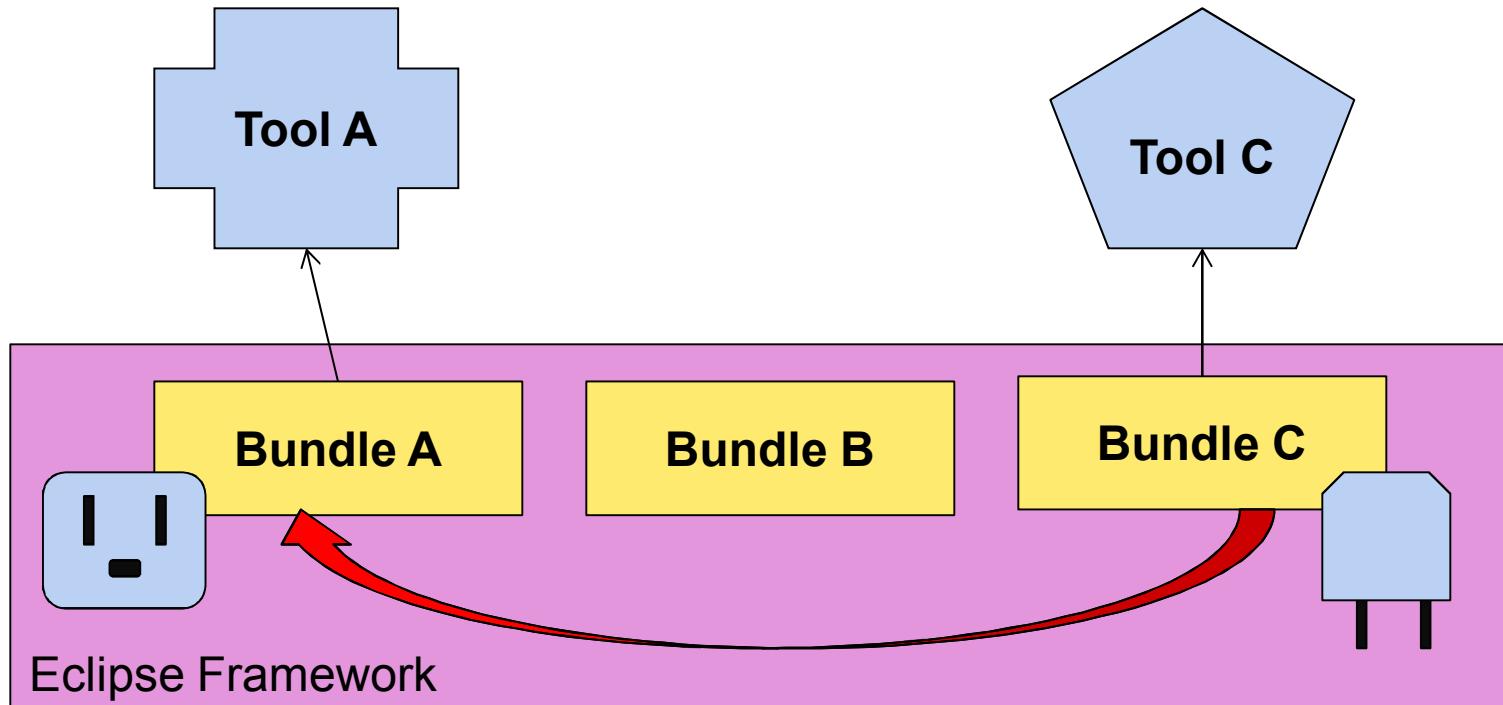
- Hard-wired dependency
- No user choice

# Extension Points

- “Inversion of Control”
- Framework gives A a list of extensions at runtime

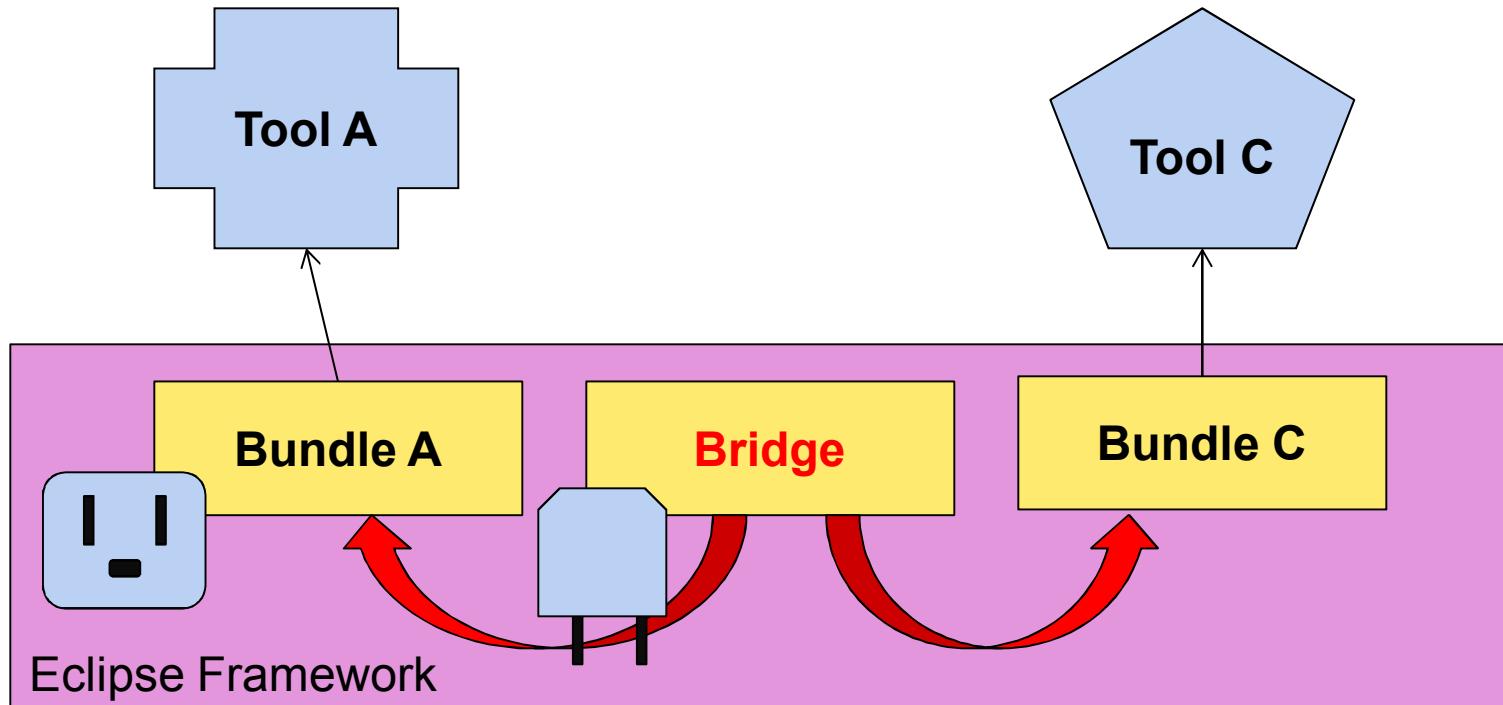


# Extension Points



- Compile-time dependencies
- User choice enabled

# Bridge Plugins



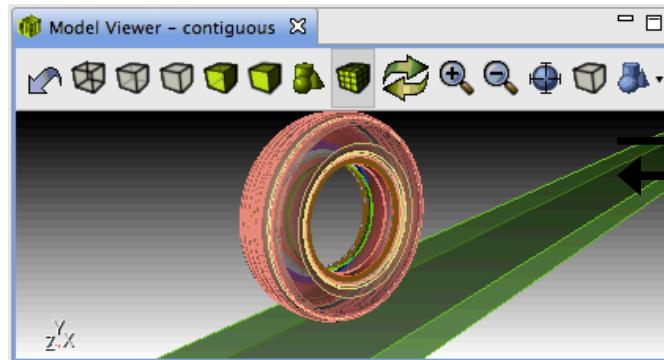
- Tools are independent
- User choice enabled

# Object Adapters

- Adapt one object type to another
- IAdaptable interface
- AdapterManager
  - Any bundle can provide adapters
- No need to use common interfaces!

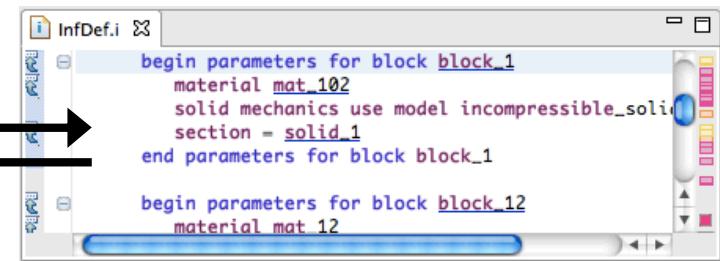
# Eclipse platform selection service

Cubit VTK Viewer

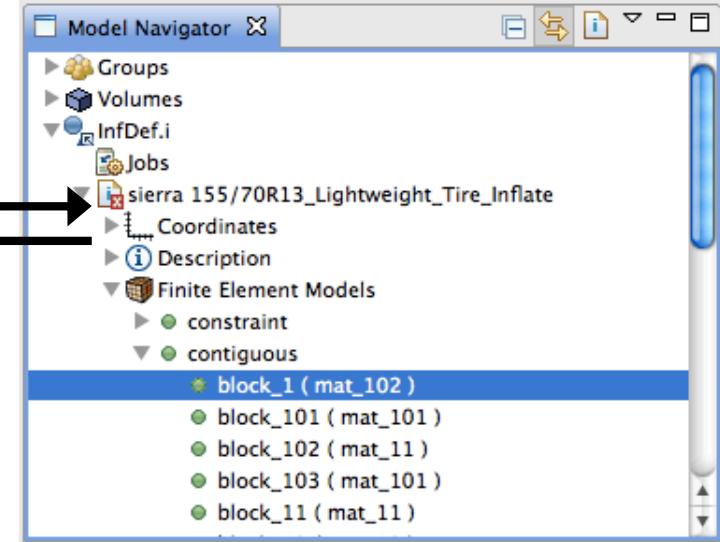


Eclipse Selection Service

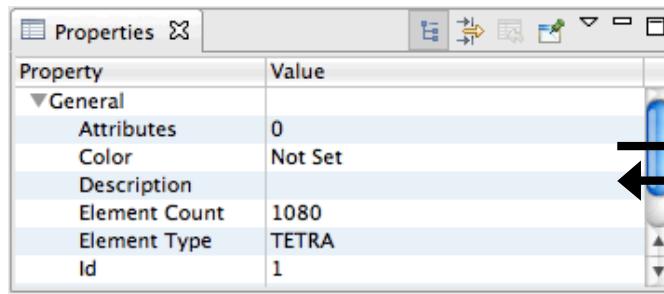
Sierra Editor



Common Model Navigator

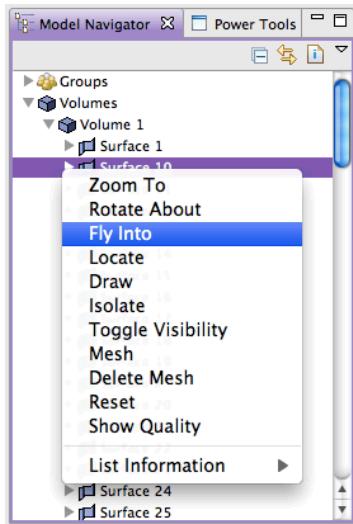


Properties View

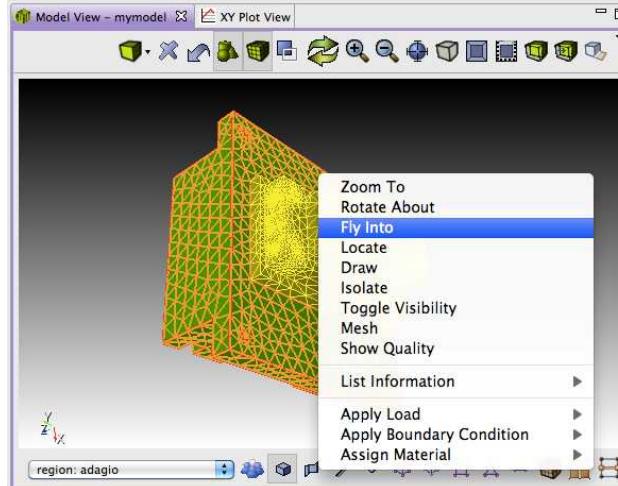


# Object Action Contributions

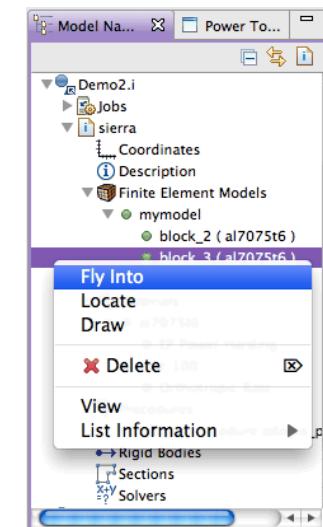
- Eclipse Command/Handler/Menu framework
- Action enablement based on selected object type
- Implemented once, available in many places



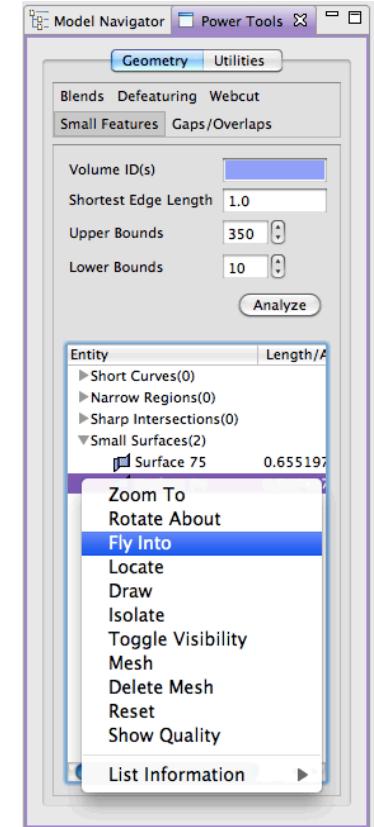
Model Tree



Model Viewer



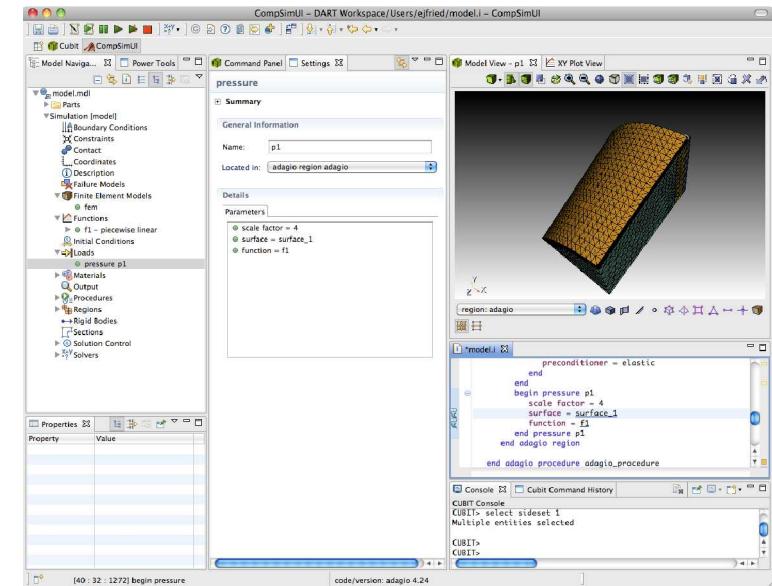
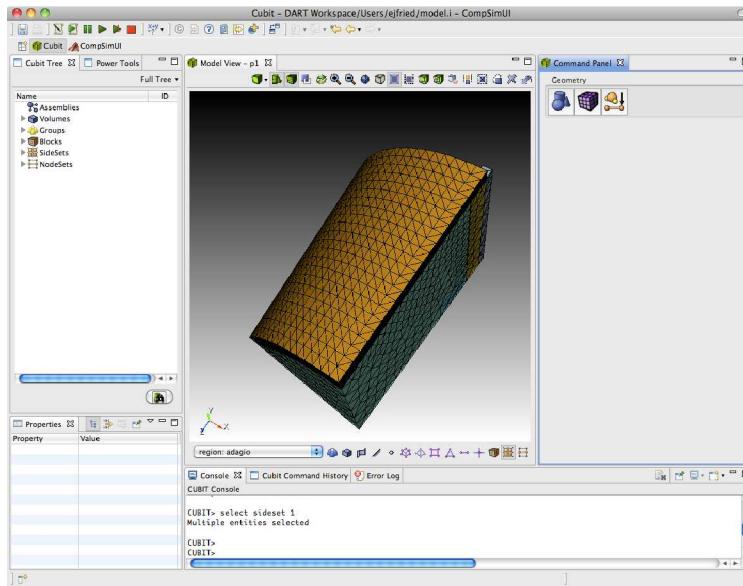
Sierra Editor Tree  
(via Object Adapter)



Cubit Model Tree

# Eclipse “Perspectives”

- An arrangement of views, buttons, menus
- One button push separates these two screens



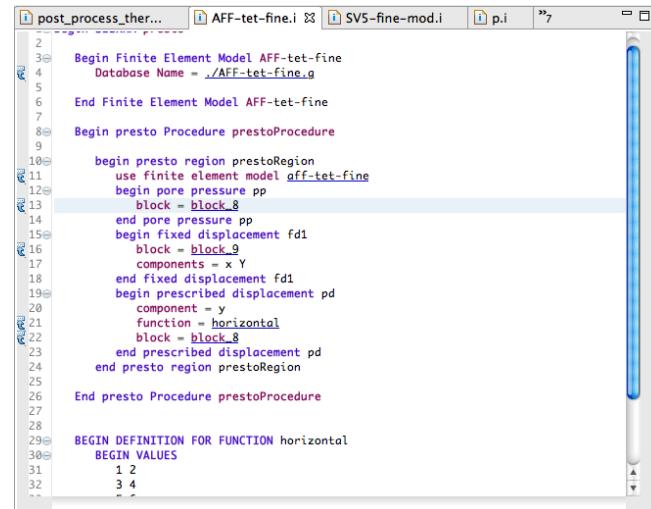
# Sierra Analysis Codes

- Single framework
- Many different physics codes (Thermal, Structural)
- Used separately or coupled
- Available commands described in XML



# Sierra Editor

- Reads XML and provides
  - Syntax highlighting
  - Validation
  - Completion
  - Content assist
  - Hyperlinking
- Supporting other codes
  - Same XML format for commands
  - Syntax implemented with code module

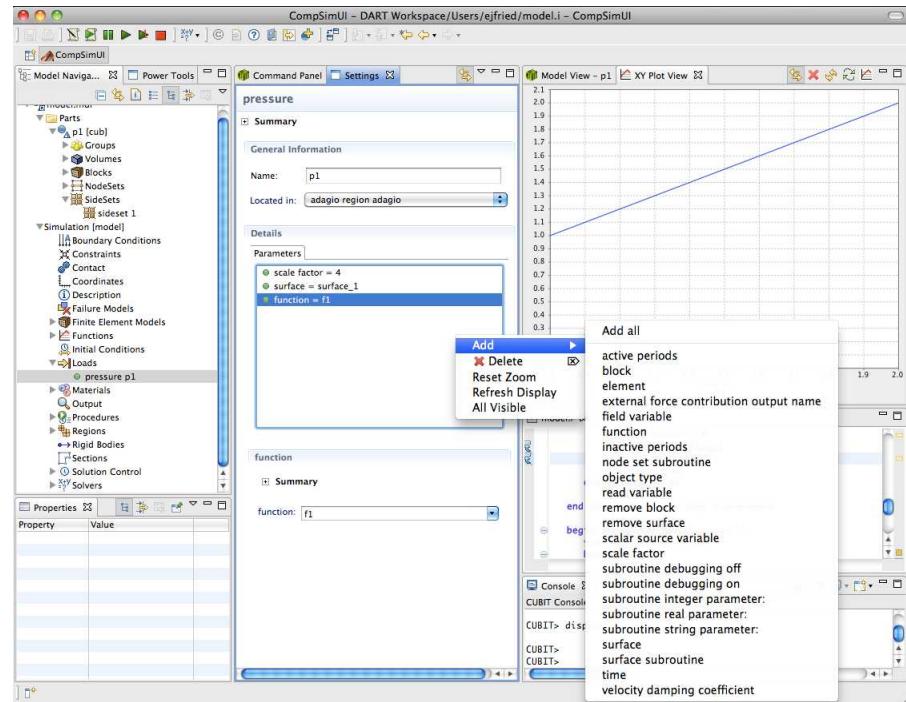


```
post_process_ther... AFF-tet-fine.i SV5-fine-mod.i p.i >7

2
3 Begin Finite Element Model AFF-tet-fine
4 Database Name = ./AFF-tet-fine.g
5
6 End Finite Element Model AFF-tet-fine
7
8 Begin presto Procedure prestoProcedure
9
10 begin presto region prestoRegion
11 use finite element model aff-tet-fine
12 begin pore pressure pp
13 block = block_8
14 end pore pressure pp
15 begin fixed displacement fd1
16 block = block_9
17 components = x Y
18 end fixed displacement fd1
19 begin prescribed displacement pd
20 component = y
21 function = horizontal
22 block = block_8
23 end prescribed displacement pd
24 end presto region prestoRegion
25
26 End presto Procedure prestoProcedure
27
28
29 BEGIN DEFINITION FOR FUNCTION horizontal
30 BEGIN VALUES
31 1 2
32 3 4
33
```

# Sierra Builder

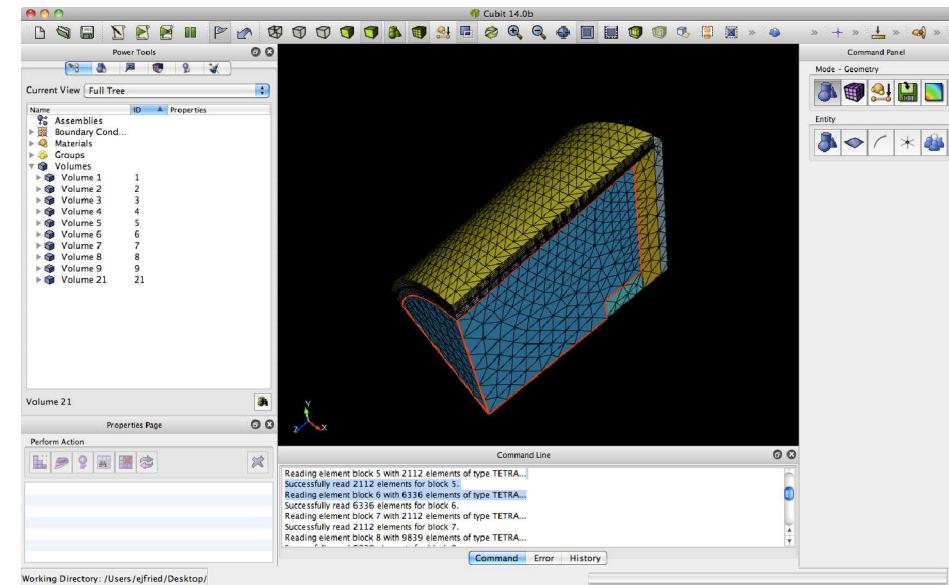
- Builds on editor to provide
  - Fully-graphical model building
  - Generated dialogs
  - Custom dialogs (via extension point)
  - Tree-based navigation



# CUBIT Mesh Generator

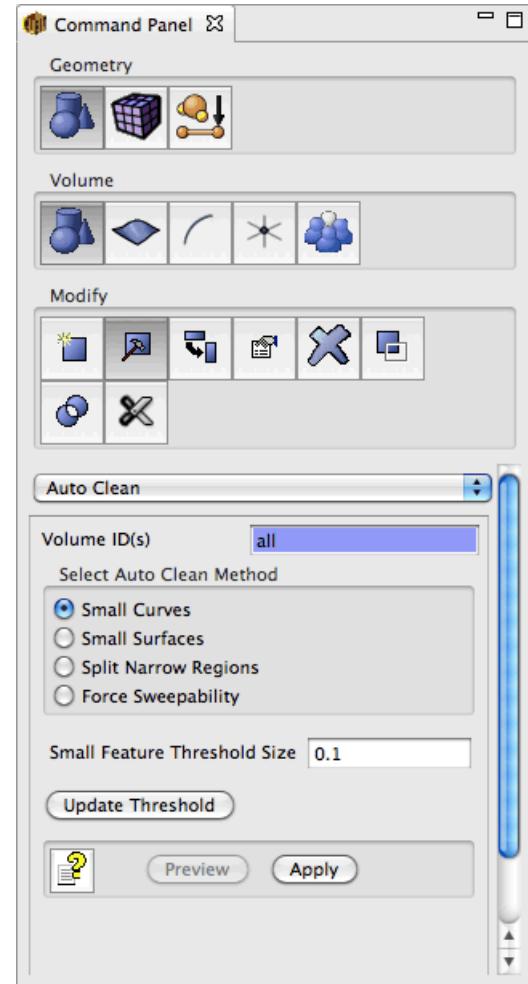


- C++ library
- Interactive application
- Existing Qt GUI
  - Imperative command panels
  - Properties view
  - VTK-based viewer
  - Console
- Our approach: keep mesh viewer, recreate the rest of the GUI



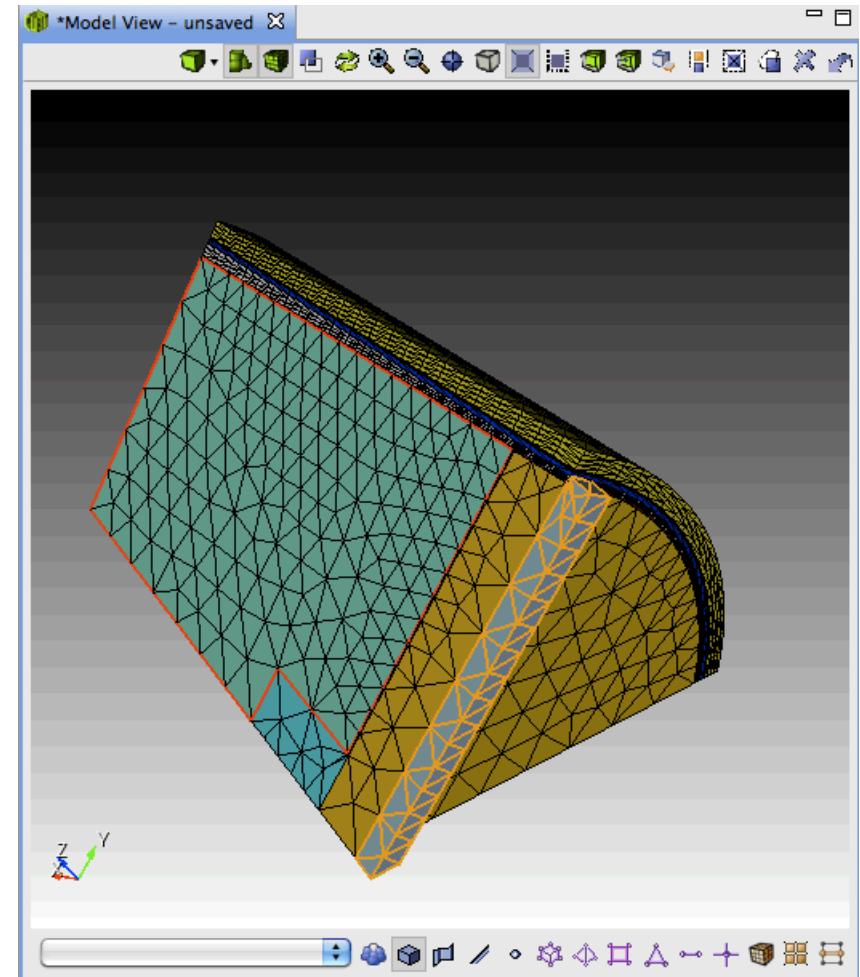
# CUBIT: Command Panel Builder

- Novel XML format
- Describe command, not GUI
  - “Hints” for GUI implementation
- Testing for panel generator



# CUBIT: Native Code Integration

- Generate glue code with SWIG
- Less than 500 lines of handwritten C++
- Platform-specific fragments



# Data Management

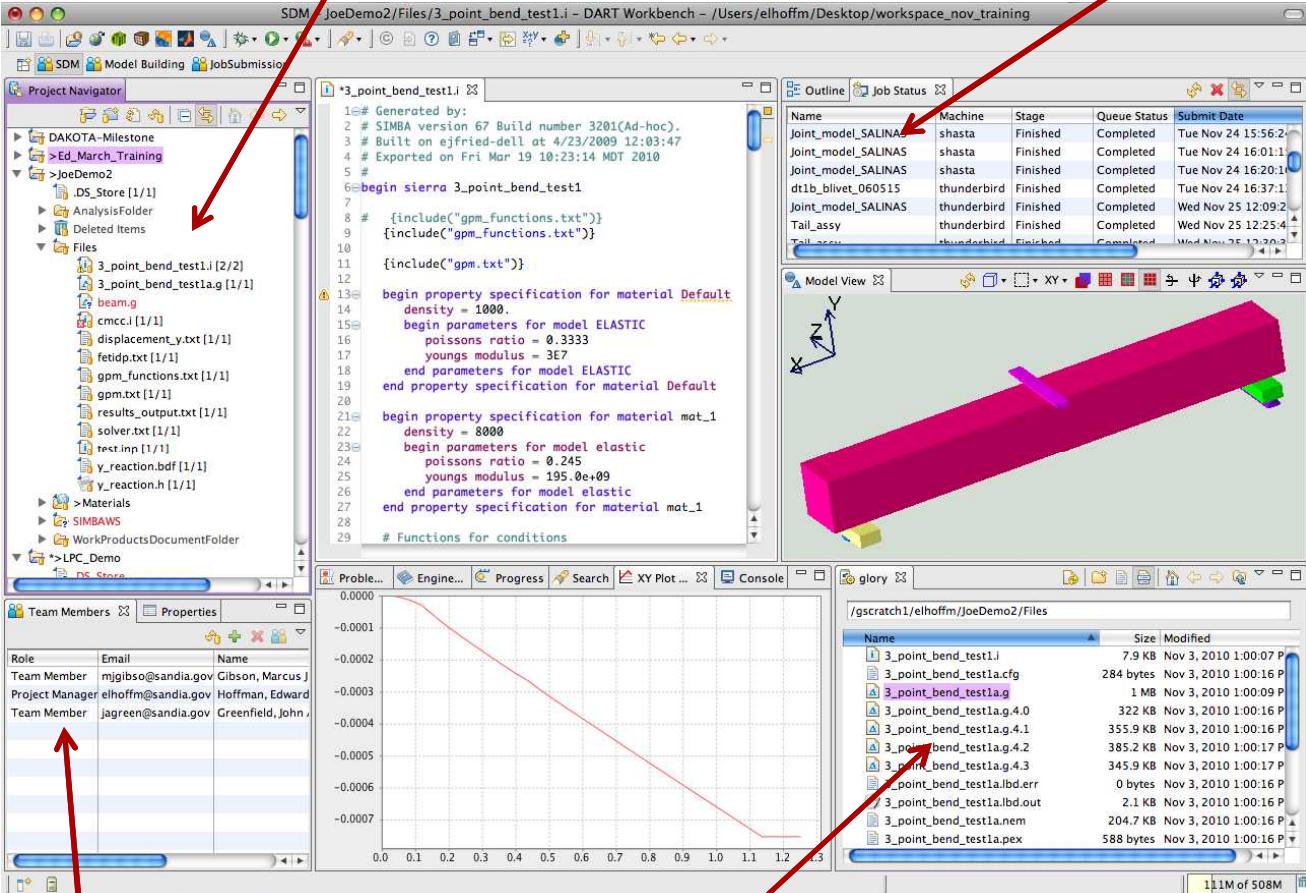
- Teams
- NTK
- Metagroups
- Web services

Simulation Data Management

Job Management

Teaming

Distributed File Management

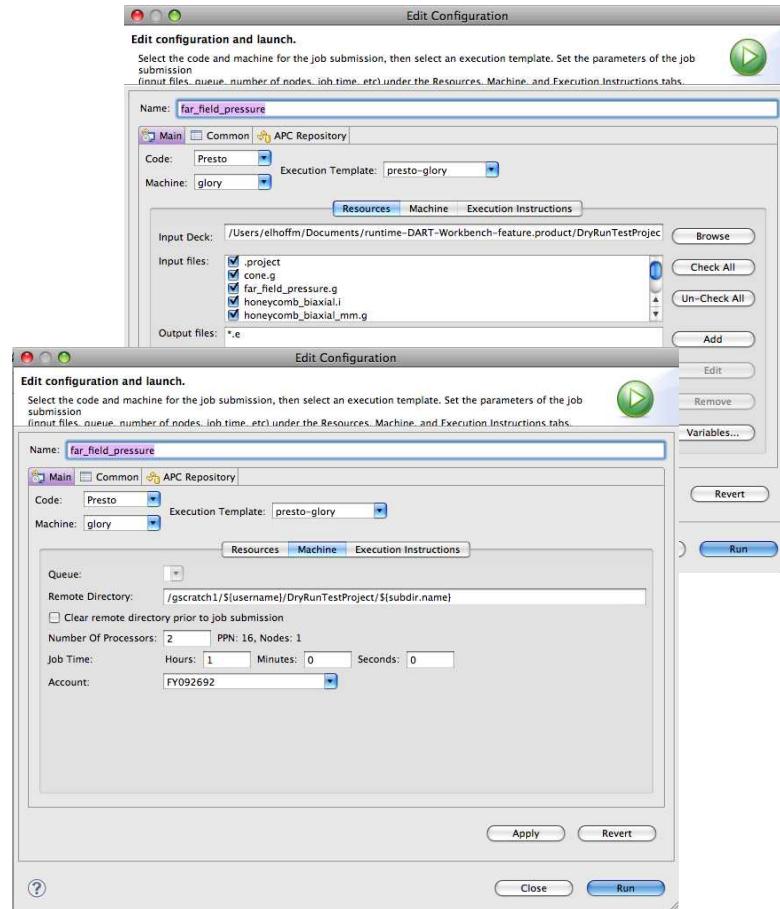


The screenshot displays the DART Workbench interface, which integrates several management tools:

- Project Navigator:** Shows a hierarchical view of projects and files, including DAKOTA-Milestone, Ed\_March\_Training, JoeDemo2, and various sub-folders and files.
- Job Submission:** An outline view showing job names, machines, stages, and submit dates.
- Team Members:** A table showing team members with their roles, emails, and names.
- XY Plot:** A graph showing a decreasing trend from approximately 0.0000 to -0.0007 as the x-axis increases from 0.0 to 1.2.
- File Browser:** A list of files in the directory /gscratch1/elhoffm/JoeDemo2/Files, including 3\_point\_bend\_test1.i, 3\_point\_bend\_test1a.cfg, 3\_point\_bend\_test1a.g, 3\_point\_bend\_test1a.g.4.0, 3\_point\_bend\_test1a.g.4.1, 3\_point\_bend\_test1a.g.4.2, 3\_point\_bend\_test1a.g.4.3, 3\_point\_bend\_test1a.lbd.err, 3\_point\_bend\_test1a.lbd.out, 3\_point\_bend\_test1a.nem, and 3\_point\_bend\_test1a.pex.

# Job Submission

- Modular architecture
  - Machine templates
  - Code templates
  - Defaults
  - Custom templates
- Remote access
  - Heterogeneous machines
- Local access



# Multiple Configurations



- Workbench
  - Everything
- CompSimUI
  - Model Building
  - Meshing
  - Job Submission
- Sierra Editor
  - Model Building
  - Job Submission

*Eclipse allows us to build multiple application distributions by choosing from among our set of components*

# Conclusions

- Eclipse and the OSGi architecture let us
  - ... reduce dependencies between integrated software projects
  - ... integrate diverse components smoothly and robustly
  - ... create and deploy customized solutions easily

# Acknowledgements

- The DART Team
  - Douglas Clay, Marcus Gibson, John Greenfield, Stephen Mueller, Kevin Olson, Edward Walsh
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# Questions

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