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Coarse Graining in Peridynamics

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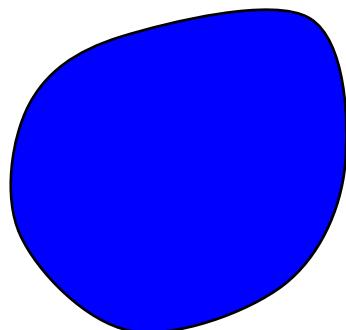
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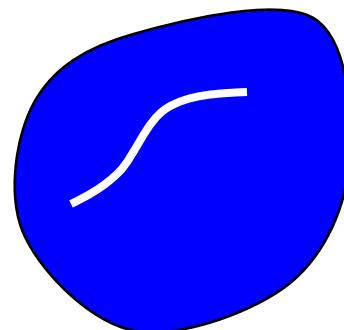


Purpose of peridynamics

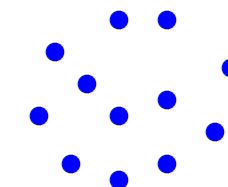
- To unify the mechanics of continuous and discontinuous media within a consistent modeling method.



Continuous body

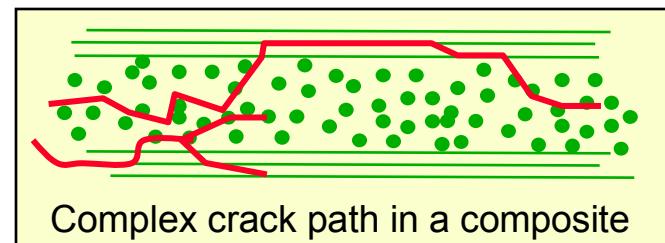


Continuous body
with a defect

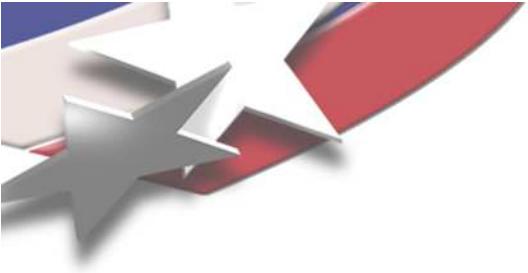


Discrete particles

- Why do this:
 - Avoid coupling dissimilar mathematical systems (A to C).
 - Model complex fracture patterns.
 - Communicate across length scales.

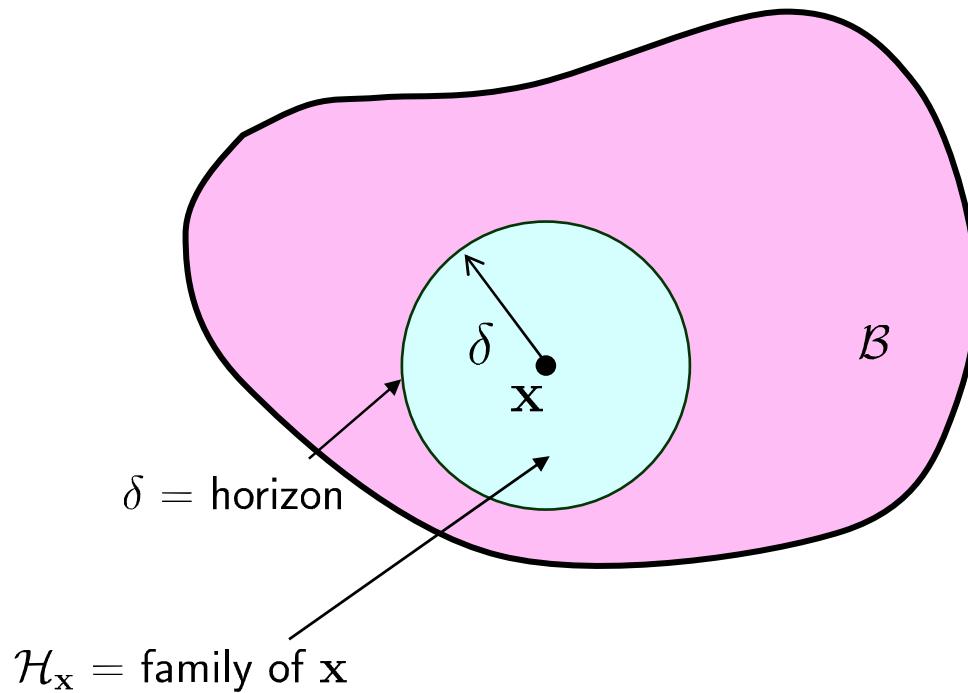


frame 2



Peridynamics basics: Horizon and family

- Any point x interacts directly with other points within a distance δ called the “horizon.”
- The material within a distance δ of x is called the “family” of x , \mathcal{H}_x .





Peridynamics basics: Bonds and bond forces

- The vector from \mathbf{x} to any point \mathbf{q} in its family in the reference configuration is called a *bond*.

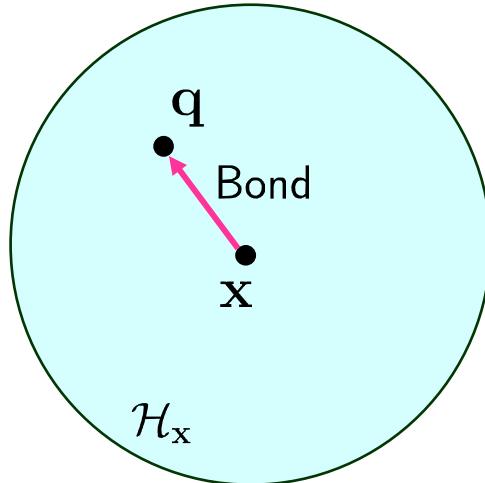
$$\boldsymbol{\xi} = \mathbf{q} - \mathbf{x}$$

- Each bond has a *pairwise force density* vector that is applied at both points:

$$\mathbf{f}(\mathbf{q}, \mathbf{x}, t).$$

- Equation of motion:

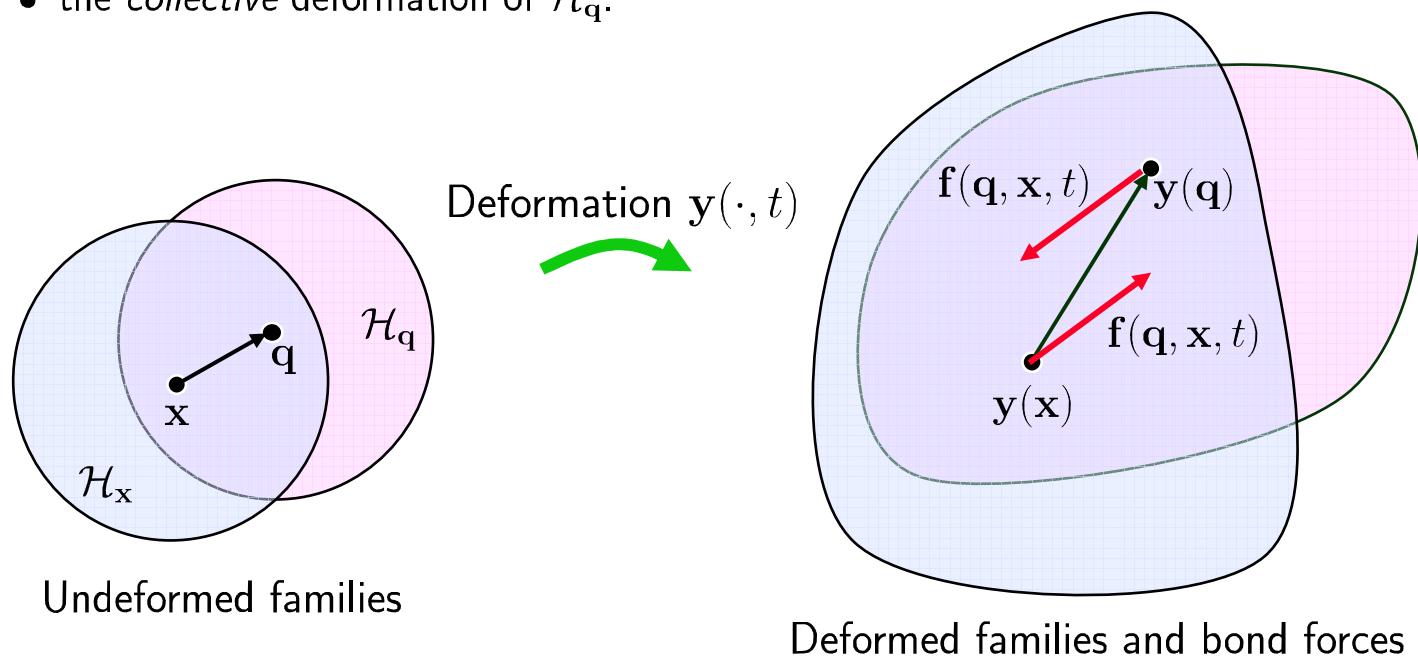
$$\rho(\mathbf{x})\ddot{\mathbf{y}}(\mathbf{x}, t) = \int_{\mathcal{H}} \mathbf{f}(\mathbf{q}, \mathbf{x}, t) dV_{\mathbf{q}} + \mathbf{b}(\mathbf{x}, t).$$





Peridynamics basics: Material modeling

- Each bond force vector $\mathbf{f}(\mathbf{q}, \mathbf{x}, t)$ is determined jointly by:
- the *collective* deformation of \mathcal{H}_x , and
- the *collective* deformation of \mathcal{H}_q .





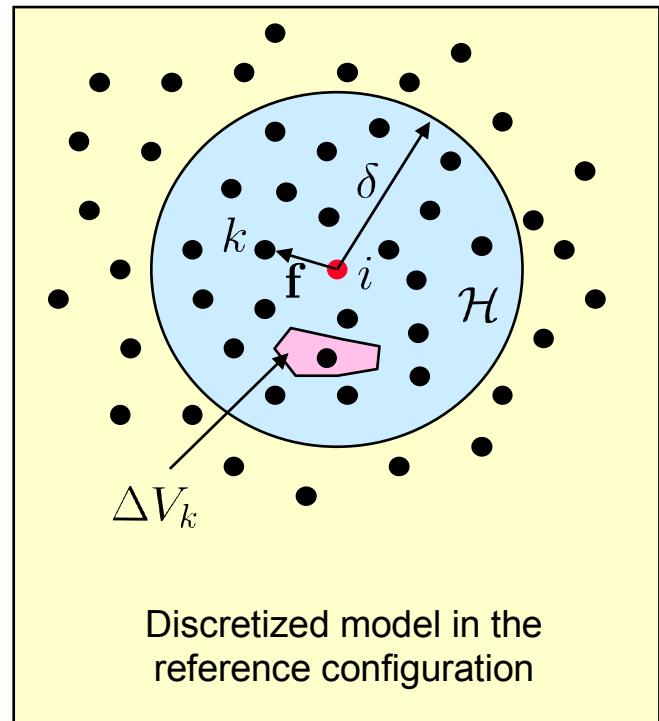
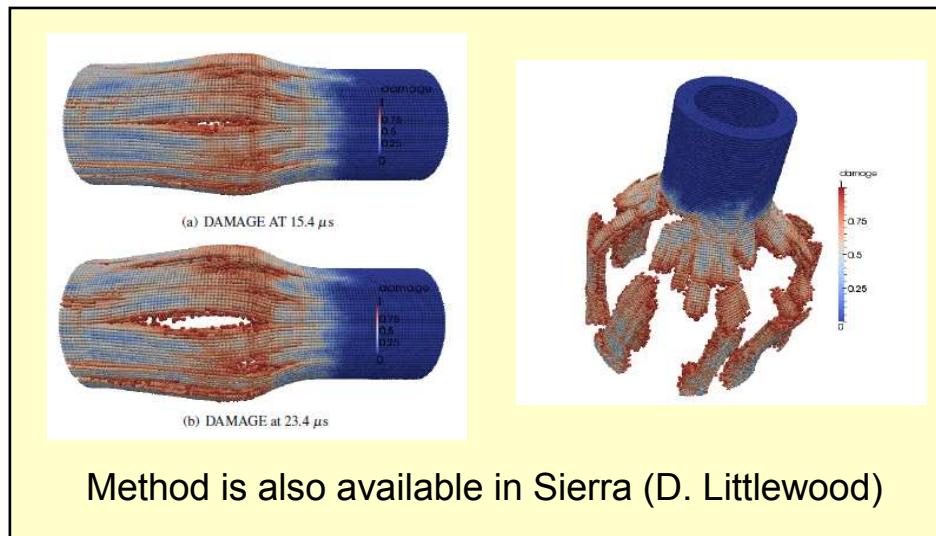
EMU (and LAMMPS) numerical method

- Integral is replaced by a finite sum: resulting method is meshless and Lagrangian.

$$\rho \ddot{\mathbf{y}}(\mathbf{x}, t) = \int_{\mathcal{H}} \mathbf{f}(\mathbf{q}, \mathbf{x}, t) \, dV_{\mathbf{q}} + \mathbf{b}(\mathbf{x}, t)$$



$$\rho \ddot{\mathbf{y}}_i^n = \sum_{k \in \mathcal{H}} \mathbf{f}(\mathbf{x}_k, \mathbf{x}_i, t) \Delta V_k + \mathbf{b}_i^n$$





Linearized peridynamics

- General (nonlinear) equilibrium equation:

$$\mathbf{L}(\mathbf{x}) + \mathbf{b}(\mathbf{x}) = \mathbf{0}, \quad \mathbf{L}(\mathbf{x}) = \int_{\mathcal{H}} \mathbf{f}(\mathbf{q}, \mathbf{x}) \, dV_{\mathbf{q}}.$$

- Suppose $|\mathbf{u}| \ll \delta$ where \mathbf{u} is the displacement field. Equilibrium equation becomes

$$\mathbf{L}(\mathbf{x}) = \int_{\mathcal{N}} \mathbf{C}(\mathbf{x}, \mathbf{q}) (\mathbf{u}(\mathbf{q}) - \mathbf{u}(\mathbf{x})) \, dV_{\mathbf{q}}$$

where \mathbf{C} is the tensor-valued *micromodulus* function and \mathcal{N} has twice the radius of \mathcal{H} .

- \mathbf{C} can be derived from the material model.
- \mathbf{C} has the following symmetry:

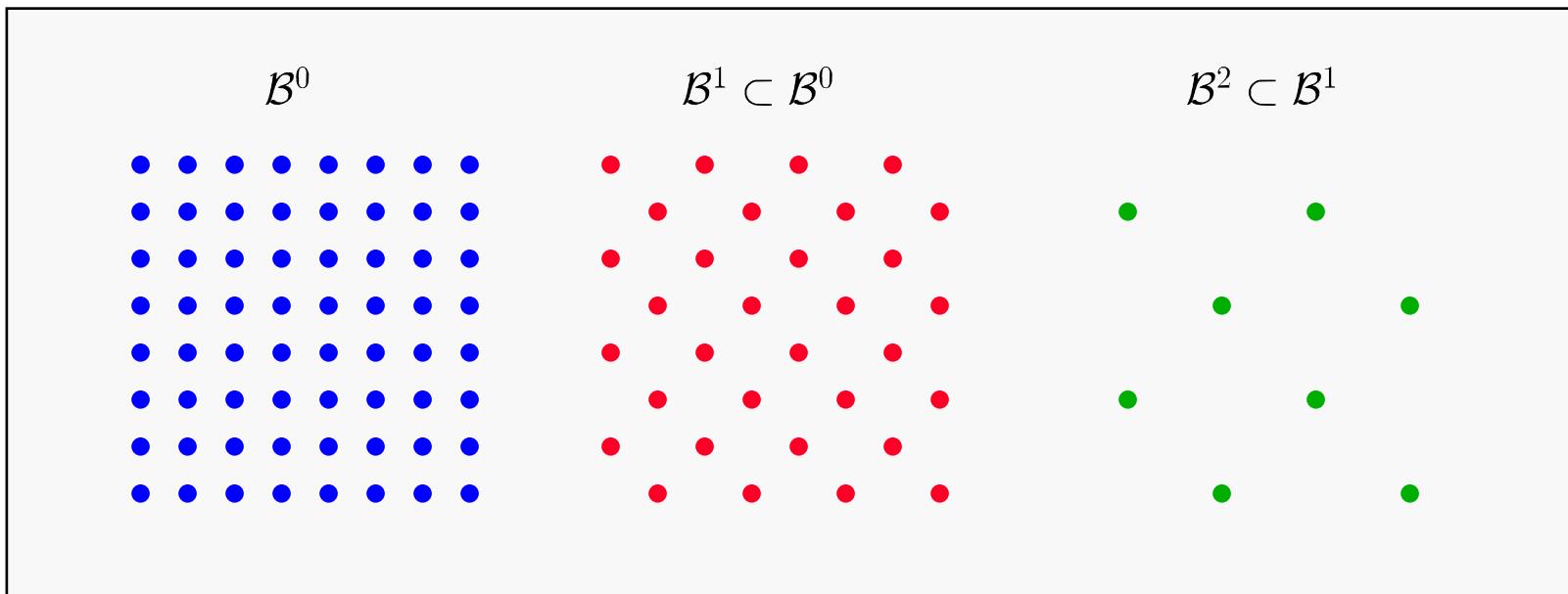
$$\mathbf{C}^T(\mathbf{x}, \mathbf{q}) = \mathbf{C}(\mathbf{q}, \mathbf{x}) \quad \forall \mathbf{x}, \mathbf{q}.$$

- Linearized equilibrium equation is same as in Kunin's nonlocal theory (1983).



Coarse-graining: Reduce the number of degrees of freedom

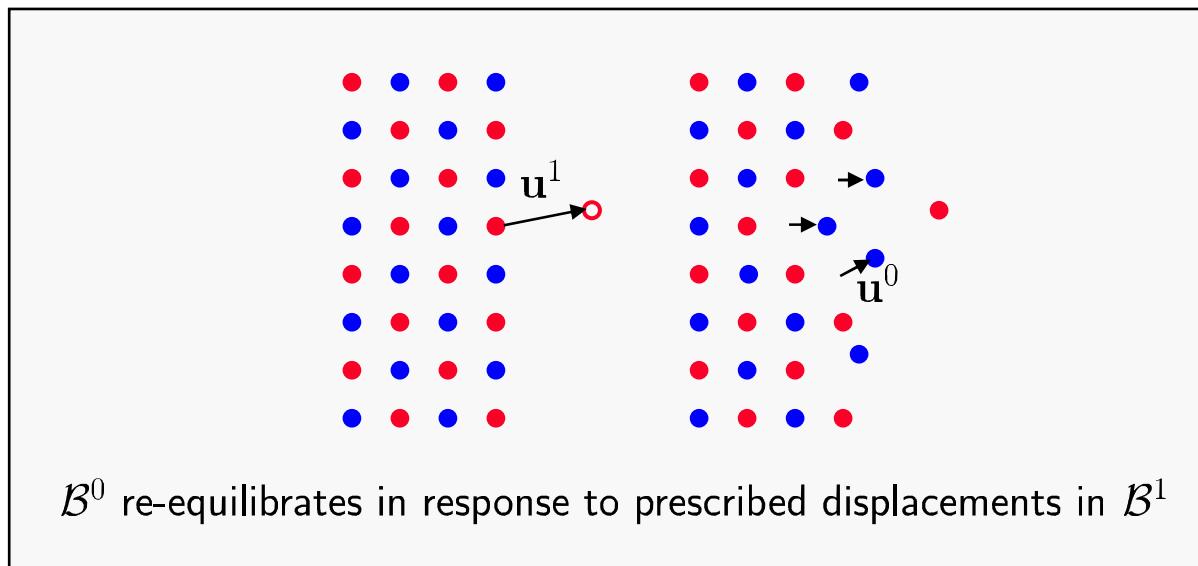
- Start with a detailed “level 0” body \mathcal{B}^0 .
- Level 0 can be either continuous or discrete.
- Choose a sequence of M coarsened levels: $\mathcal{B}^M \subset \mathcal{B}^{M-1} \subset \dots \subset \mathcal{B}^1 \subset \mathcal{B}^0$.





Each level's displacements are determined by the next higher level

- Assumption: If \mathbf{u}^M is prescribed, the excluded DOFs in \mathbf{u}^{M-1} “float” (change their equilibrium displacements).



- Let \mathbf{S}^M be the solution operator that gives \mathbf{u}^{M-1} in terms of \mathbf{u}^M :

$$\mathbf{u}^{M-1}(\mathbf{x}) = \int_{\mathcal{B}^M} \mathbf{S}^M(\mathbf{x}, \mathbf{q}) \mathbf{u}^M(\mathbf{q}) \, dV_{\mathbf{q}}.$$



Each level has the same mathematical structure

- Can express the forces in level M in terms only of its own displacements:

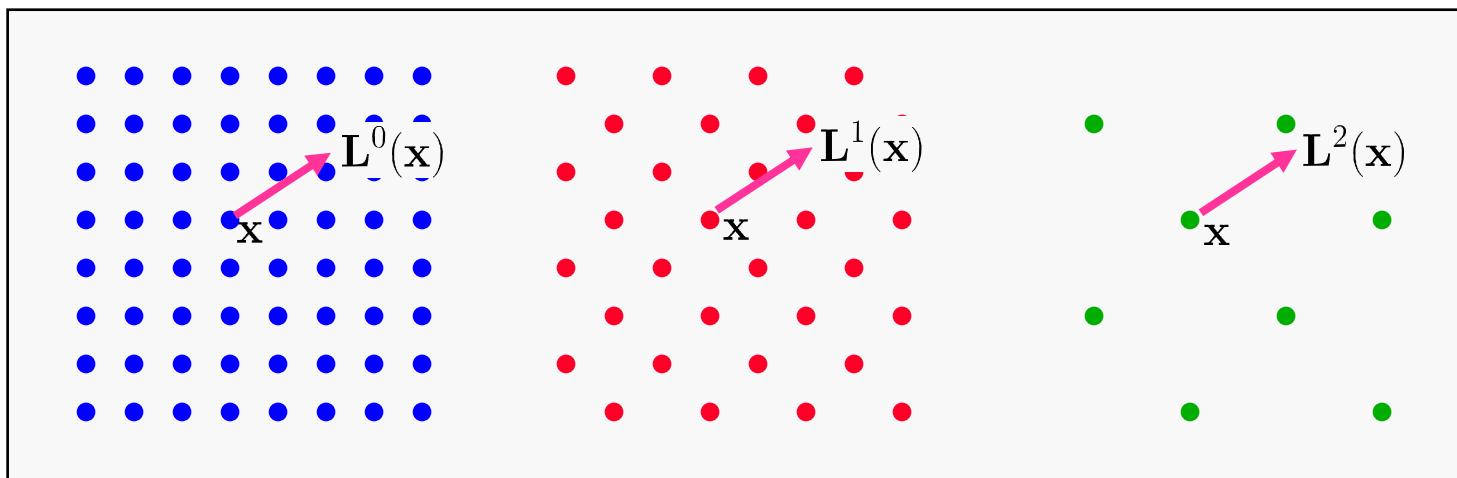
$$\mathbf{L}^M(\mathbf{x}) = \int_{\mathcal{B}^M} \mathbf{C}^M(\mathbf{x}, \mathbf{q})(\mathbf{u}^M(\mathbf{q}) - \mathbf{u}^M(\mathbf{x})) dV_{\mathbf{q}}$$

where the level M micromodulus is found from

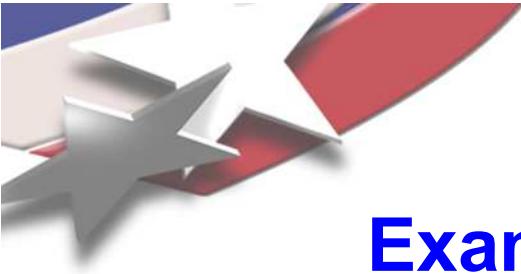
$$\mathbf{C}^M(\mathbf{x}, \mathbf{q}) = \int_{\mathcal{B}^{M-1}} \mathbf{C}^{M-1}(\mathbf{x}, \mathbf{p}) \mathbf{S}^M(\mathbf{p}, \mathbf{q}) dV_{\mathbf{p}}.$$

- If loads or displacements in \mathcal{B}^M are prescribed, the forces are invariant through the levels:

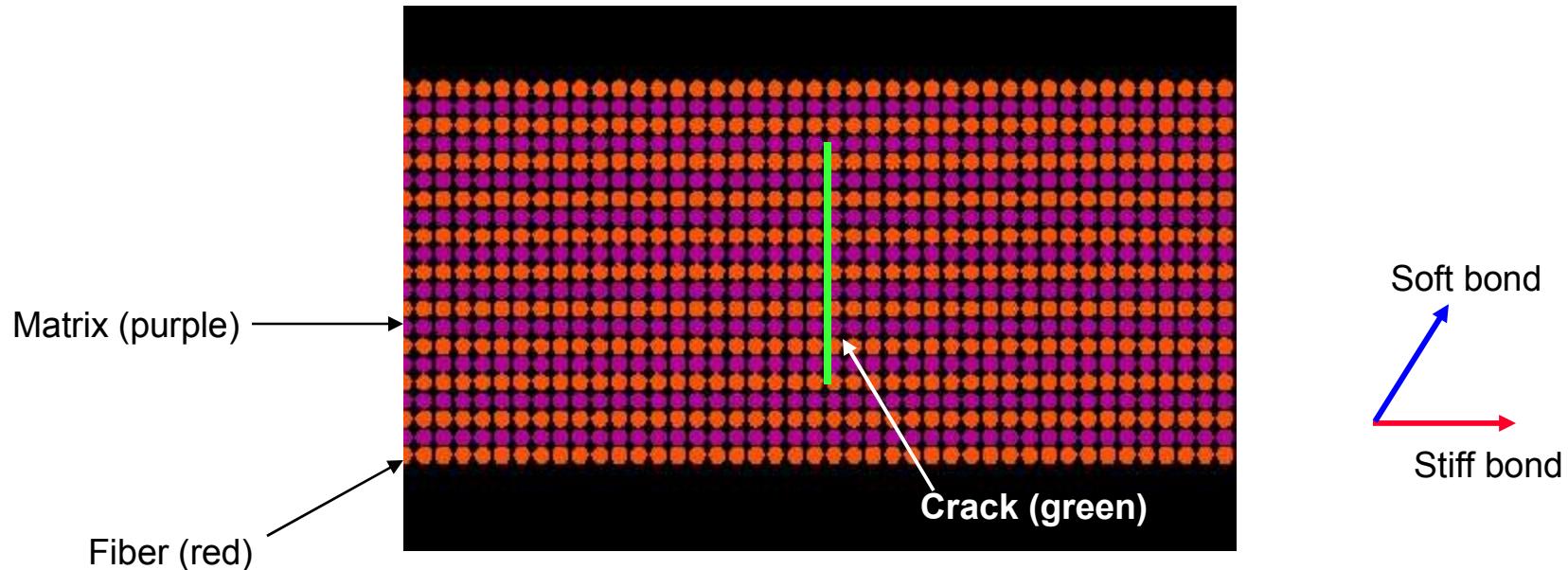
$$\mathbf{L}^0 = \mathbf{L}^1 = \dots = \mathbf{L}^{M-1} = \mathbf{L}^M$$



frame 10



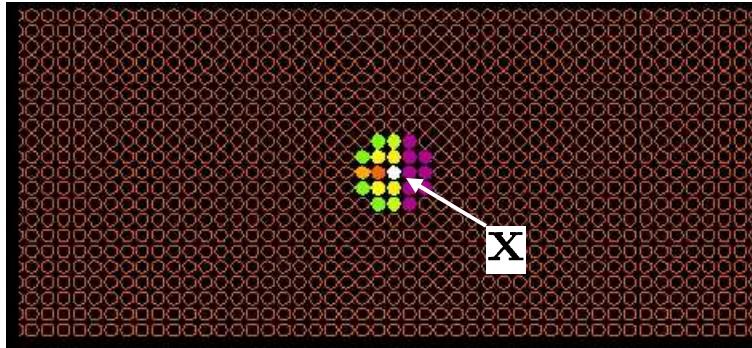
Example: Composite with a crack



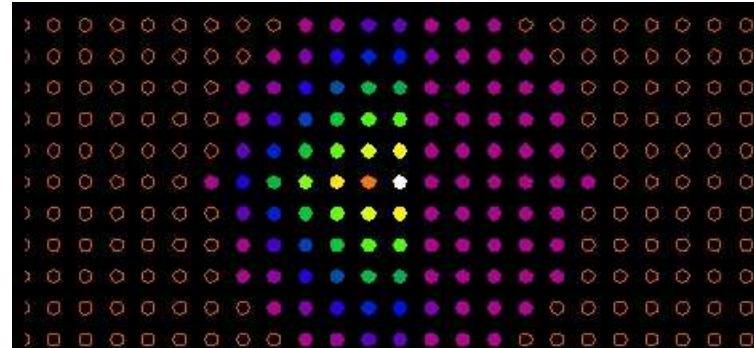
- Crack is inserted into the level 0 model: bonds crossing the crack are ignored.
- $C^0(x, q) = 0$ whenever x and q are on opposite sides of the crack.



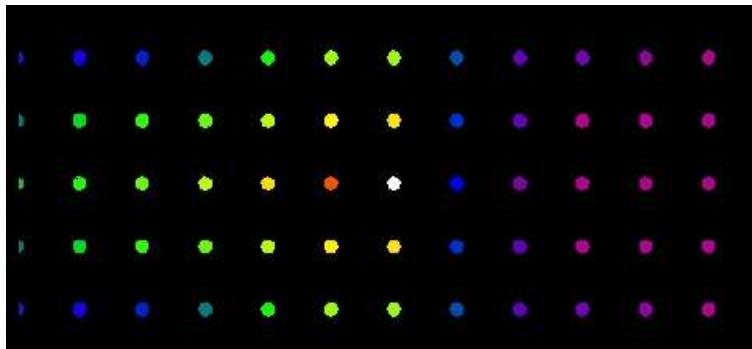
Composite bar with defect: Coarsened micromodulus



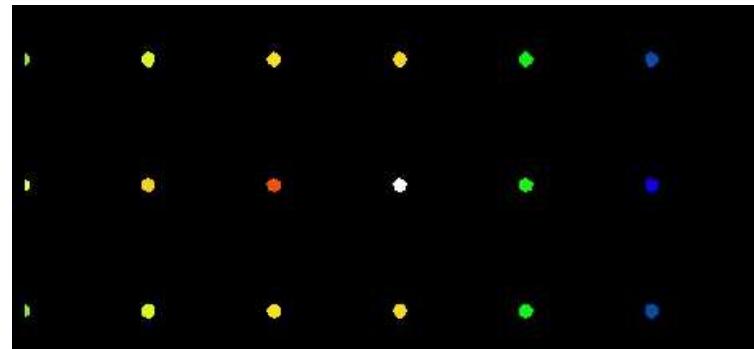
Level 0



Level 1



Level 2

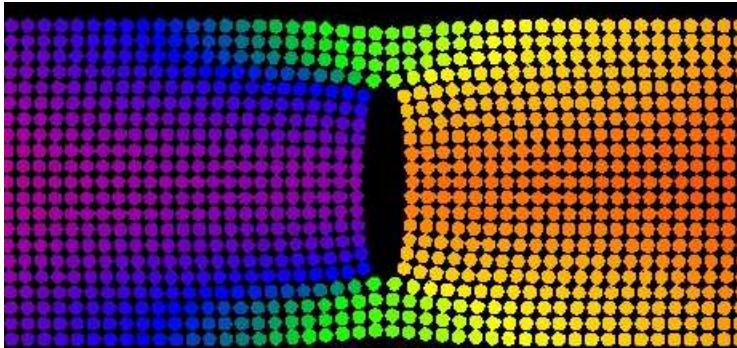


Level 3

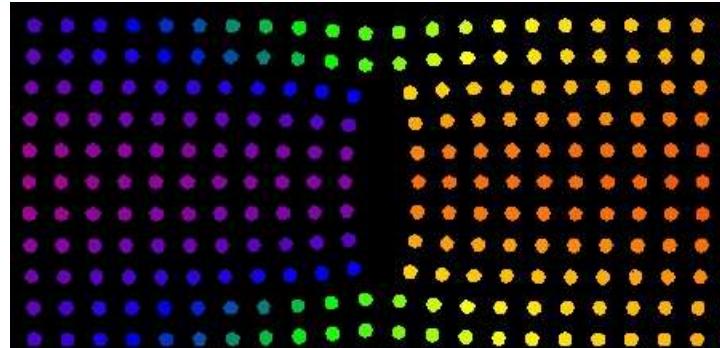
- Figures show contours of $\log |\mathbf{C}^m(\mathbf{x}, \cdot)|$ where \mathbf{x} is the white dot, $m = 0, 1, 2, 3$.
- This \mathbf{x} is near the crack surface.
- The effect of the crack on the micromodulus is visible in all levels.



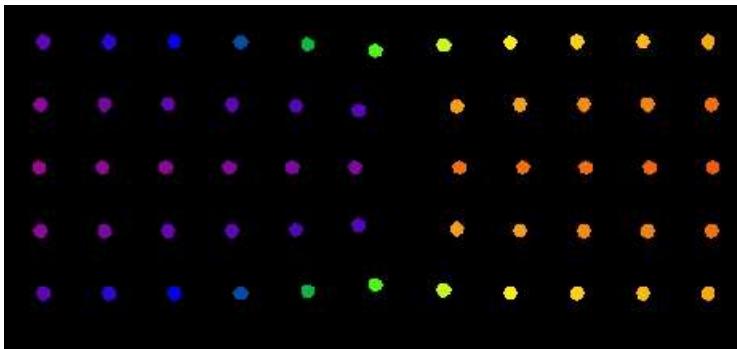
Composite bar with defect: Displacements



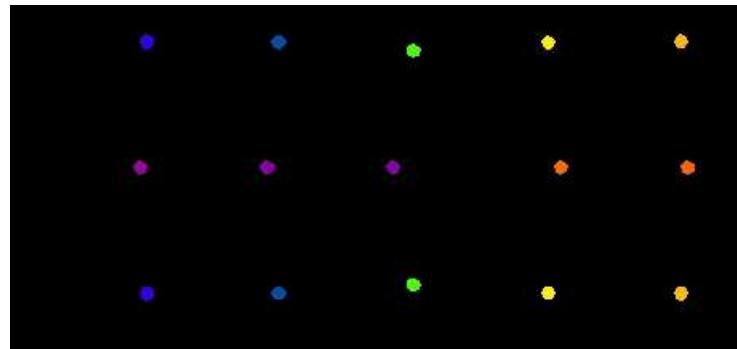
Level 0



Level 1

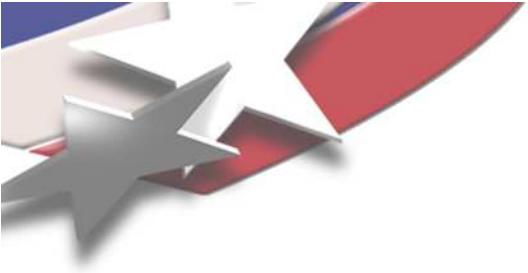


Level 2



Level 3

- The same boundary value problem is solved at each level m , where $m = 0, 1, 2, 3$.
- Figures show contours of u_1^m .
- Displacements at all nodes and total force on ends agree between levels.



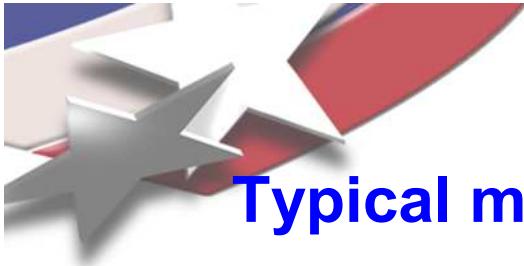
Discussion

- Any system of particles interacting through a multibody potential can be represented as a peridynamic body (i.e., level 0).
 - Need to re-linearize when displacements become large.
- Coarse graining method accomplishes the following:
 - Two-way coupling (coarsening + refinement): consistent multiscale method.
 - Contribution of features at smaller length scales are incorporated into larger length scales.
- Many issues remain regarding how to make the method efficient.

SS, A coasening method for linear peridynamics, Int. J. Multiscale Computation Engineering (to appear).

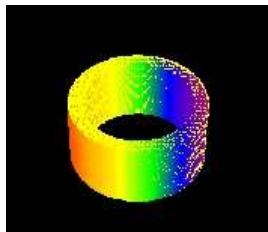


Backup slides

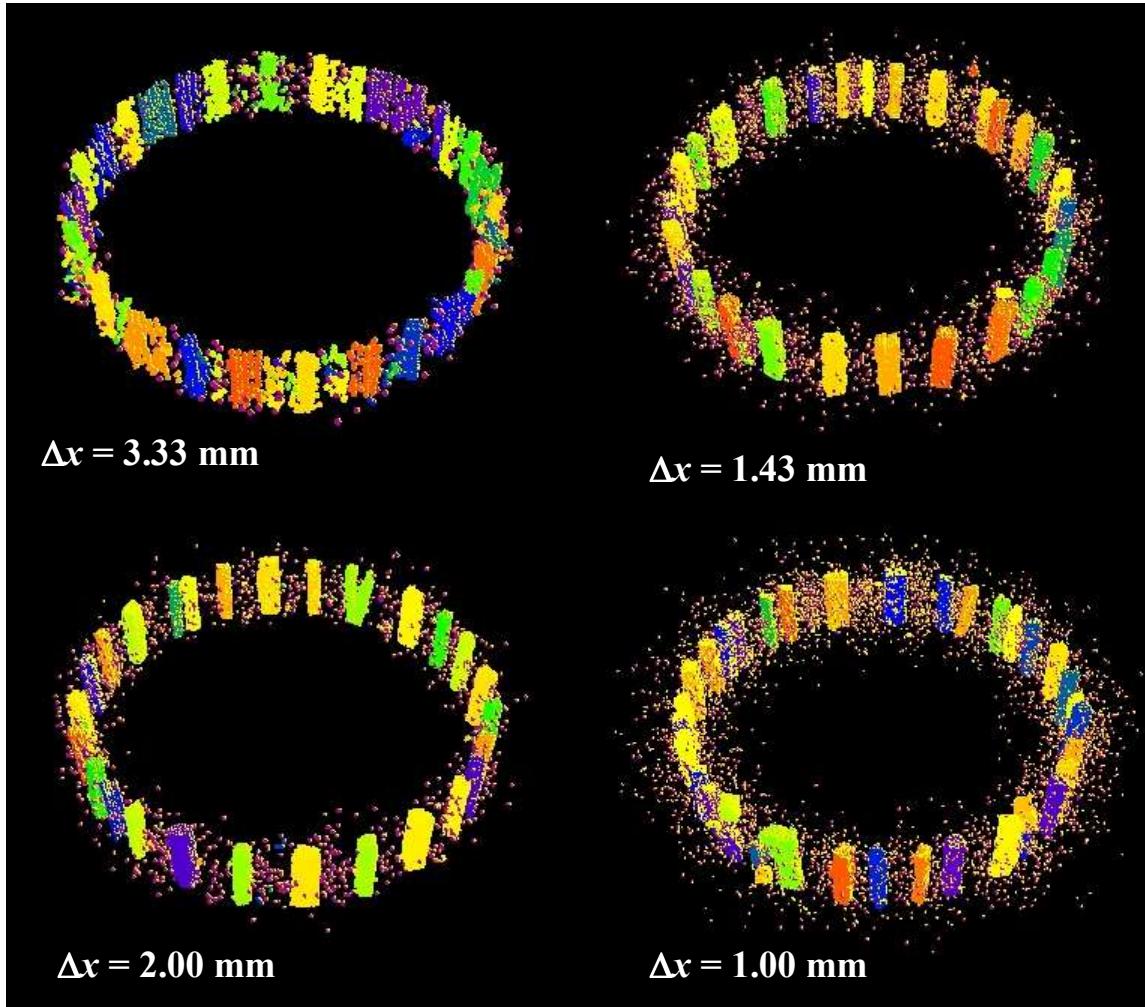


Typical macroscale applications involve fracture

$$\delta = 3\Delta x$$



Expanding
brittle cylinder



Colors are just for
visualization

frame 16