

Debugging a Running Qubit

or

Selling¹ Tomography²
to the Inupiaq^{3,(4,5)}

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(Sandia National Labs)

- [1] The (tortured) joke here is that I'm opening new "markets" ² for tomography.
 [2] Except, actually, I'm going to argue that this was always the natural "market" for tomography ⁵
 [3] This is the polite and correct word for "eskimo" ⁴.
 [4] So this is supposed to be a reference to "Selling ice to the eskimos" ⁵. Get it?
 [5] But whereas the Inupiaq really don't need more ice, I'm claiming that tomography is a natural fit for the application I'll discuss ². This is supposed to be ironic, but I'm starting to think it's just confusing.



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How is Tomography used?

- To verify that a gate/state/device works.
 - For bragging rights (Nature, Science, etc.)
 - So we can actually *use* it. Many, many times.
- To verify that it *doesn't* work.
- To determine how *well* it works
(and therefore how much error correction we need).
- To identify how it fails, so that we can sit around and cry.
- To identify how it fails, so that we can fix it.

When is Tomography used?

- Just once, after you've already designed really good gates, to prove that you're awesome.
- Never.
- A couple of times, iteratively while improving your device, until it works perfectly.
- Only in theory.
- Every now and then, because your device needs to be recalibrated.
- Constantly, because your device needs to be recalibrated.

My principles

- Characterization has no purpose but to achieve control.
- Characterization needs to be *predictive, diagnostic*, and probably *targeted* (at important control parameters).
- Tomography needs to be *robust* to bad calibration.
- We don't need an *estimate*, just *instructions*.
- Characterization will be an *iterative* process.
- Because of drift, it will also be an *ongoing* process.

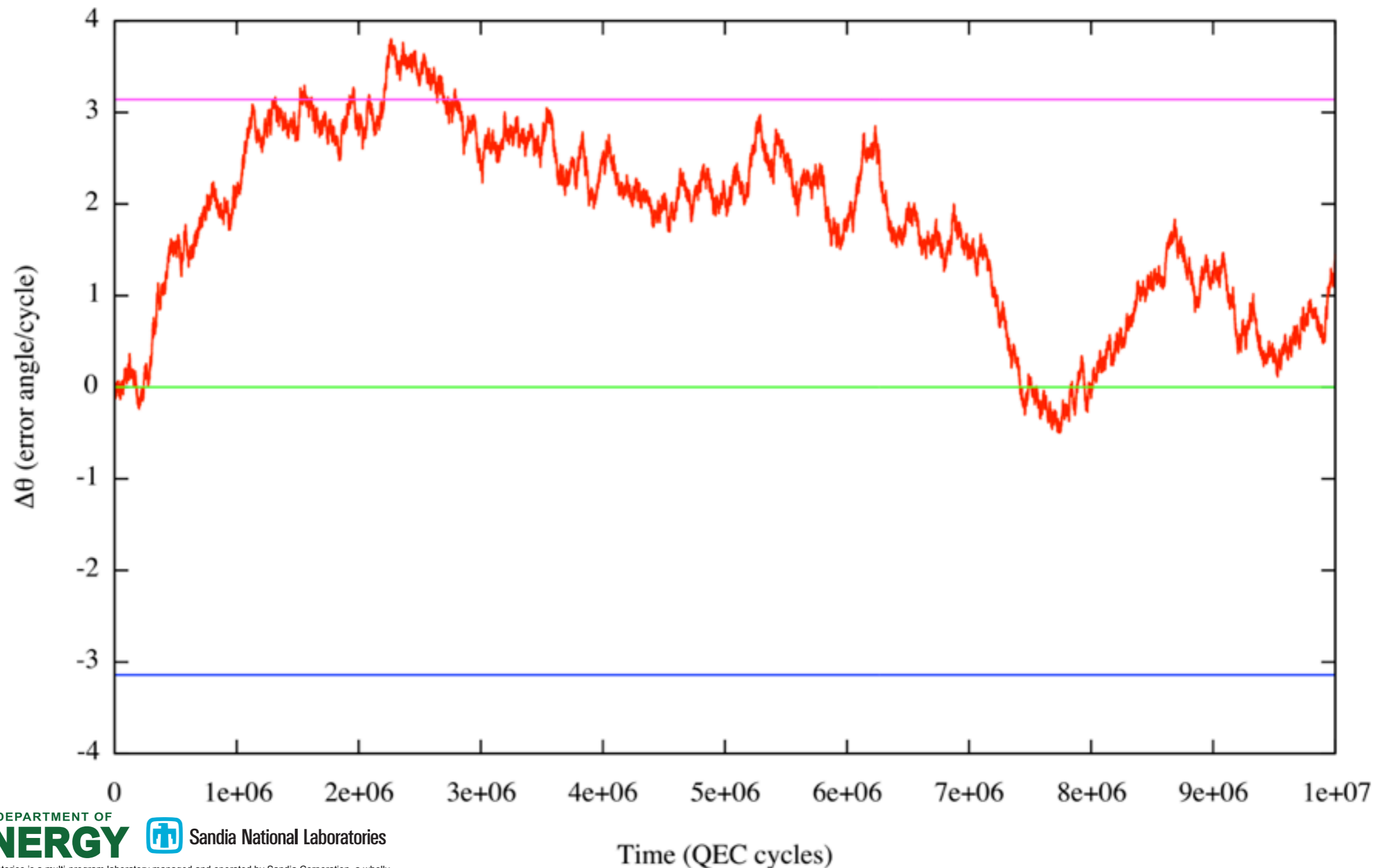
Outline

- In this talk, I want to display two narrow thrusts into this vast problem area:
- 1. Can we characterize a running qubit in such a way as to counteract drift?
 - Yes! When a logical qubit is encoded an N -qubit code, we can detect and compensate for randomly drifting 1-qubit Hamiltonians on all N qubits (even in the presence of stochastic noise). This demonstrates one of the principles...
- 2. How do we *do* full characterization robustly & efficiently?
 - We can characterize all of our operations *relationally* in a highly robust (though not more efficient than process tomography) way. This is *gate-set tomography*, and it works -- but poses some interesting challenges. This demonstrates the other key principle behind the overall program.

Drift Control

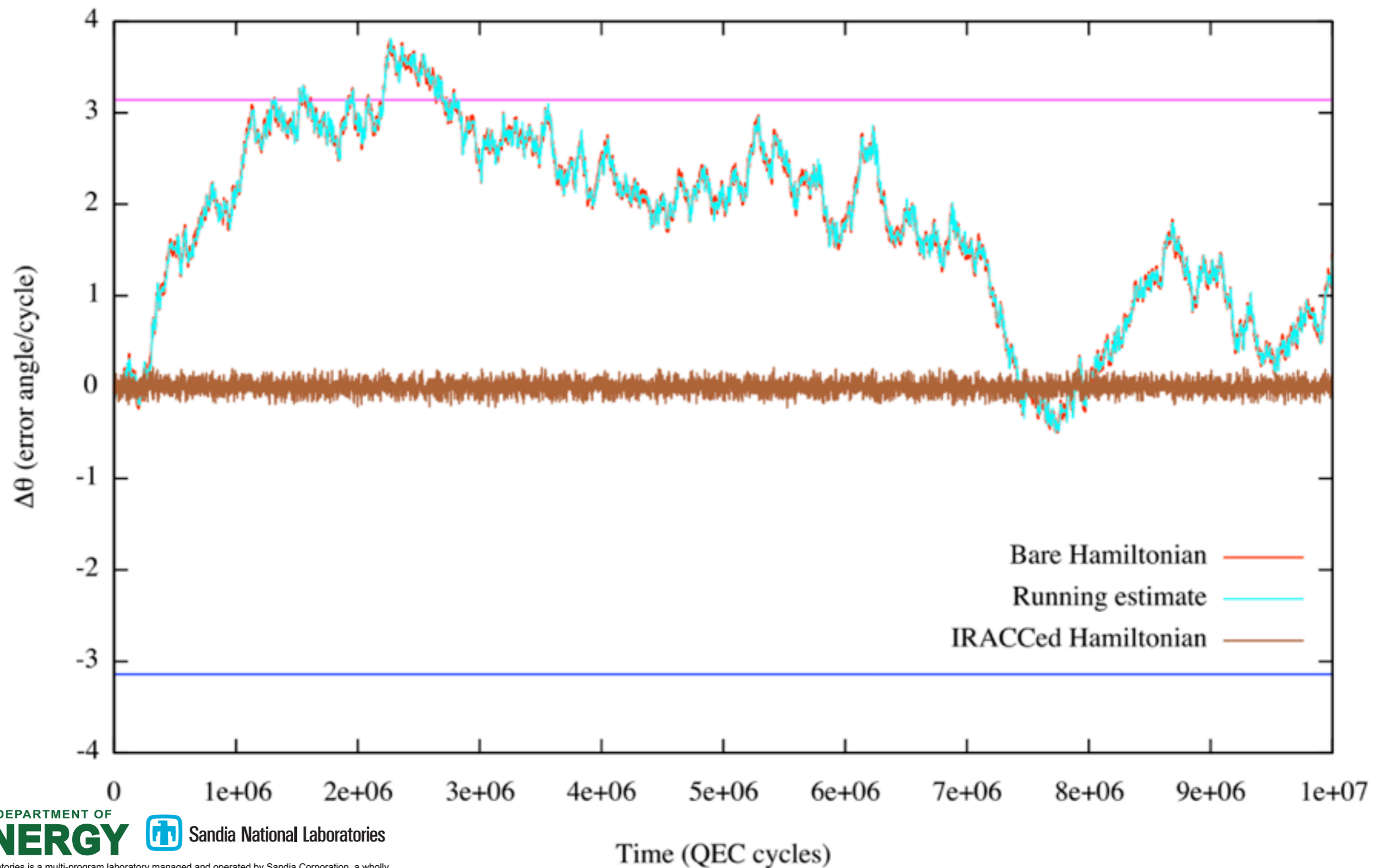
Hamiltonians drift ☹️

A Hamiltonian randomly drifting at $\eta=10^{-6}/\text{cycle}$



Fortunately, we can fix that ☺

A Hamiltonian randomly drifting at $\eta=10^{-6}/\text{cycle}$



How'd we do that?

I applied a bunch of estimation theory, and tried a lot of algorithms.



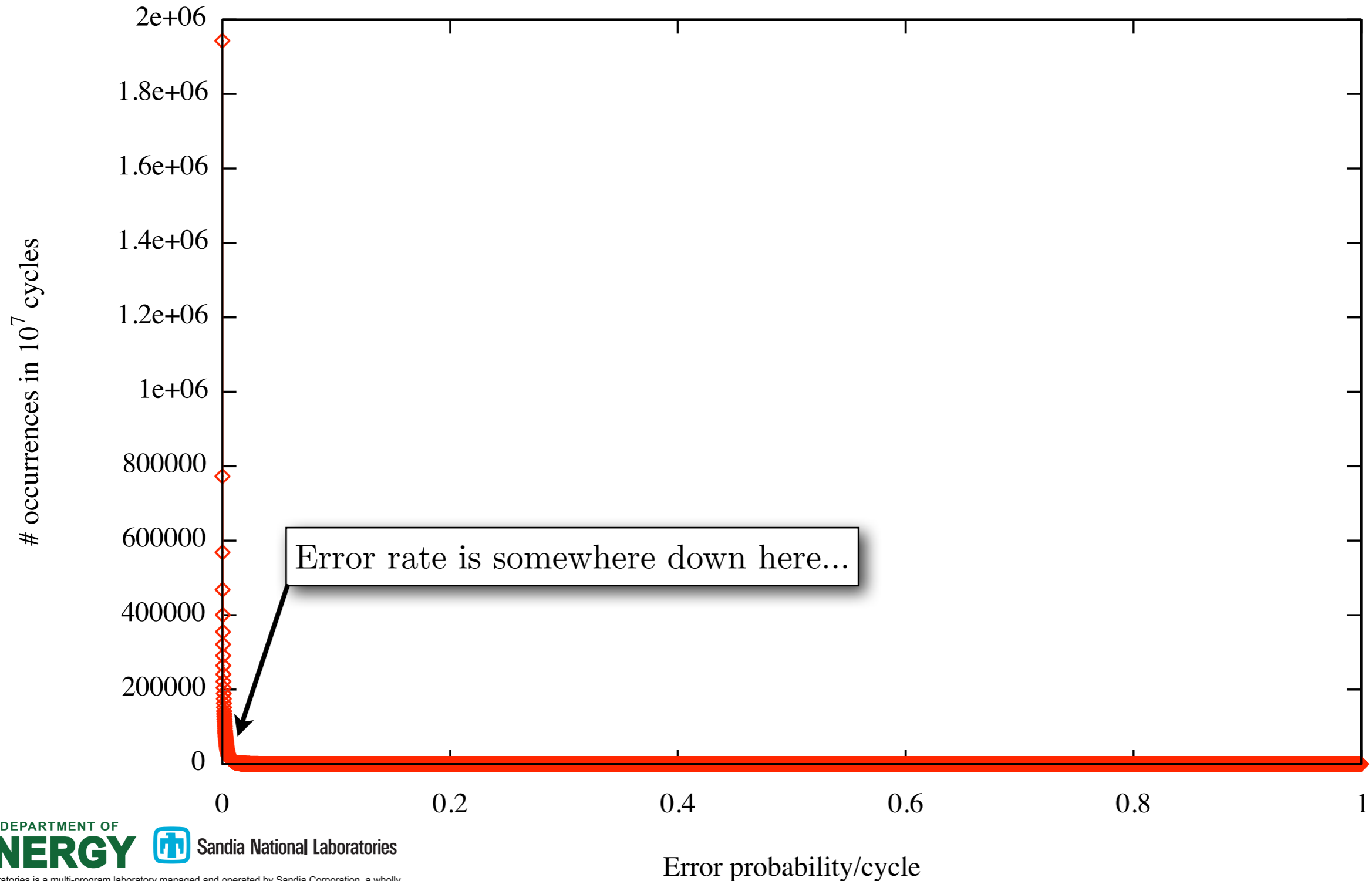
The dumbest one still works best.

1. Count cycles (T) until $P \approx 1..5$ errors have occurred.
2. Guess $p_{\text{err}} = \theta^2 = P/T \implies \theta = \sqrt{P/T}$
3. Rotate by $\pm\theta$.
4. Next time, rotate the other way. GOTO 1.

So... how low can we keep the error rate?

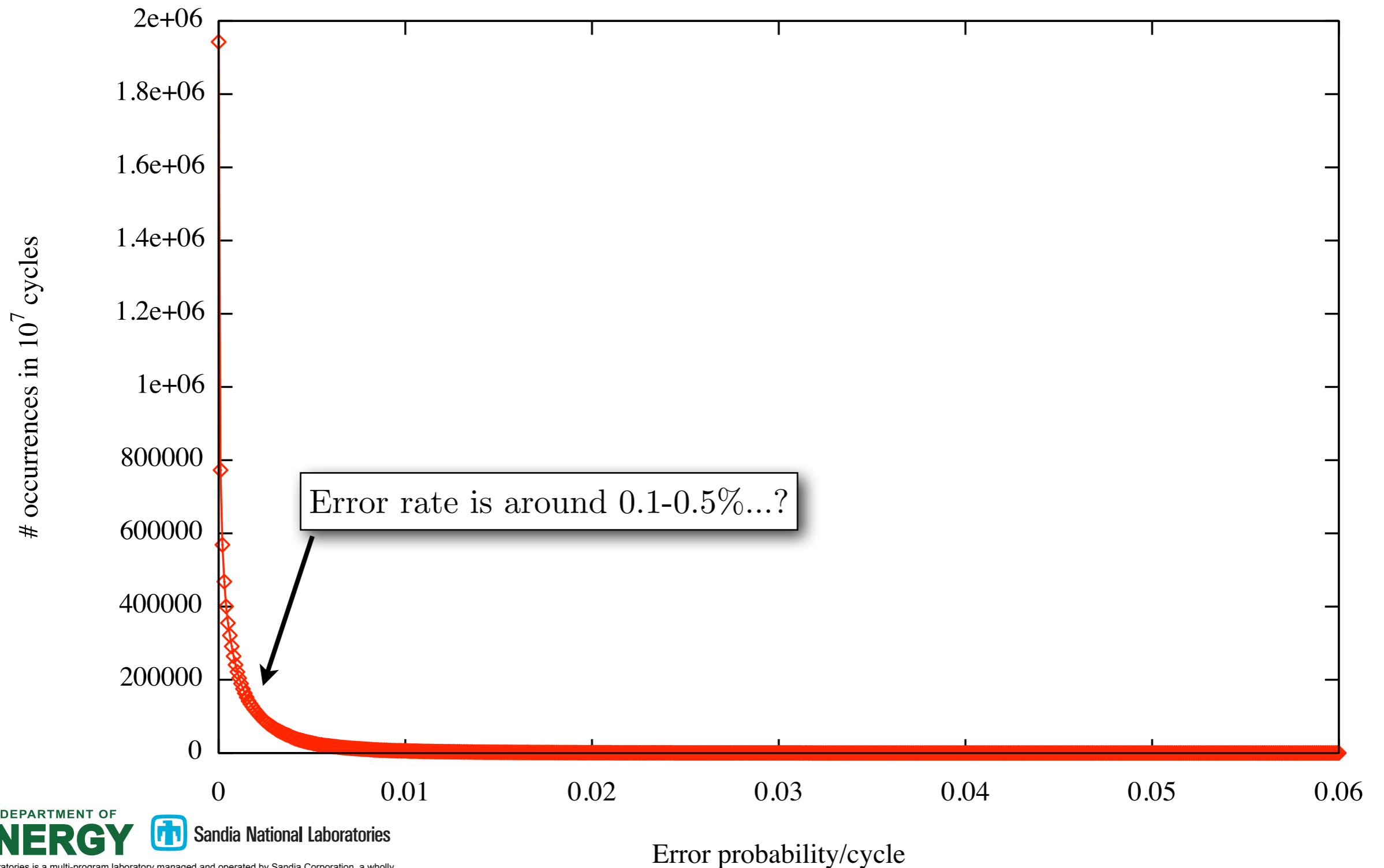
Hmm, that's hard to see

Histogram of IRACCed error rates



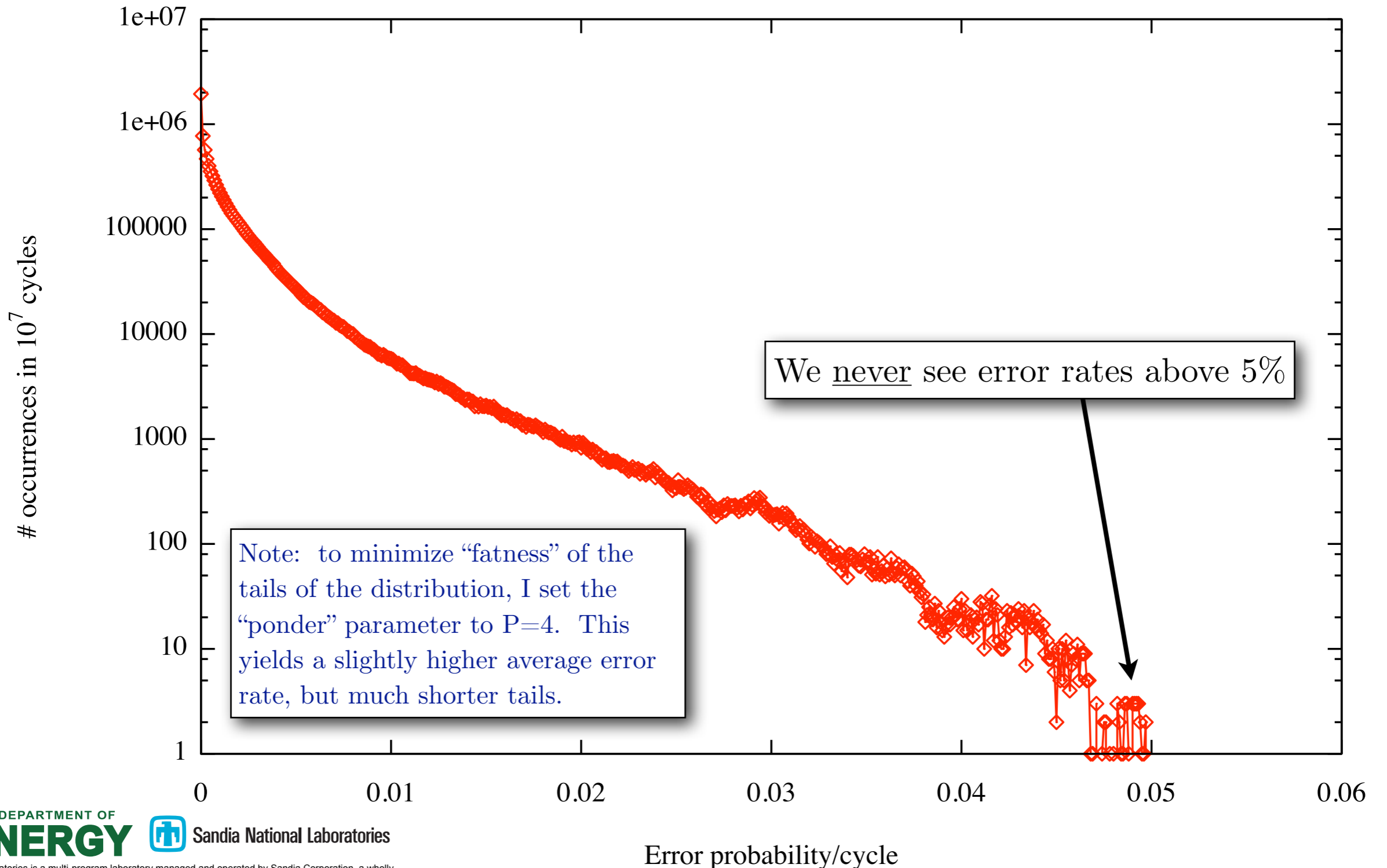
Still hard to see.

Histogram of IRACCed error rates



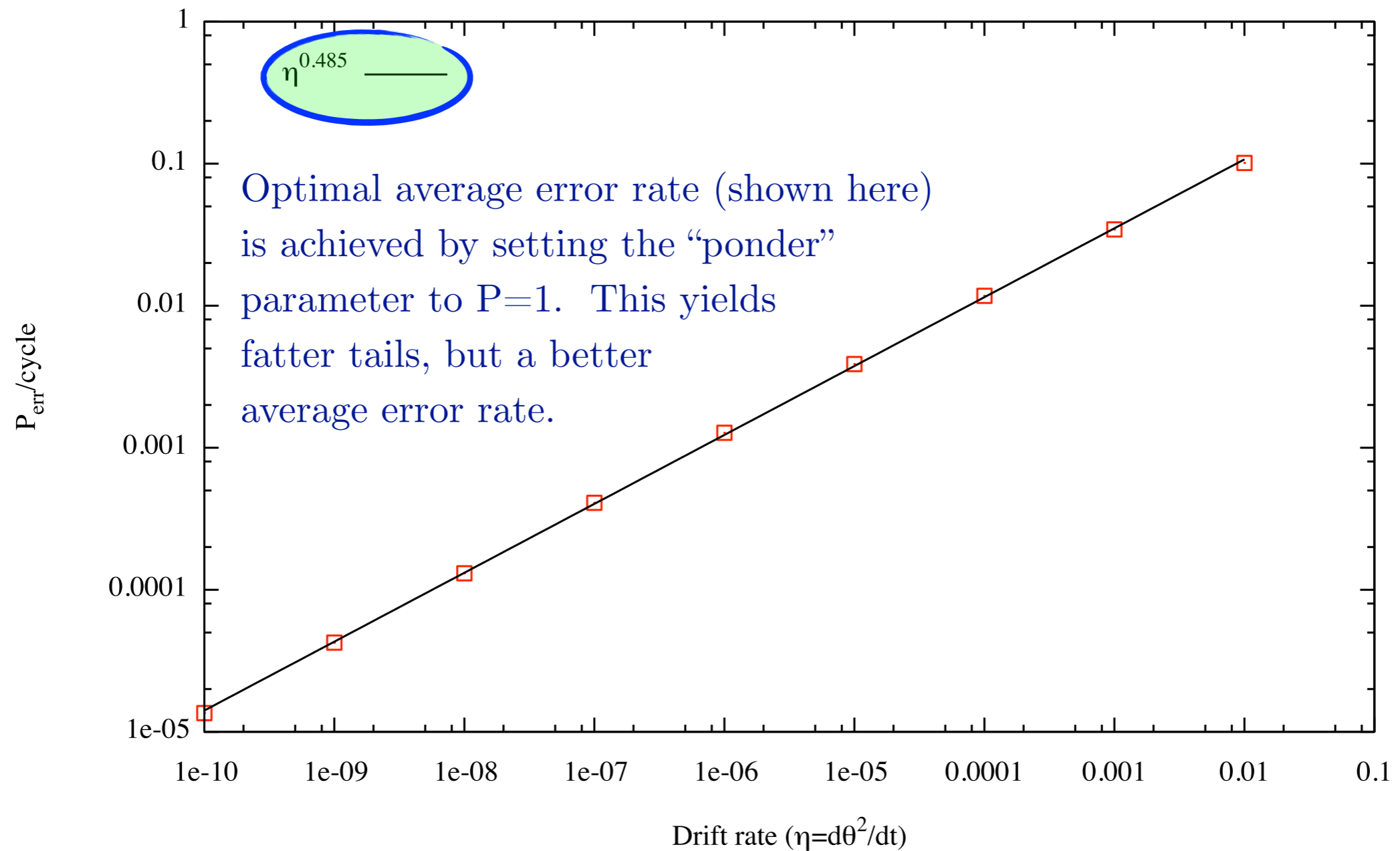
How about a log scale?

Histogram of IRACCed error rates



How does the stabilized error rate scale with η ?

Single-species error rate



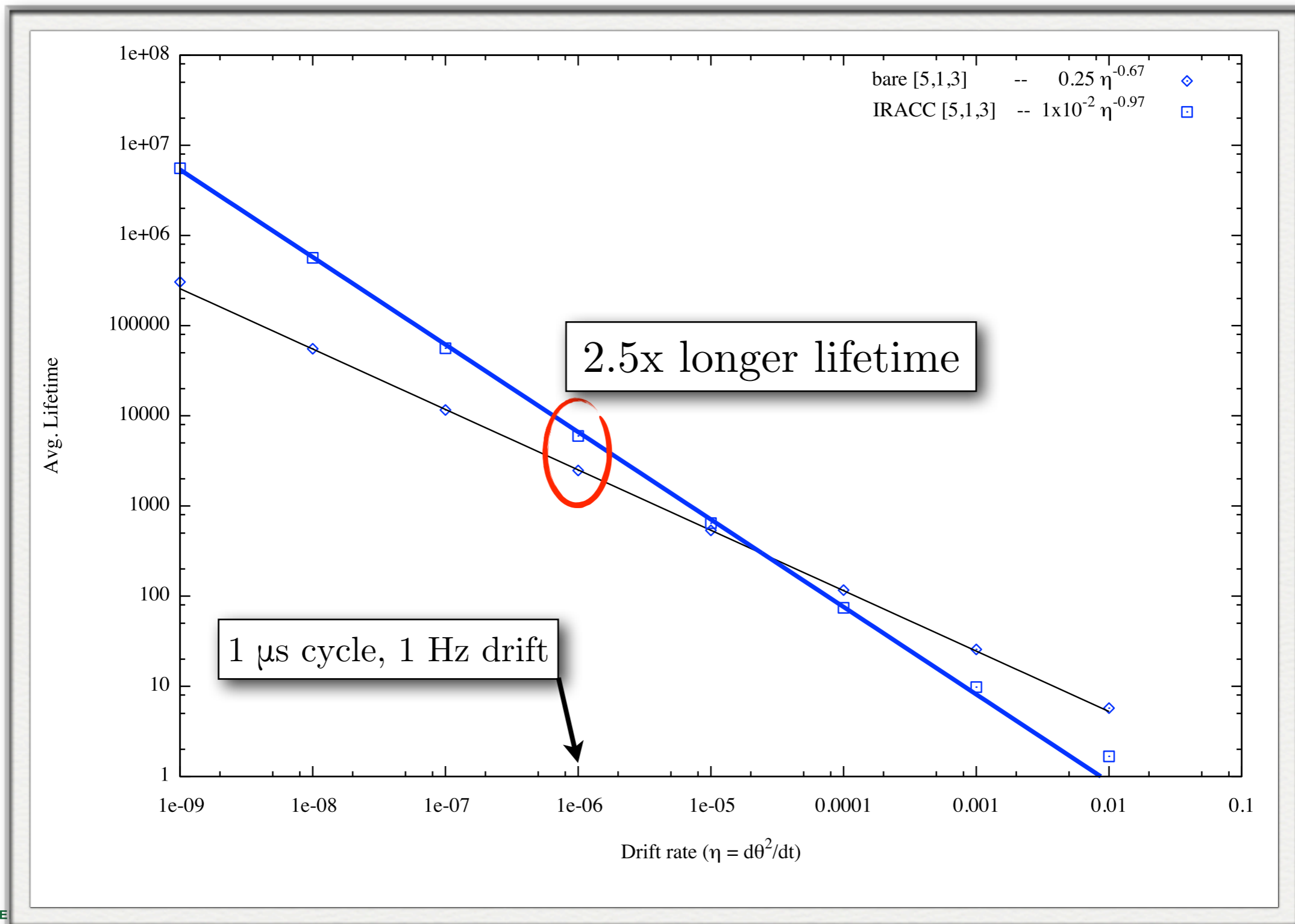
Okay. Monitoring syndrome measurements can stabilize drift. **But does it help QEC?**

Let's apply this to a real QECC. Like [5,1,3]. Ignore all implementation details -- syndrome measurements are magic, instant, & perfect.

Now we have to monitor 15 syndrome streams and adjust 15 terms in the Hamiltonian. Two errors in the same cycle \Rightarrow logical qubit dies.

The natural metric is avg. logical qubit lifetime.

Drift control does improve logical qubit lifetime -- moderately.



Maybe a better error-correcting code would make my results look more impressive?

The 5-qubit code is a distance 3 code.
It can only tolerate 1 error.

A distance-7 code can tolerate 2 errors.
A distance-9 code can tolerate 3 errors.

How many qubits do we need to tolerate 1,2,3 errors ($d=3,5,7$)?

Home		Bounds on the minimum distance of additive quantum codes																								
Linear Codes		larger tables for $n \leq 50$, $n \leq 128$																								
QECC		n/k	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	
Acknowledgments		1	1	1																						
How to cite		2	2	1	1																					
References		3	2	1	1	1																				
Links		4	2	2	2	1	1																			
Contact		5	3	3	2	1	1	1																		
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		7	3	3	2	2	2	1	1	1																
		8	4	3	3	3	2	2	2	1	1															
		9	4	3	3	3	2	2	2	1	1	1														
		10	4	4	4	3	3	2	2	2	2	1	1													
		11	5	5	4	3	3	3	2	2	2	1	1	1												
		12	6	5	4	4	4	3	3	2	2	2	1	1	1											
		13	5	5	4	4	4	3	3	3	2	2	2	1	1	1										
		14	6	5	5	4-5	4	4	4	3	3	2	2	2	2	1	1									
		15	6	5	5	5	4	4	4	3	3	3	2	2	2	1	1	1								
		16	6	6	6	5	5	4-5	4	4	3	3	3	2	2	2	2	1	1							
		17	7	7	6	5-6	5	4-5	4-5	4	4	4	3	3	2	2	2	1	1	1						
		18	8	7	6	5-6	5-6	5	5	4	4	4	3	3	2	2	2	2	2	1	1					
		19	7	7	6	5-6	5-6	5-6	5	4-5	4	4	3-4	3	3	2	2	2	2	1	1	1				
		20	8	7	6-7	6-7	6	5-6	5-6	4-5	4-5	4	4	3-4	3	3	2	2	2	2	2	1	1			
		21	8	7	6-7	6-7	6-7	6	5-6	5-6	4-5	4-5	4	4	3-4	3	3	3	2	2	2	1	1	1		
		22	8	7-8	6-8	6-7	6-7	6-7	5-6	5-6	5-6	4-5	4-5	4	4	3-4	3	3	2	2	2	2	2	1	1	

Borrowed from the internets (thanks to Markus Grassl)

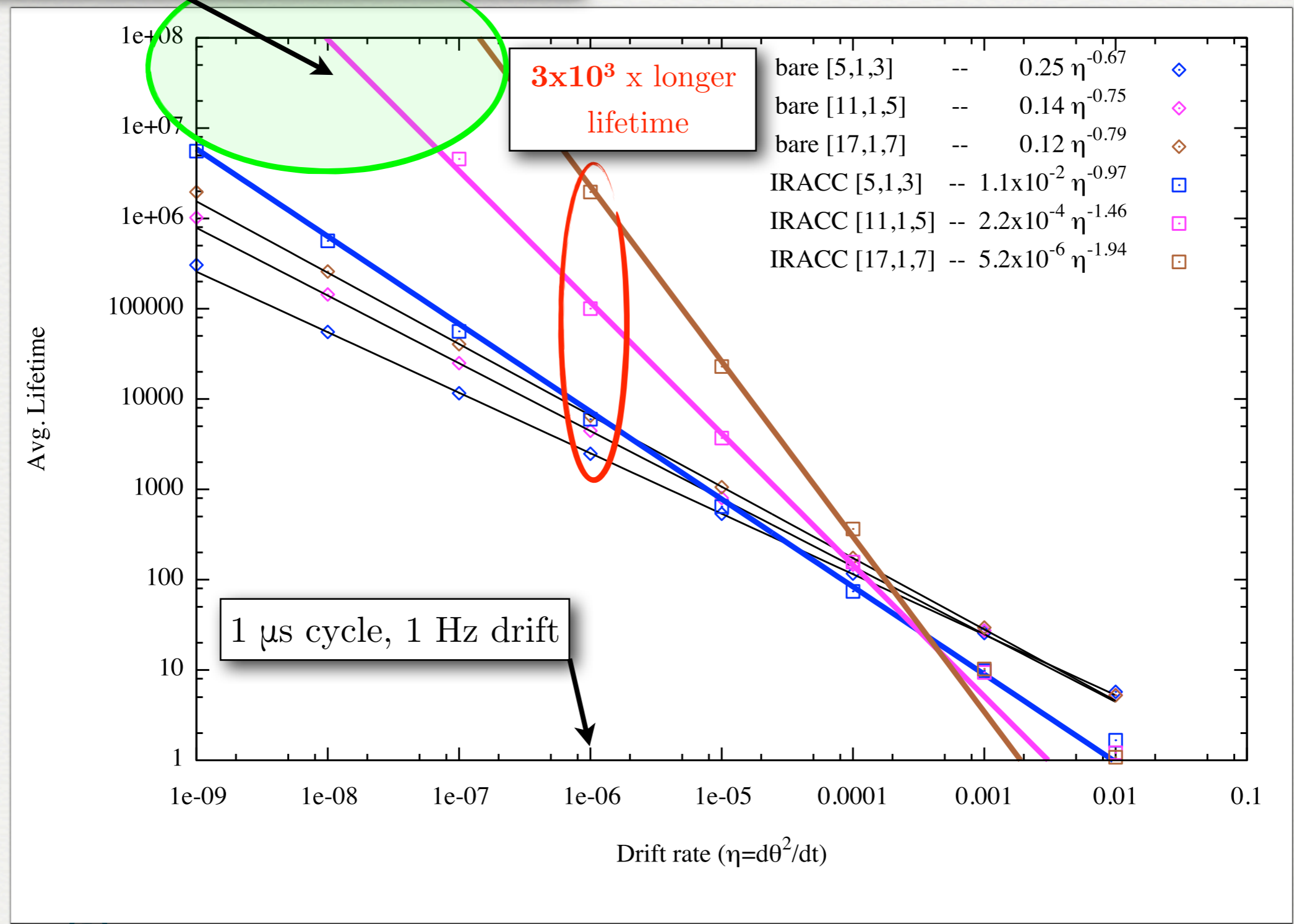


Markus Grassl (grassl@ira.uka.de), IAKS, Fakultät für Informatik, Universität Karlsruhe (TH)

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Yes, Virginia, there is a Santa Claus

Around here, I gave up waiting to see an error...



Frankly, this is a slightly boring conclusion. The theory curves on the previous slide were, indeed, theory predictions based on counting logical errors and using $p_{\text{err}} = \eta^{0.485}$.

It works pretty much perfectly.

So, in summary, we can stabilize drift, we end up with an effective *incoherent* error rate of

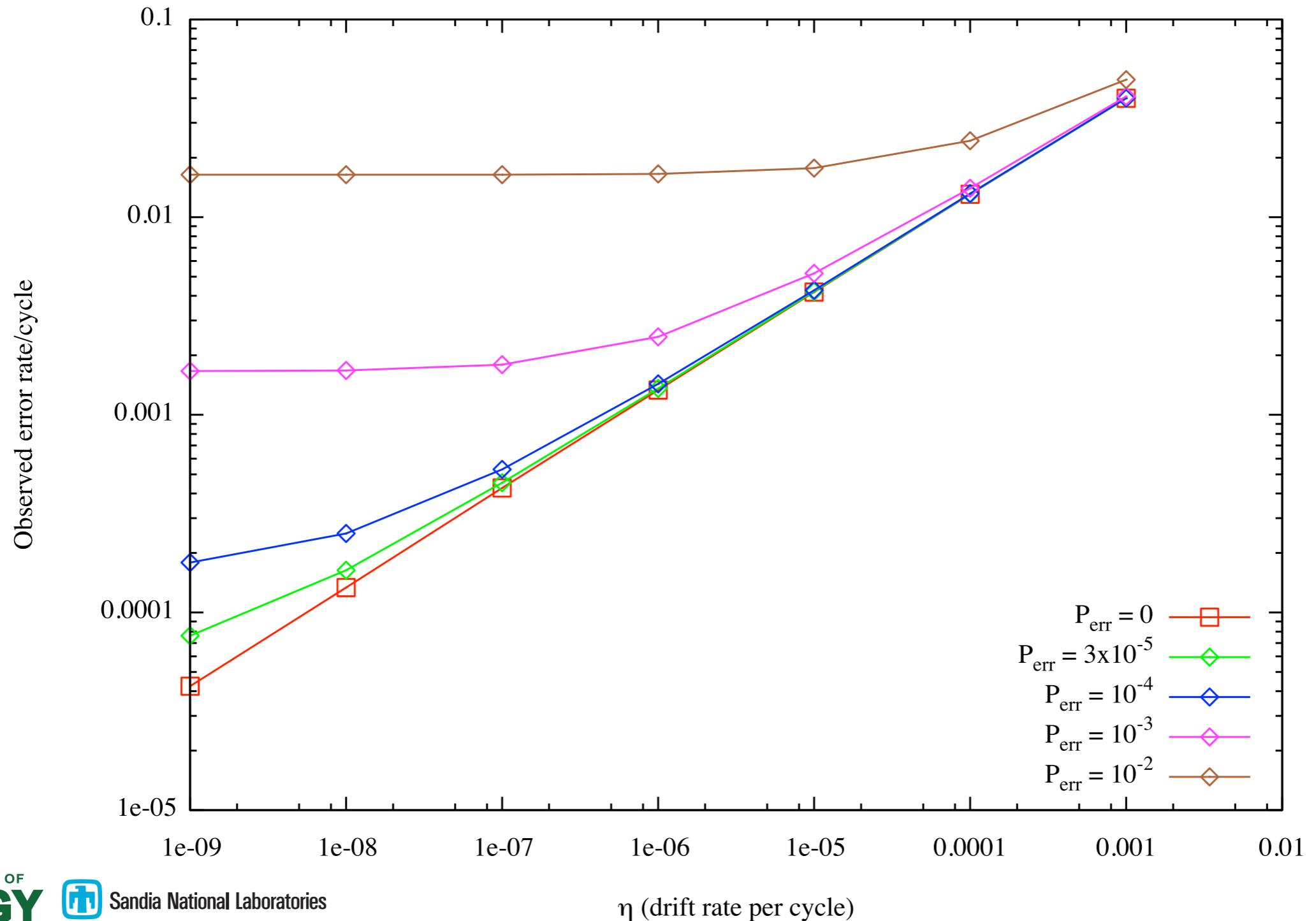
$$p_{\text{err}} = \eta^{0.485} \quad (\text{why not } 0.5? \text{ I have no idea, but that's the fit...})$$

and everything else (e.g. QEC) just follows from that.

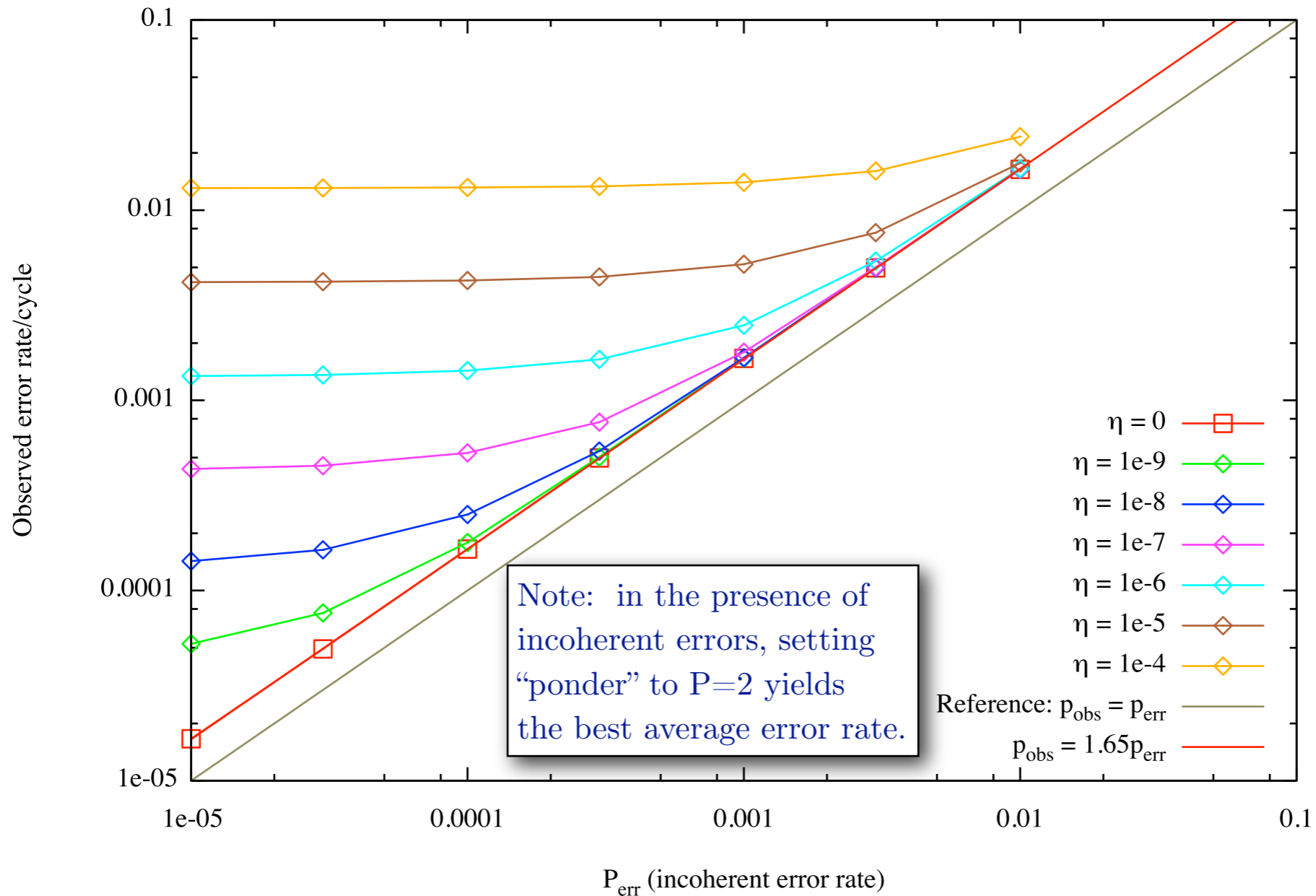
But what happens if we also have incoherent noise?

- This is a pretty big deal. There's going to be some depolarizing or random/incoherent noise too. We need a controller that's robust to it!
- Incoherent noise causes errors (nontrivial syndrome measurements) even when $H=0$. There's no intrinsic way to tell these errors from ones caused by non-zero H !
- It seems like we need a new control algorithm -- or at least a way of telling our old one about incoherent noise.
- To my great annoyance, the totally dumb algorithm achieves the best performance of anything I've tried.

This is what happens if we just run it with P_{err} incoherent noise.

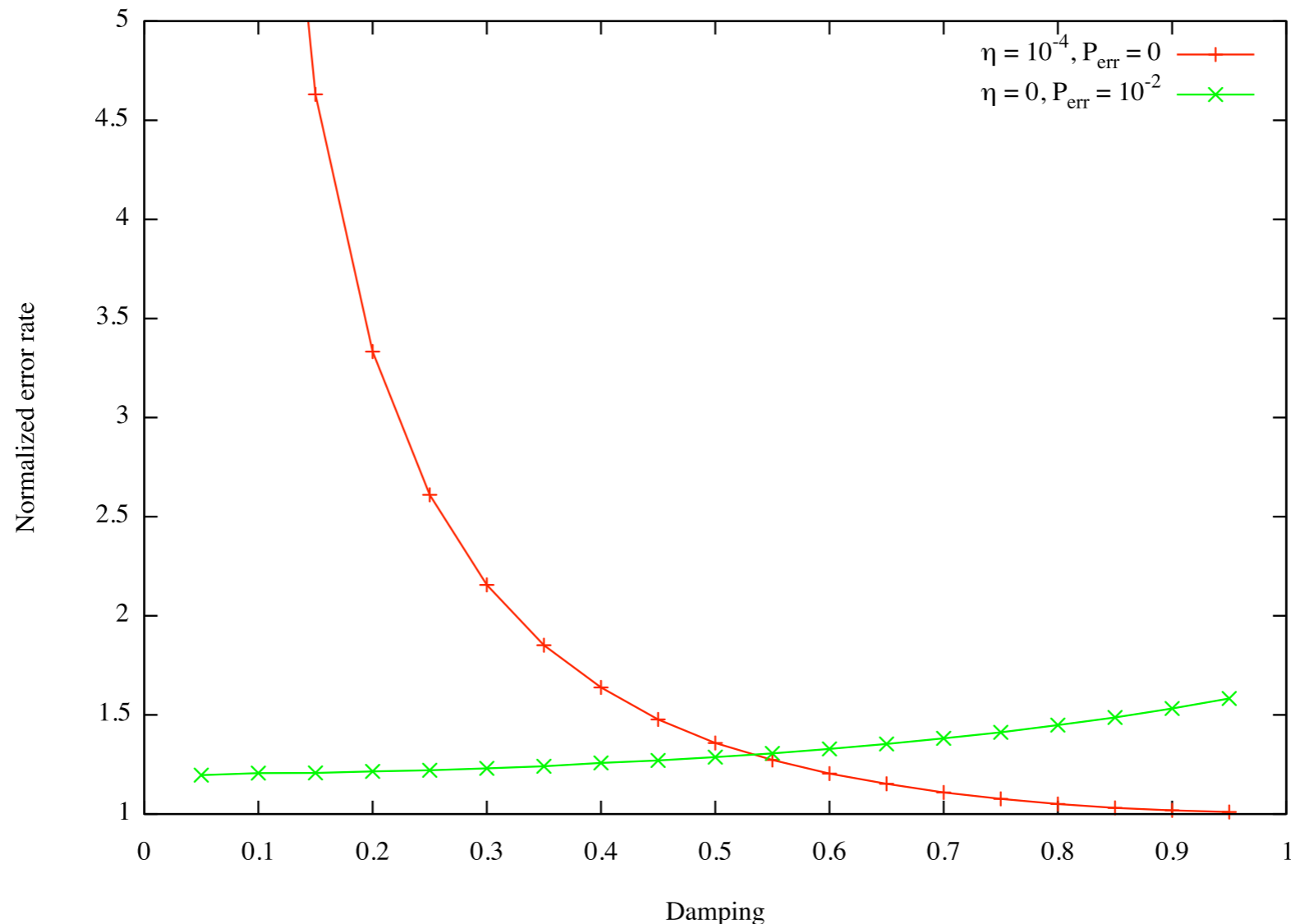


Same error rates, vs. P_{err} (not η)



Notice that even for $\eta=0$, our control introduces extra noise -- we see $p_{\text{obs}} = 1.65p_{\text{err}}$, not $p_{\text{obs}}=p_{\text{err}}$.

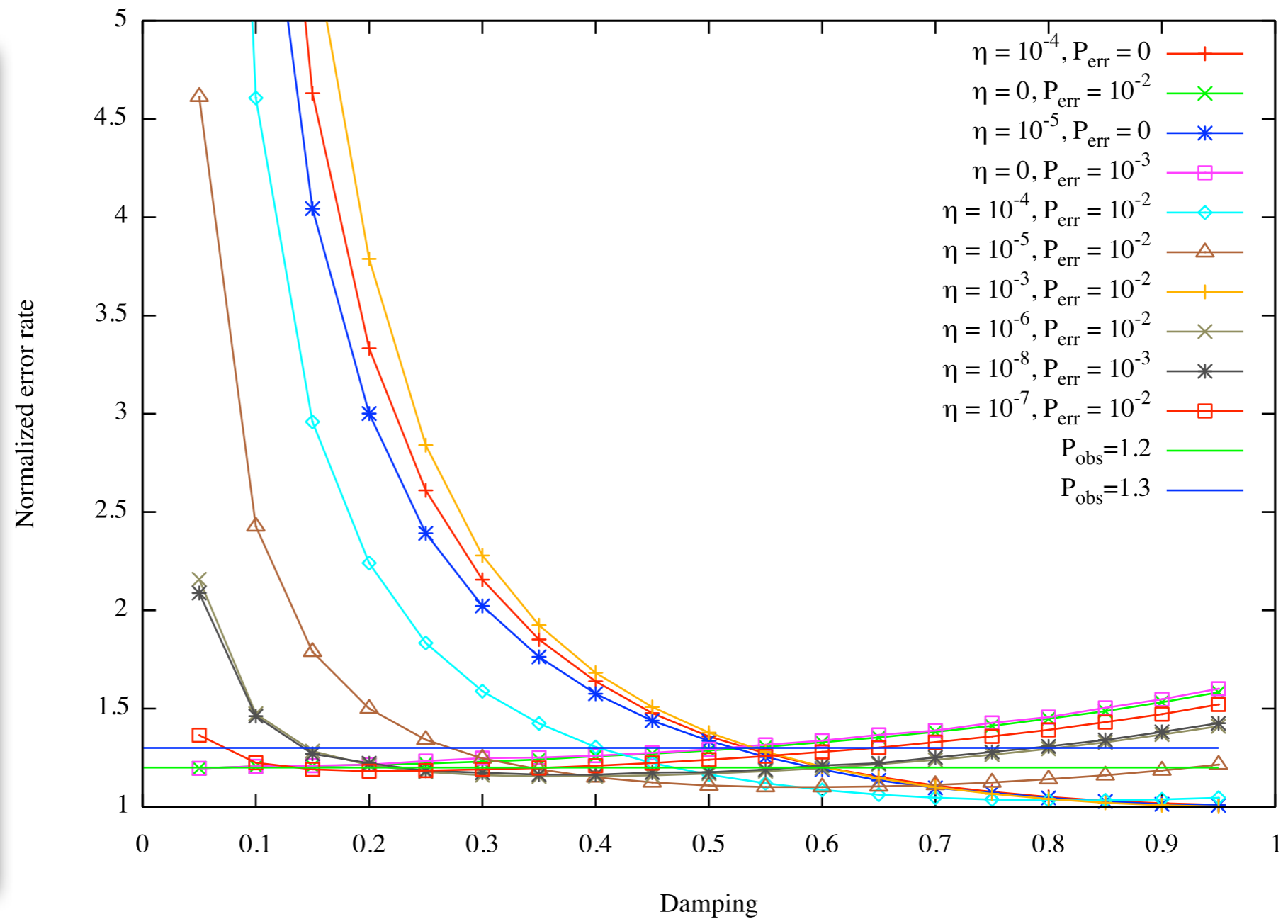
We can tweak the algorithm by “damping” each correction by a factor of $d < 1$. This helps for incoherent errors.



Plotted error rates are *normalized* -- divided by the minimum achievable error rate over all damping values. Note that damping ($d < 1$) is good for incoherent errors, but [very] bad for correcting drift.

A representative variety of normalized error rates vs. damping. We can't beat 1.2 for pure incoherent noise... but $d=0.55$ achieves ≤ 1.3 in all cases. 😊

Note: the “normalized” error rate shown here is obtained by adding together (1) the incoherent rate p_{err} , and (2) the lowest error rate obtainable with any strategy for η , which (as noted previously) appears to be $\eta^{0.485}$. It's actually somewhat remarkable that this sum (which should be a lower bound for the observed error rate) seems to be always achievable to within 20% for some damping value, and to within 30% with $d=0.55$.



Summary: Not only can we stabilize drift pretty well, but we can do it almost equally well even in the presence of incoherent noise.

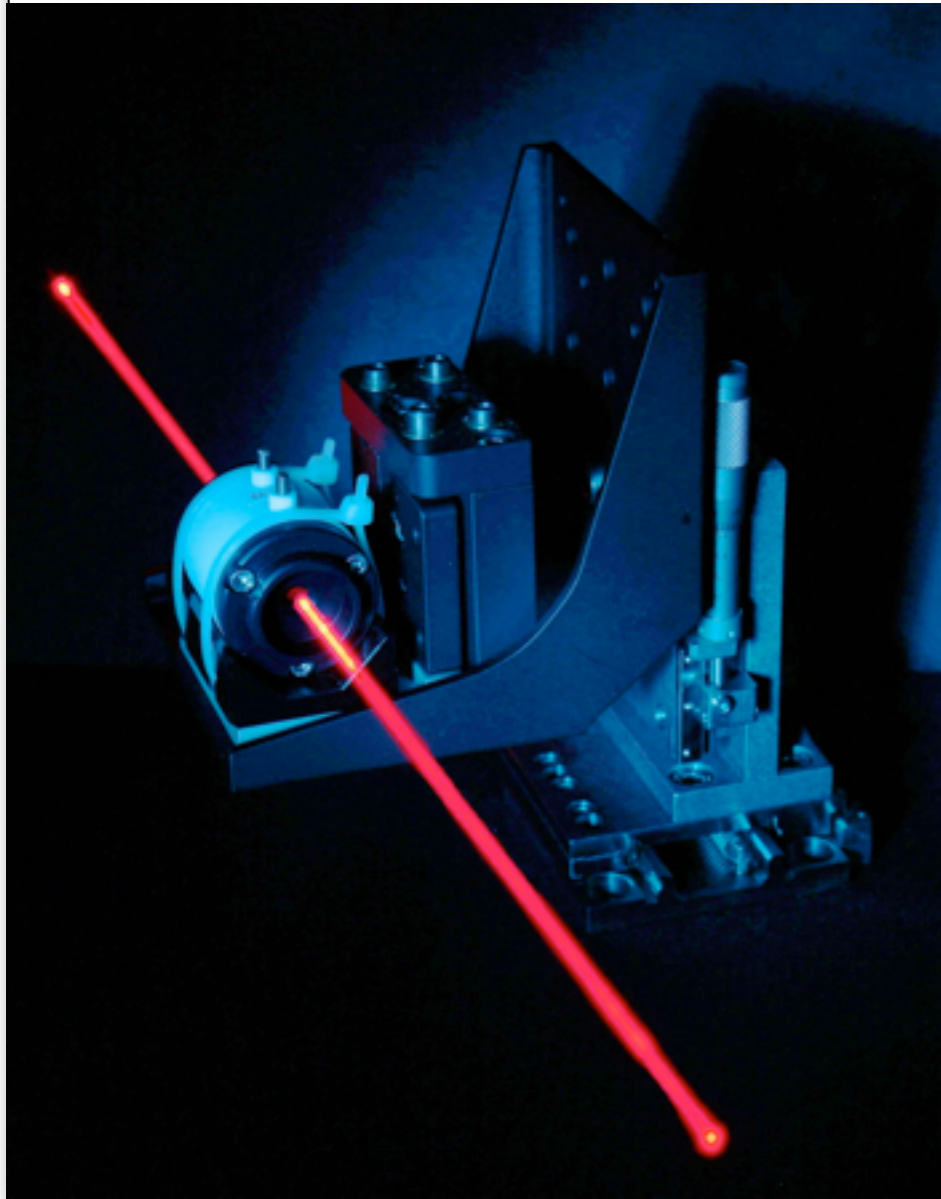
The best strategy I've found to do so is to run the dumb algorithm with “ponder” $P=2$ and damping $d=0.55$ or so.

This always gets within a factor of 2 (often less) of the theoretical limit for observed error rate.

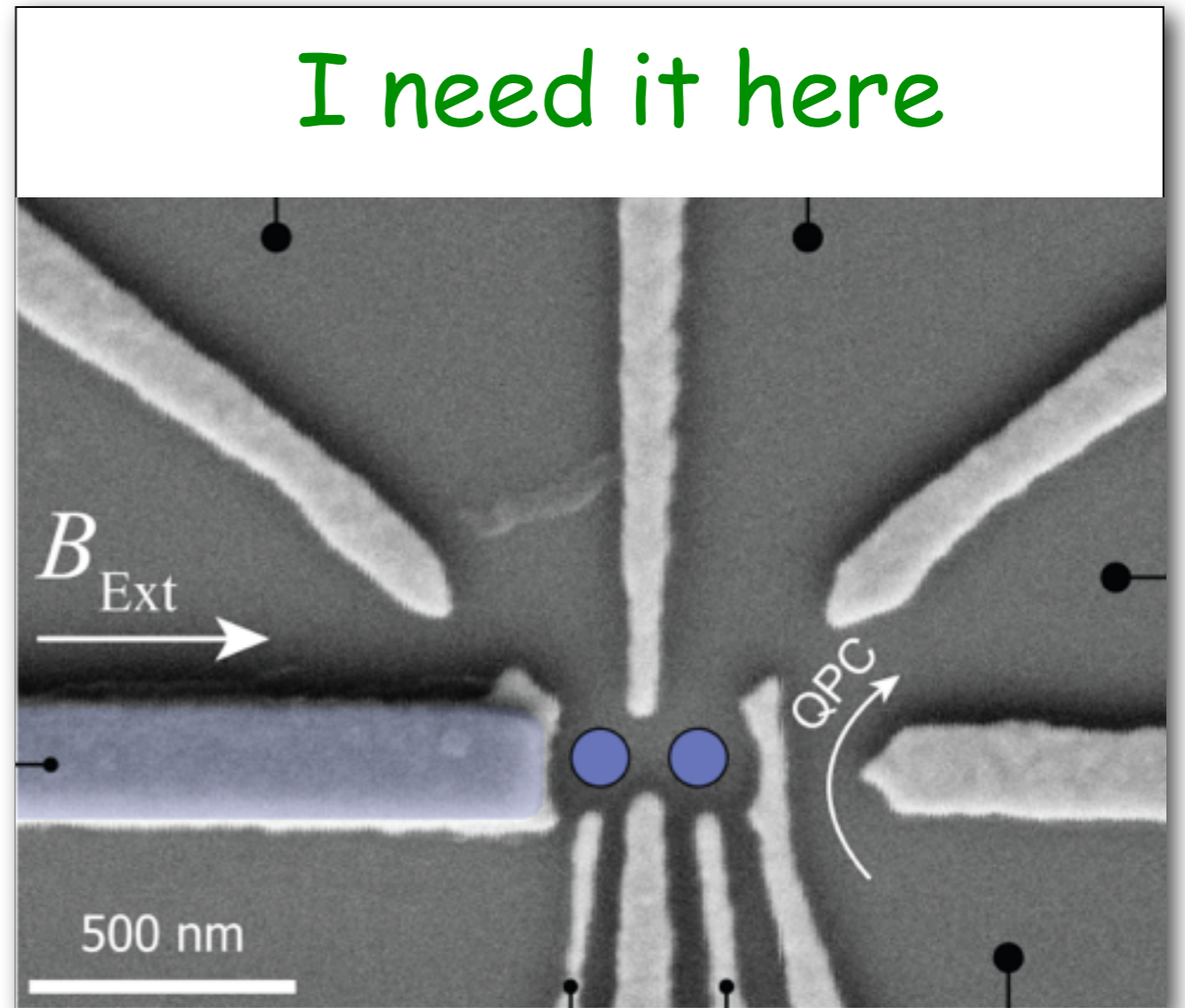
Gate-Set Tomography

The Problem With Tomography

Invented here

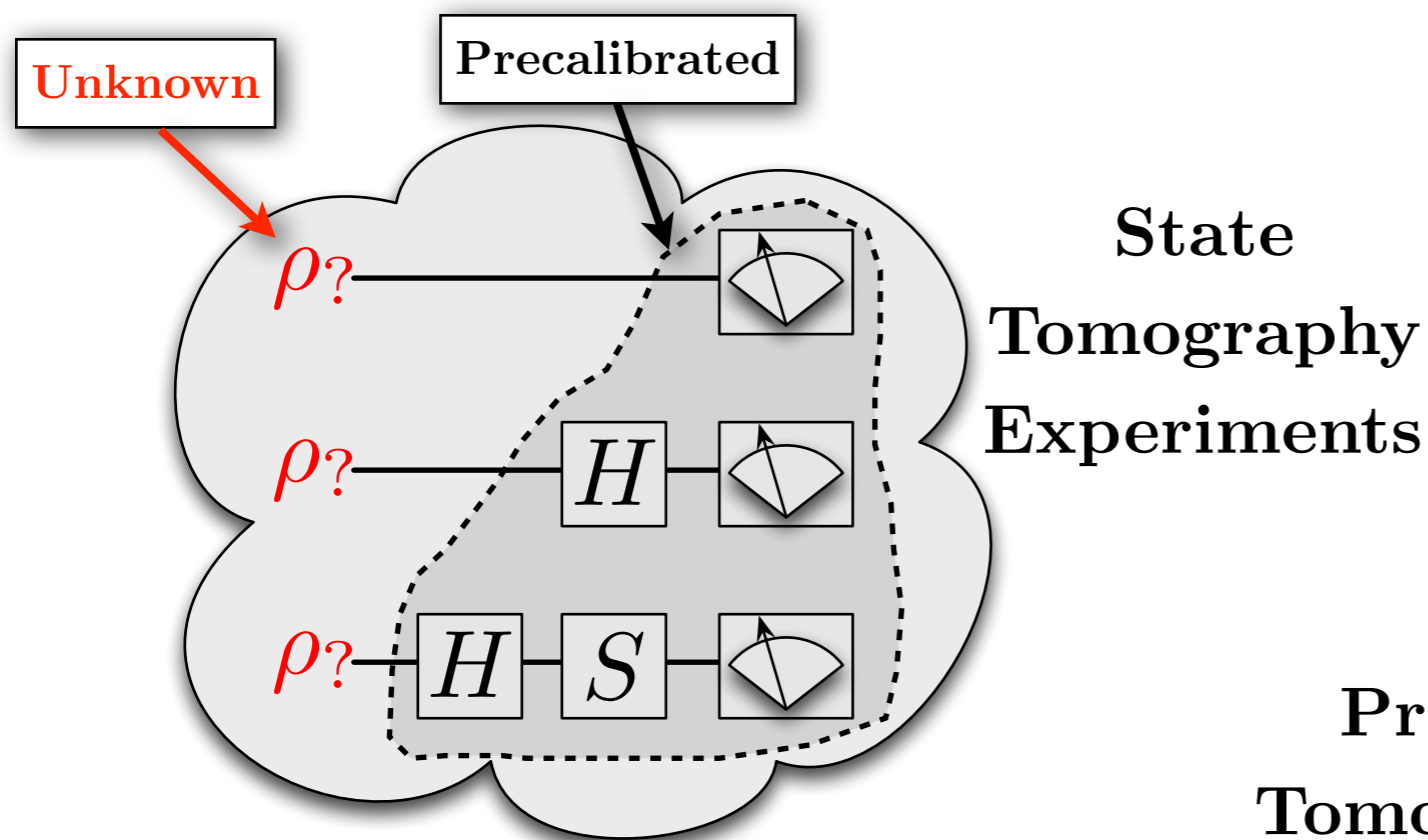
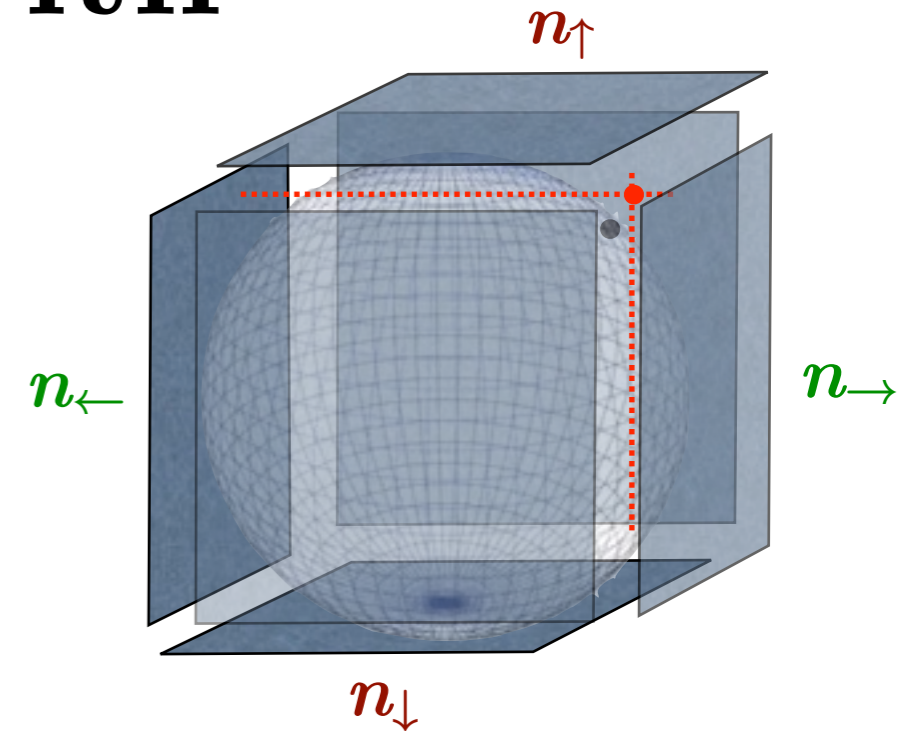


I need it here

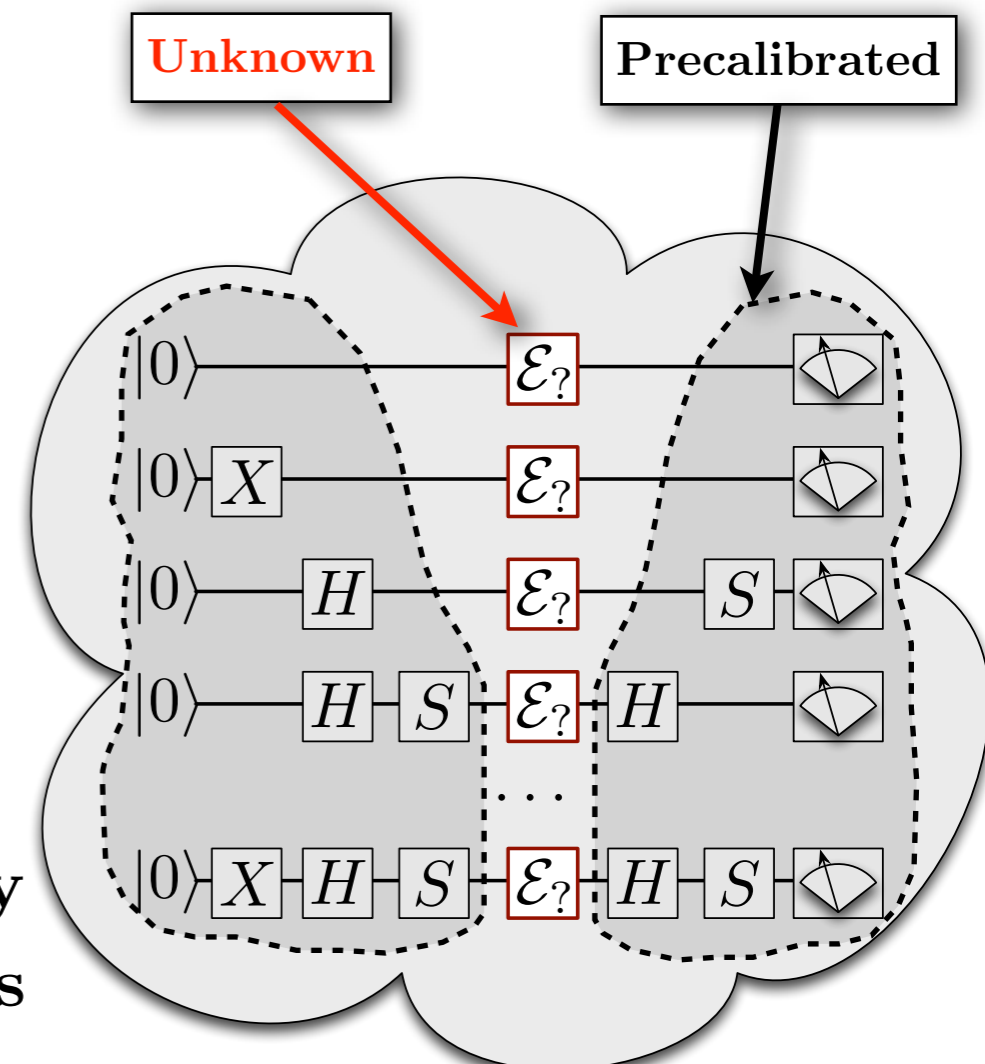


The Problem With Tomography

- Standard state / process tomography uses **precalibrated reference frames**.
- Most QIP technologies don't provide native X, Y, Z states/measurements.

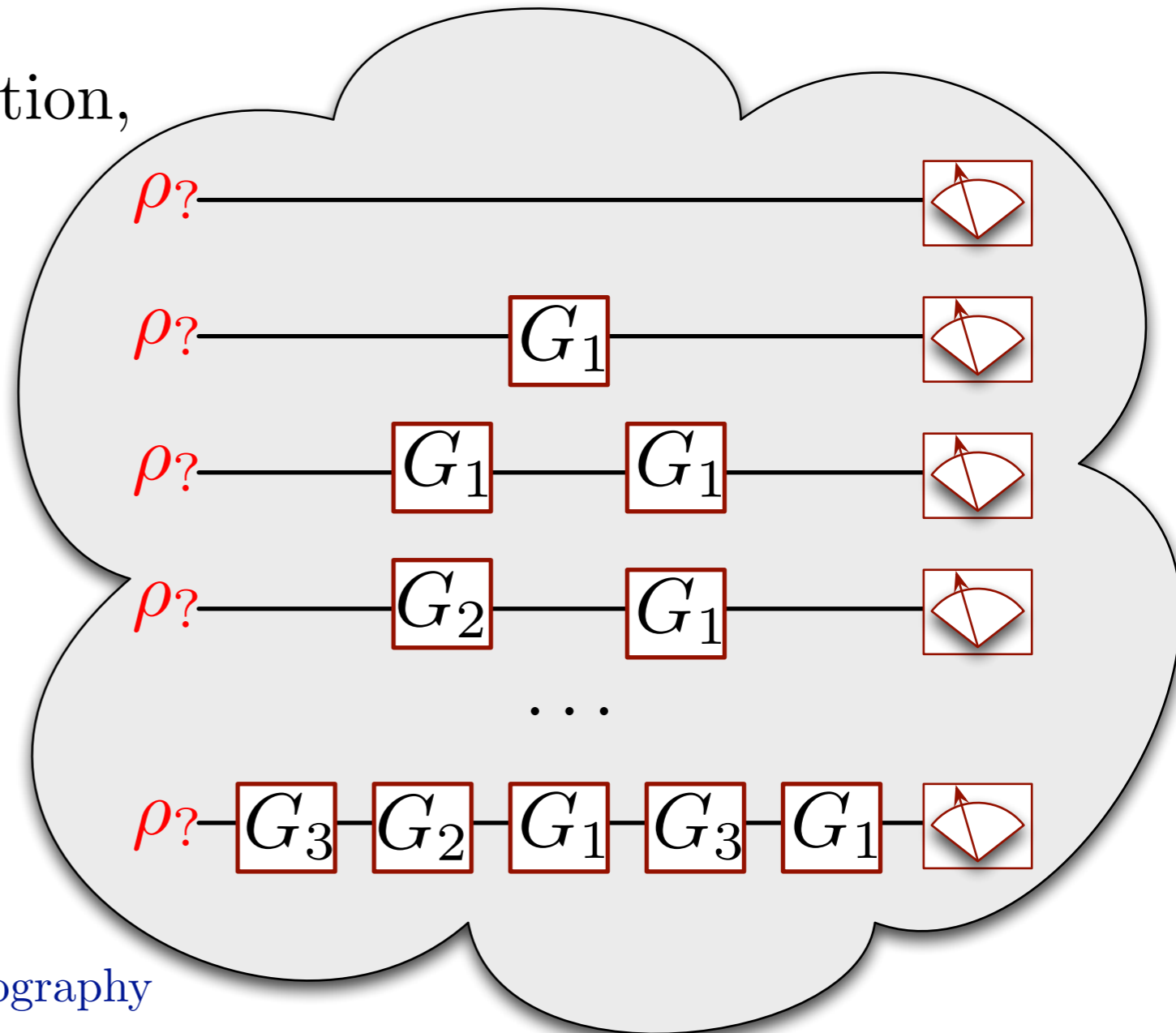


Process Tomography Experiments



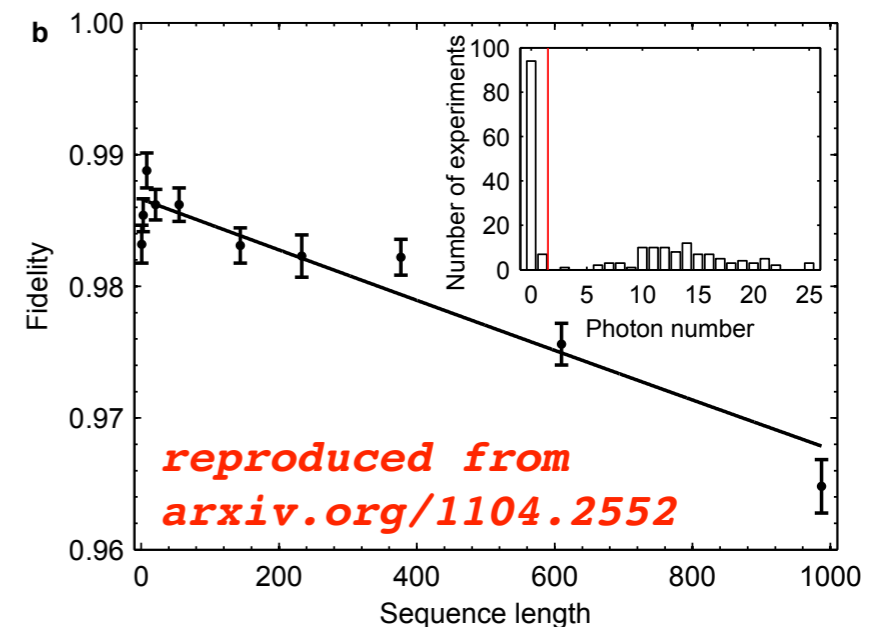
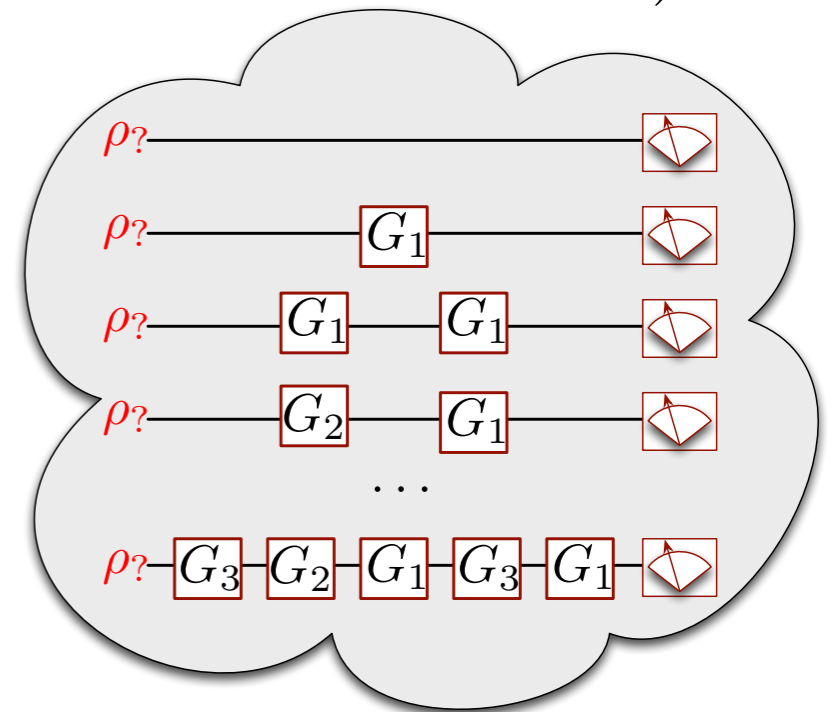
Gate-Set Tomography

- Assume *nothing* about preps, operations, or measurements.
- Everything (prep, operation, measurement) is a *gate*.
- Do lots of different *sequences* of gates.
- Estimate the entire *gate set* at once.
- “Self-consistent” (Toronto),
“Overkill” (IBM), other groups...
- This subsumes state/process tomography



Randomized Benchmarking

- Assume *nothing* about prep/measurements (robust to “SPAM error”).
- Assume that dynamical *gates* are pretty good Clifford operations.
- Do many random gate *sequences*, all of which would perform the identity operation if the Clifford gates were perfect.
- Measure the rate of decay of success probability.
- RB efficiently yields “per-gate error rate”... but provides absolutely no diagnostic/debugging information.



RB vs. GST

- **RB and GST share a common foundation:**
 - robust to SPAM (preparation/measurement) error,
 - rely on [long] *sequences* of gates (unlike traditional tomography)
 - designed to test & verify real quantum hardware.
- RB is simpler than GST. Much easier to crunch the data.
- But **RB provides no diagnostic info** (just a per-gate error rate).
GST tells us exactly what operations are being performed.
- RB *requires* that sequences of gates be chosen uniformly at random: “error rate” is an average over all strings.
- GST only requires a fixed # of sequences (~ 20 for 1 qubit) to identify the gates exactly -- and they can be chosen to optimize performance.

RB vs. GST (simulation)

We applied RB and GST to two different error models on a typical gate set:

$$\left\{ H = e^{i\frac{\pi}{4}Y}, S = e^{i\frac{\pi}{4}Z} \right\}$$

	Overrotation (2% for H, 4% for S) + 10^{-3} depolarizing noise	Unequal depolarizing noise (5×10^{-3} for H, 1×10^{-3} for S)
Randomized Benchmarking averaged over K=130 strings at each length l	<p style="text-align: center;">$F = e^{-\alpha l}; \alpha = 3.45 \times 10^{-3}$</p>	<p style="text-align: center;">$F = e^{-\alpha l}; \alpha = 3.40 \times 10^{-3}$</p>
Gate-Set Tomography K=63 strings total; M=1000 reps each	<p style="text-align: center;">True superoperators (acting on $\langle X, Y, Z \rangle$)</p> $\Lambda_H = \begin{pmatrix} -0.0314 & 0 & -0.9985 \\ 0 & 0.9990 & 0 \\ 0.9985 & 0 & -0.0314 \end{pmatrix} \quad \Lambda_S = \begin{pmatrix} -0.0627 & 0.9970 & 0 \\ -0.9970 & -0.0627 & 0 \\ 0 & 0 & 0.9990 \end{pmatrix}$ $\widehat{\Lambda}_H = \begin{pmatrix} -0.0306 & 0.0100 & -0.9988 \\ 0.0027 & 0.9982 & -0.0002 \\ 0.9984 & 0.0129 & -0.03928 \end{pmatrix} \quad \widehat{\Lambda}_S = \begin{pmatrix} -0.0637 & 0.9972 & 0.0052 \\ -0.9975 & -0.0610 & -0.0066 \\ -0.0169 & -0.0067 & 0.9987 \end{pmatrix}$ <p style="text-align: center;">GST estimated superoperators</p>	<p style="text-align: center;">True superoperators</p> $\Lambda_H = \begin{pmatrix} 0 & 0 & -0.9950 \\ 0 & 0.9950 & 0 \\ 0.9950 & 0 & 0 \end{pmatrix} \quad \Lambda_S = \begin{pmatrix} 0 & 0.9990 & 0 \\ -0.9990 & 0 & 0 \\ 0 & 0 & 0.9990 \end{pmatrix}$ $\widehat{\Lambda}_H = \begin{pmatrix} -0.0020 & 0.0090 & -0.9951 \\ -0.0009 & 0.9905 & -0.0044 \\ 0.9949 & 0.0126 & -0.0126 \end{pmatrix} \quad \widehat{\Lambda}_S = \begin{pmatrix} -0.0013 & 0.9994 & 0.0152 \\ -0.9995 & 0.0051 & -0.0121 \\ -0.0211 & 0.0001 & 0.9990 \end{pmatrix}$ <p style="text-align: center;">GST estimated superoperators</p>

Conclusion: RB does not distinguish overrotation from depolarization. GST *does* distinguish them, and accurately identifies the error so it can be fixed.

GST: Necessities

1. Preparation in a consistent (unknown) state ρ .
2. At least 2 different (unknown) noncommuting operations $\{G_k\}$.
3. Some measurement $\{E_m\}$ -- perhaps just 2 outcomes $\{E, 1-E\}$.

4. A quorum of different experiments, corresponding to distinct *gate strings*: $S_i = G_{i_1} \circ G_{i_2} \circ \dots \circ G_{i_L}$.

5. Enough repetitions to estimate

$$\begin{aligned} Pr(E_m | \rho, S_i) &= \text{Tr} [E_m S_i[\rho]] \\ &= \langle\langle E_m | G_{k_1} \circ G_{k_2} \circ \dots \circ G_{k_L} | \rho \rangle\rangle \end{aligned}$$

Gauge/slack parameters

- A natural description of the unknowns we are estimating is:

- $\rho = d \times d$ density matrix (d^2-1 params)
- $G_k =$ CP-map (d^4-d^2 params)
- $E_m =$ POVM effect (d^2 params)

- But some of these parameters are *invisible!*
-- observables are invariant under transformations:

$$\begin{aligned} |\rho\rangle\rangle &\rightarrow \mathcal{U} |\rho\rangle\rangle \\ \langle\langle E_m| &\rightarrow \langle\langle E_m| \mathcal{U}^{-1} \\ G_k &\rightarrow \mathcal{U} G_k \mathcal{U}^{-1} \end{aligned}$$

- \mathcal{U} unitary \Rightarrow gauge group/parameter
- \mathcal{U} invertible \Rightarrow similarity transform \Rightarrow slack parameter

- Slack parameters are gauges constrained by positivity.
- SPAM noise is an example of a slack parameter.

Gates are relational

- Inability to estimate gauge/slack variables is ~~a real problem~~.
utterly irrelevant!
- Parameters with no observable consequences are “ghosts”.
Any model (description of gates) that describes a sufficiently rich set of experiments will predict future experiments (e.g. quantum circuits) equally well.
- Absence of a reference frame is its own solution -- any set of gates that *acts* like $\{H, T, CNOT\}$ in all circumstances *is* $\{H, T, CNOT\}$!
- Gate-set tomography is akin to randomized benchmarking -- to benchmark circuit elements, *use* them -- but:
 - (1) more powerful because we keep track of which string was applied,
 - (2) more robust -- no need for precalibrated Clifford gates.

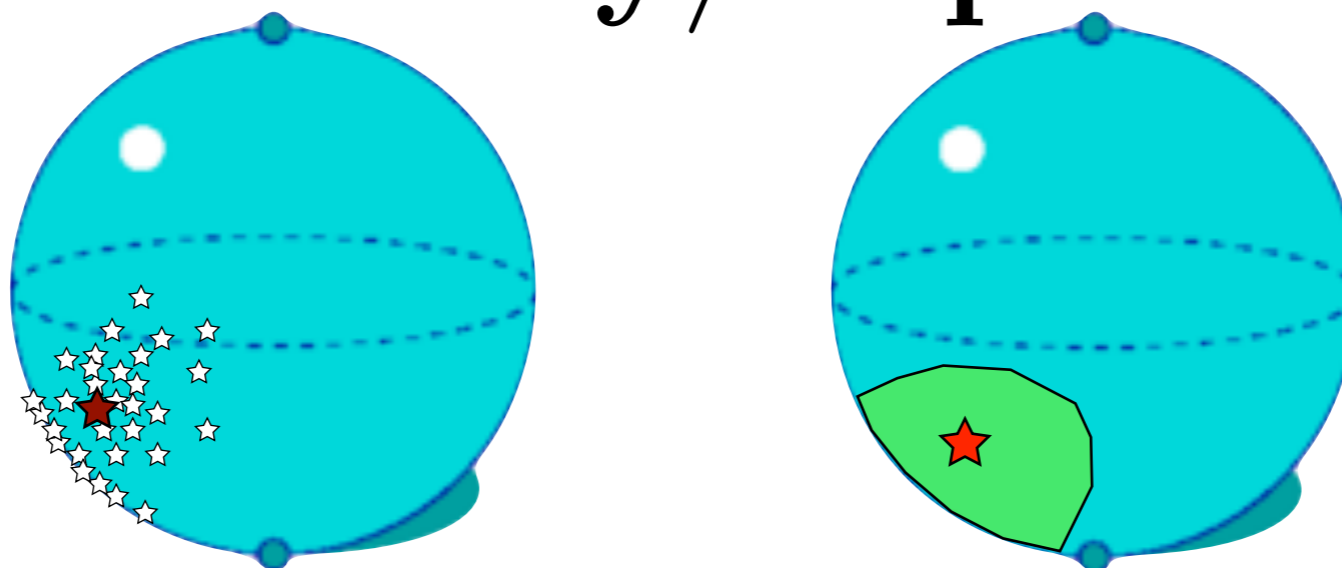
How to describe gate sets?

Natural description of the unknowns we are estimating:

- $\rho = d \times d$ density matrix ($d^2 - 1$ params)
- $G_k = \text{CP-map}$ ($d^4 - d^2$ params)
- $E_m = \text{POVM effect}$ (d^2 params)

- This description is redundant and non-gauge-invariant.
- Open problem: **find a gauge-invariant description of gate sets. Why?**
 - More elegant -- might make estimation [much] simpler/faster.
 - We badly need an operationally meaningful measure of “fidelity” between: (1) real & ideal gate sets; (2) real & estimated gate sets.
 - N.B. Jamiolkowski-based quantities fail even for single processes because gates can be used *in sequence*, not just in parallel.

Inaccuracy / imprecision



- Two words for *almost* the same issue:
point estimates are inaccurate; region estimates imprecise.
Note that it's distinct from *error* (real vs. ideal gate).
- Minimizing imprecision (inaccuracy) should be our constant goal.
- Quantifying it is really important -- what metric should we use to measure the radius of a confidence region?
-- *but first we need a framework to describe gate sets!!!*
- General rule: “smaller” likelihood-ratio regions \Leftrightarrow better data ☺.

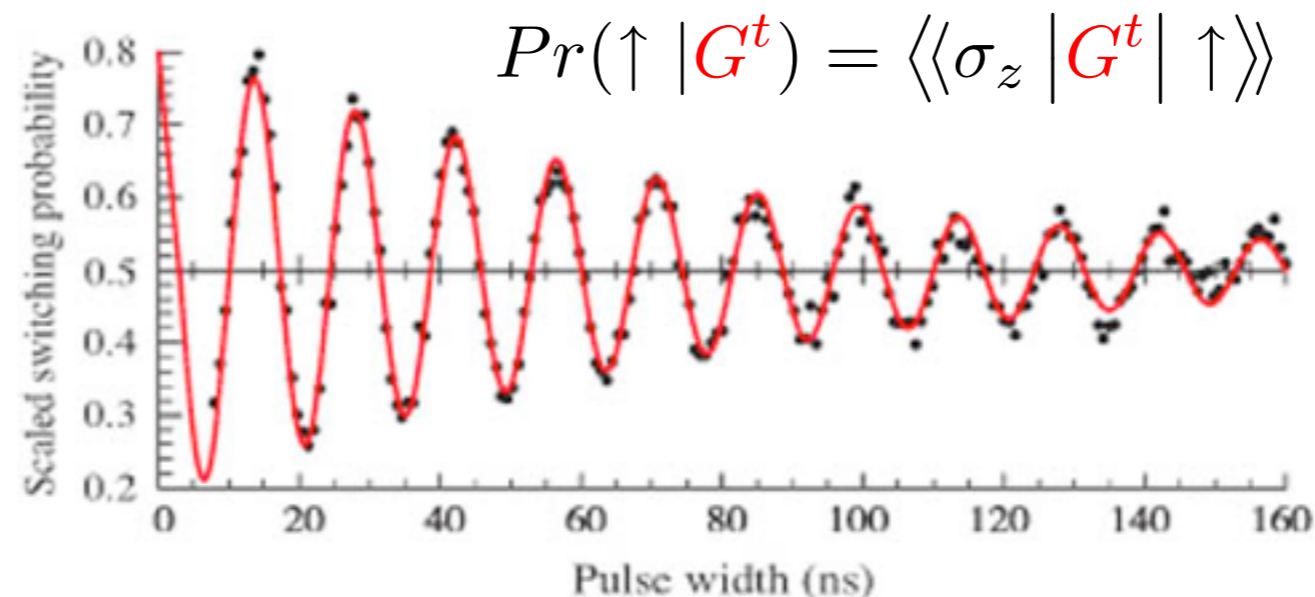
Incomplete gate sets:

Rabi oscillation experiments

- What's new in gate-set tomography:
nonlinearity in the $Pr(\text{data}|\{G_k\}) \Leftrightarrow \{G_k\}$ relationship.

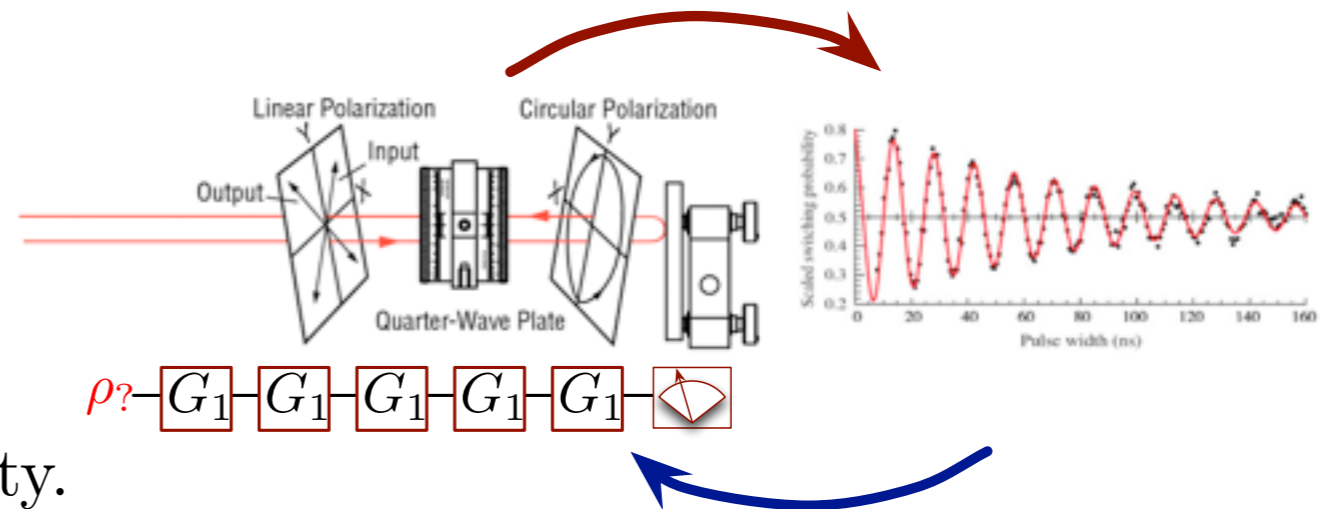
$$\begin{aligned} Pr(E_m|\rho, S) &= \text{Tr}[E_m S[\rho]] \\ &= \langle\langle E_m | G_{k_1} \circ G_{k_2} \circ \dots \circ G_{k_L} | \rho \rangle\rangle \end{aligned}$$

- But for a *single* gate ($\{G_1\}$), this is just **Rabi oscillations**:

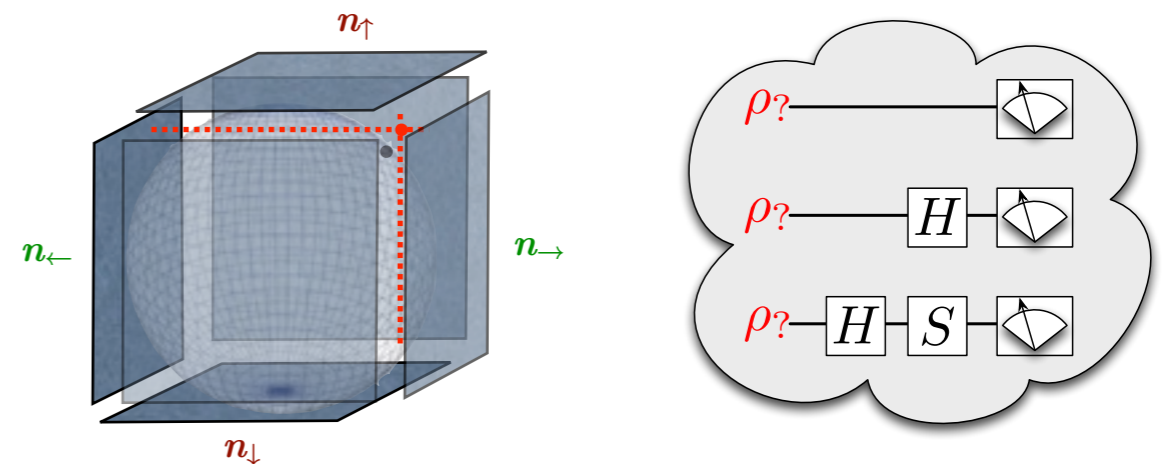


Why gate-set tomography must work

- Traditional tomography:
 - Calibrate essential gates using “other” methods that incorporate nonlinearity.



- Use those calibrated resources to do tomography (linear).



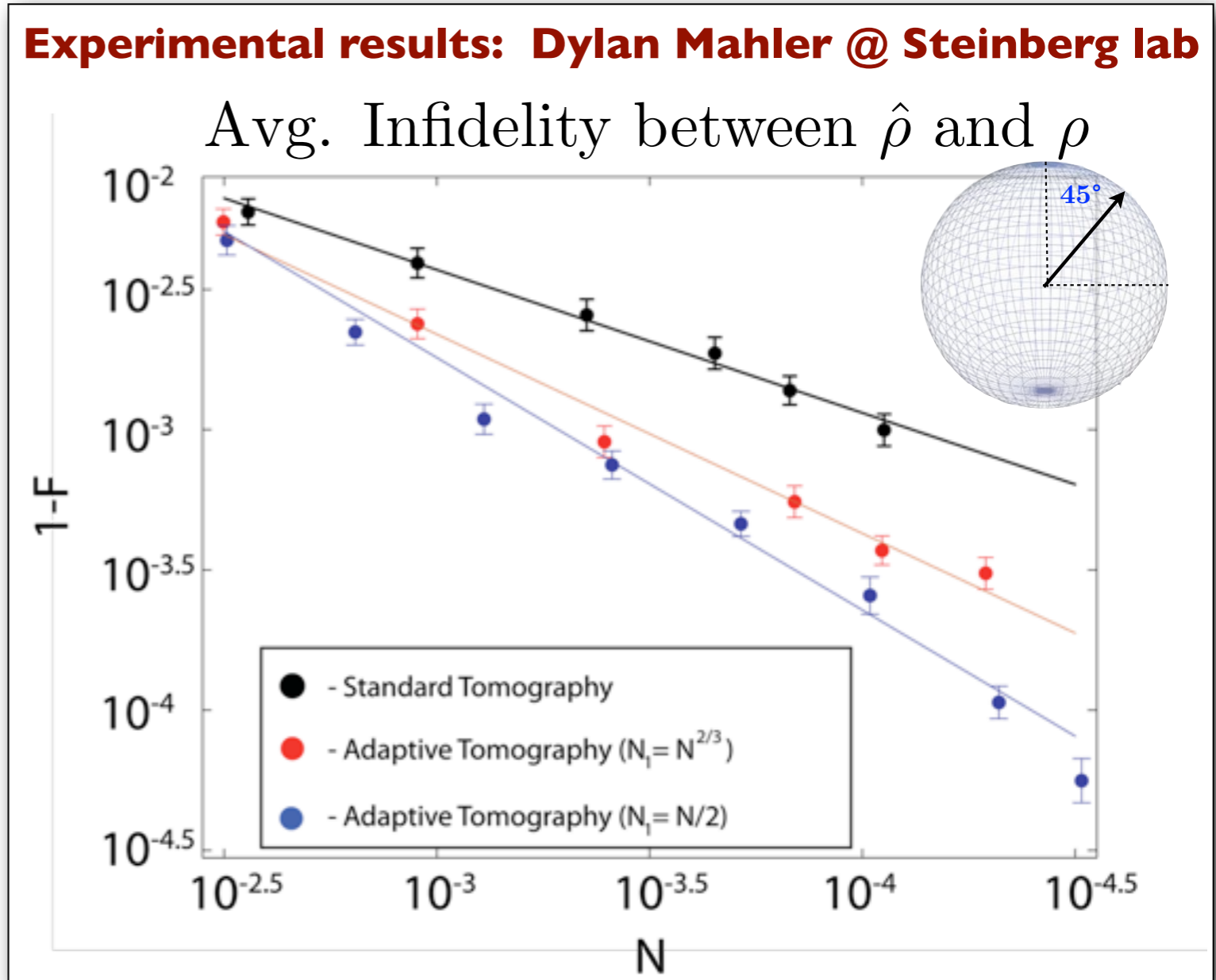
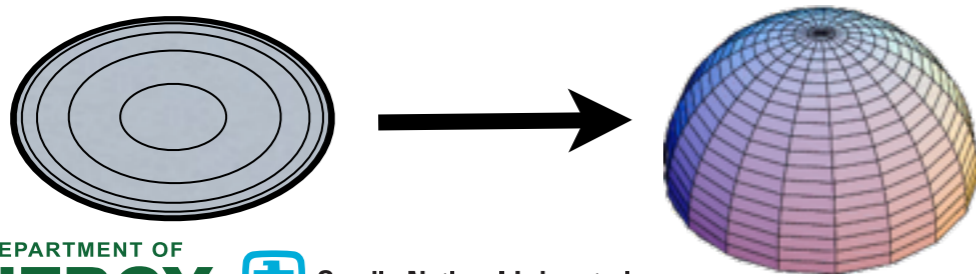
- So all the information:
 - must be present *in the entire experimental chain*;
 - can be extracted using (even suboptimal) statistical analysis.

- Gate-set tomography is just the obvious step of *integrating* these parts to get (potentially huge) improvements in efficiency and precision.

Adaptive Measurements

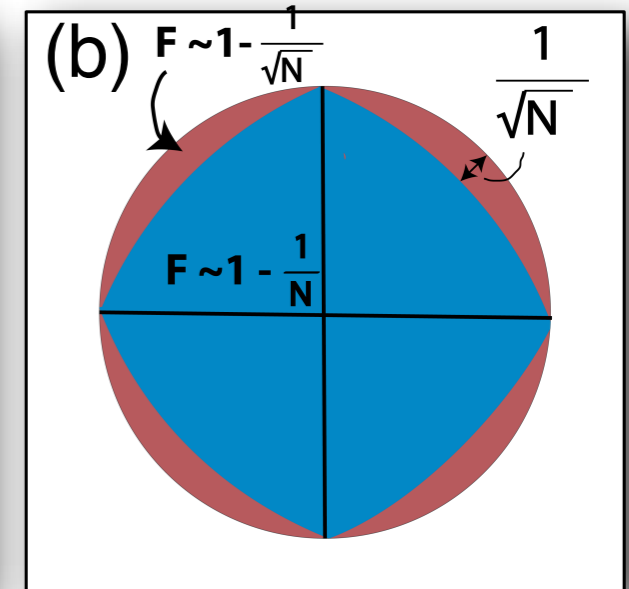
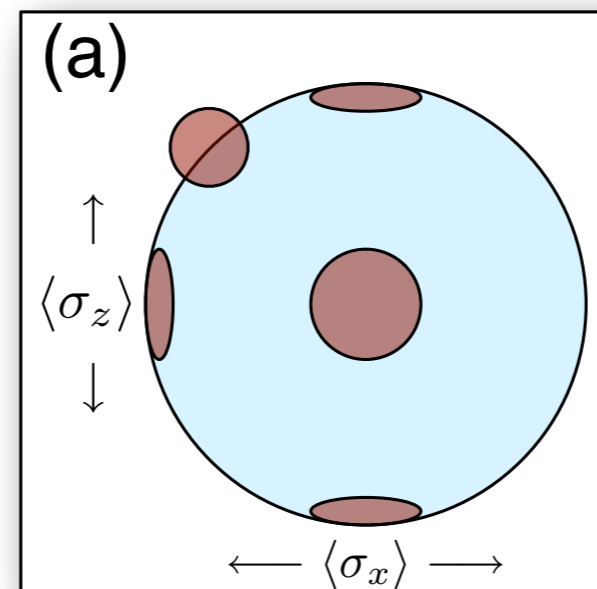
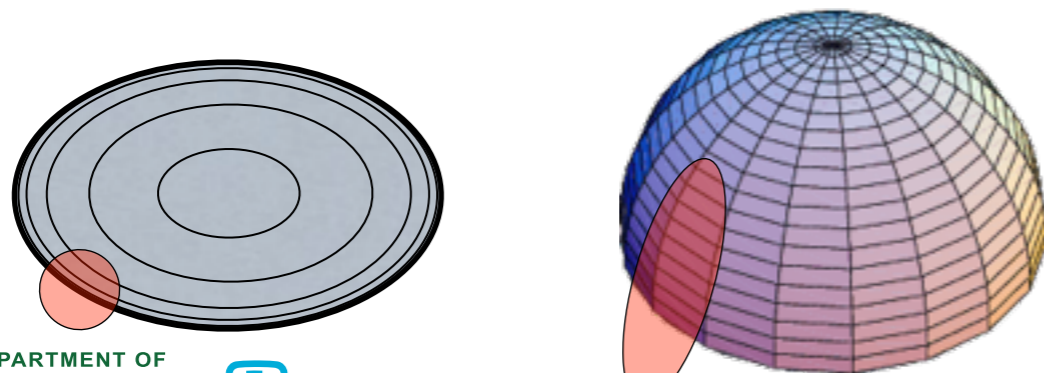
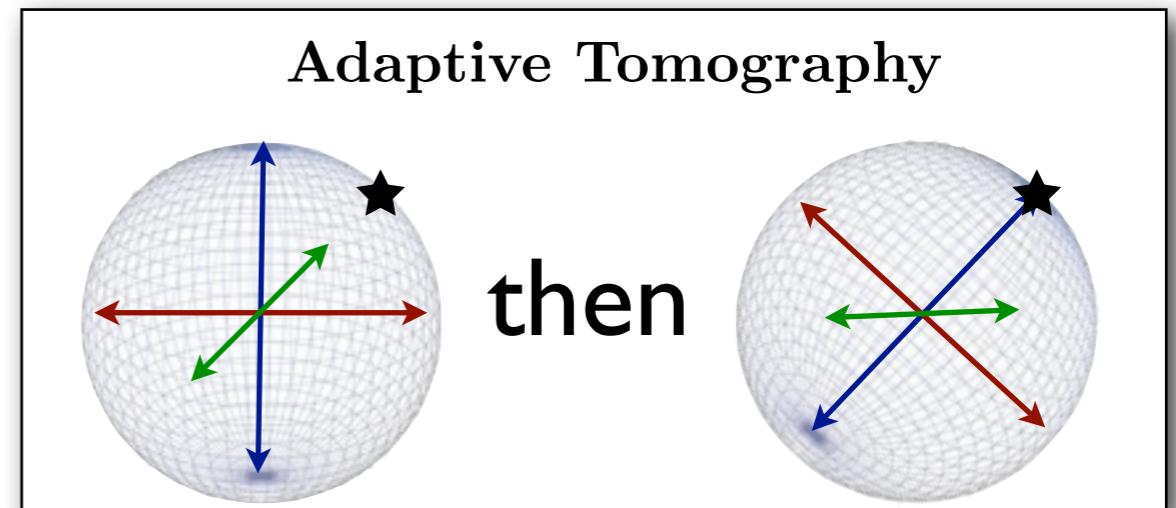
Adaptive State Tomography

- **Punchline:** *adaptive* state tomography can achieve dramatic improvements in infidelity -- $1/\sqrt{N} \rightarrow 1/N$.
- First observed by Bagan et al, *PRL 97, 130501 (2006)*.
- Further theory + experiment; *Dylan Mahler, RBK et al arxiv:0303.1346*
- **How?** Measure eigenbasis of ρ .
- **Why?**
 - (1) Zero probabilities can be estimated very accurately ($1/N$).
 - (2) Fidelity is not trace norm!



Adaptive State Tomography

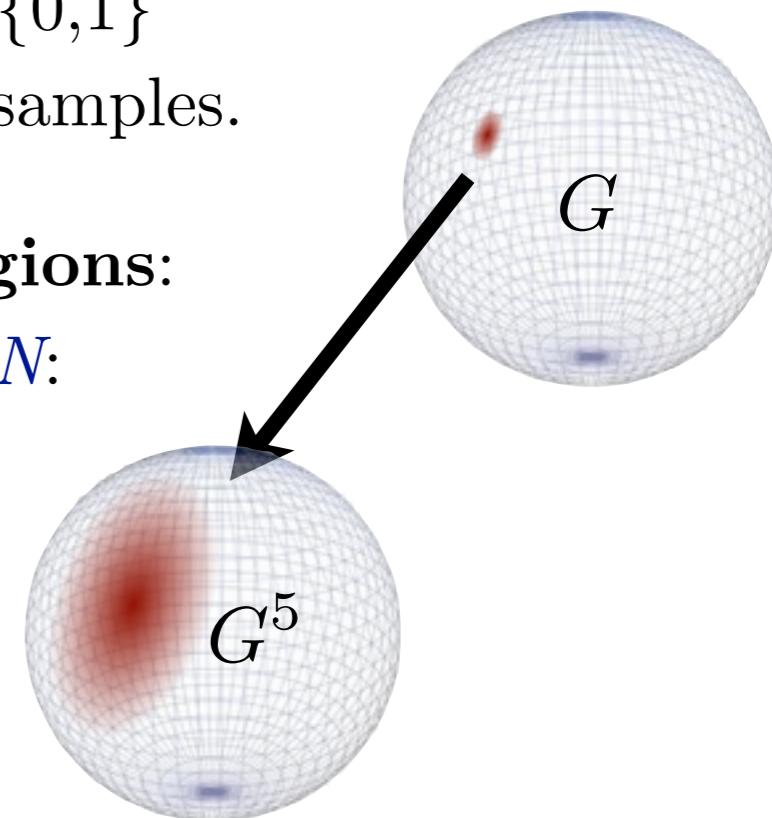
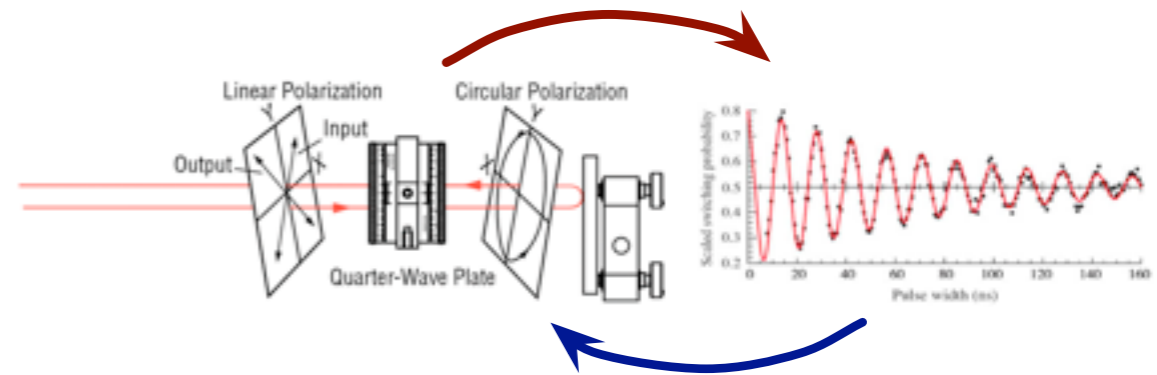
- **Punchline:** *adaptive* state tomography can achieve dramatic improvements in infidelity -- $1/\sqrt{N} \rightarrow 1/N$.
- **How?**
 - (1) standard tomography on $N/2$ copies to get a preliminary estimate $\hat{\rho}_0$.
 - (2) Measure eigenbasis of $\hat{\rho}_0$ on remaining $N/2$ copies.
- **Why?**
 - (1) Zero probabilities can be estimated very accurately ($1/N$).
 - (2) **Fidelity is not trace norm!**



Adaptive Gate-Set Tomography

Three reasons for adaptivity:

1. Gate calibration traditionally involves feedback (adjust, measure, rinse, lather, repeat...)
2. **Same reason as for state tomography:** error metrics are fidelity-like, and **zero probabilities are easier to estimate.**
=> prescription: do experiments that yield $Pr \approx \{0,1\}$
=> improvement: quadratic, N samples => $N^{1/2}$ samples.
3. **Studying G^n for large n “blows up” small regions:**
=> improvement: **exponential**, N expts. => $\log N$:
=> requires adaptivity to choose the experiments (sequences) that will efficiently resolve the current uncertainty region at each stage.



How to choose gate strings

1. Perform a *quorum* of short-sequence experiments (e.g. all sequences of up to $L=3..6$ gates).
2. Get preliminary confidence region from likelihood function.
3. Generate candidate sequences of $\sim L^2$ gates (how? something clever -- genetic algorithm?).
4. Select sequences that are *expected* to yield data that *sharpen* the likelihood function *for all* plausible states (in CR).
5. Iterate.
6. ???
7. Profit.

